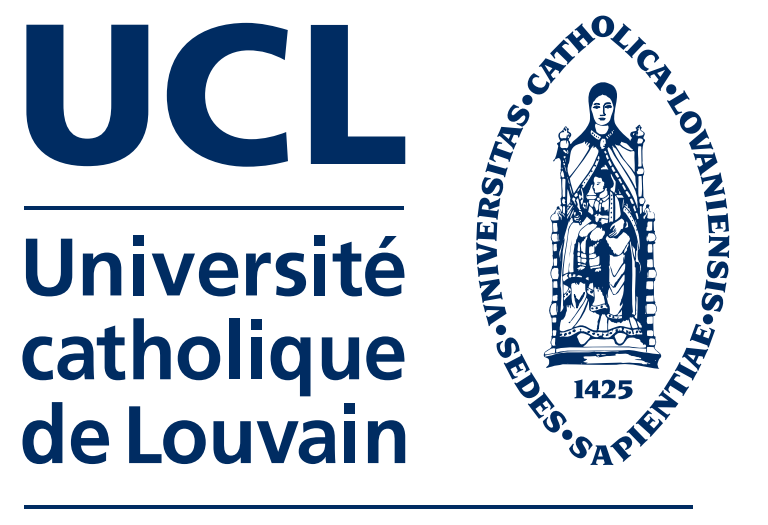


AN EFFICIENT PARTICLE FILTERING TECHNIQUE ON THE GRASSMANN MANIFOLD

Quentin Rentmeesters, P.-A. Absil, Paul Van Dooren
Université catholique de Louvain

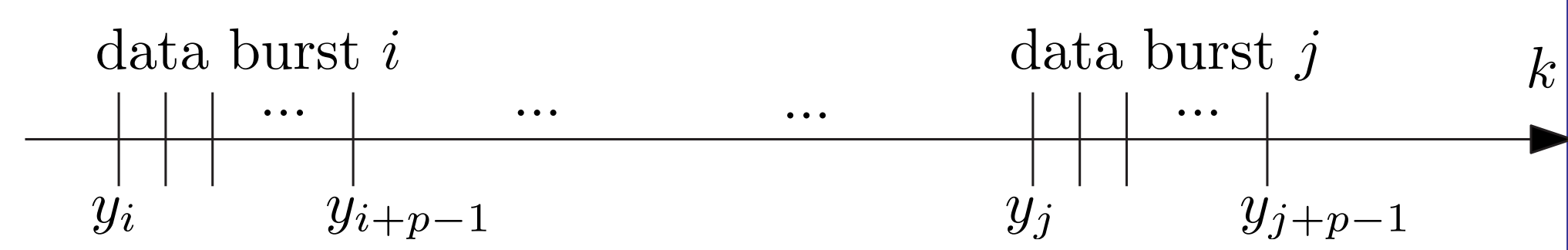
Kyle Gallivan, Anuj Srivastava
Florida State University



1 Motivation

DOA tracking:

Let us consider p incoming signals arriving on an antenna array with incident angles $\theta_1, \dots, \theta_p$.
When a time-division multiple access technique is applied, we measure some data burst matrices $Y_i = [y_i \dots y_{i+p-1}]$



where y_i is the vector of the received signal at time i .

Goal: find the time-varying directions of arrival $\theta_1(i), \dots, \theta_p(i)$ using the data burst matrices Y_k up to time i

Method: identify the signal subspace and then apply the ESPRIT algorithm to recover the directions of arrival

Object tracking on a video:

Goal: draw a rectangle frame enclosing the object to track

- The object is represented by the dominant subspace of a covariance matrix built from the previous frames.
- Due to object deformations and illumination variations, this subspace must be updated.

⇒ Filtering techniques for subspaces are required.

2 Geometric viewpoint

The unknown signal subspaces and their measurements $\text{col}(Y_i)$ belong to the Grassmann manifold $G(n, p)$, i.e., the set of all p -dimensional subspaces of \mathbb{R}^n or \mathbb{C}^n .

A point on $G(n, p)$ can be represented by the column space of an orthogonal $n \times p$ matrix X , i.e., by an element of the Stiefel manifold $St(n, p)$.

The tangent space to $G(n, p)$ at X is represented by:

$$T_X G = \{V \in \mathbb{C}^{n \times p} | X^T V = 0\}.$$

Thus, a tangent vector is also represented by an $n \times p$ matrix.

$G(n, p)$ is a Riemannian manifold with the corresponding distance function:

$$d(X, Y) = \sum_{i=1}^p \sigma_i^2$$

where the σ_i are the principal angles.

Two useful mappings:

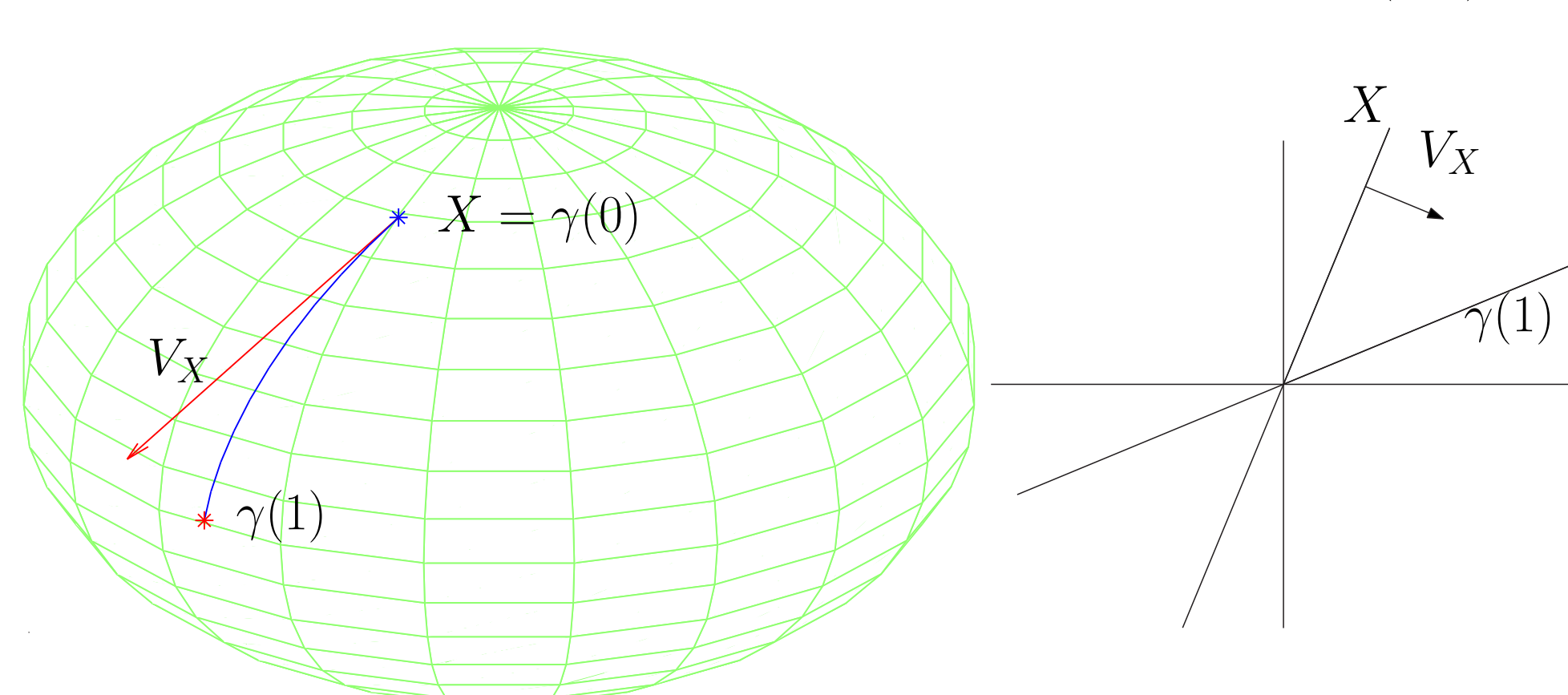
Exponential map:

Let $\gamma(t)$ be the geodesic curve s.t. $\gamma(0) = X$ and $\dot{\gamma}(0) = V_X$.

$$\exp_X : T_X G \mapsto G, V_X \mapsto \exp_X(V_X) = \gamma(1)$$

On the sphere

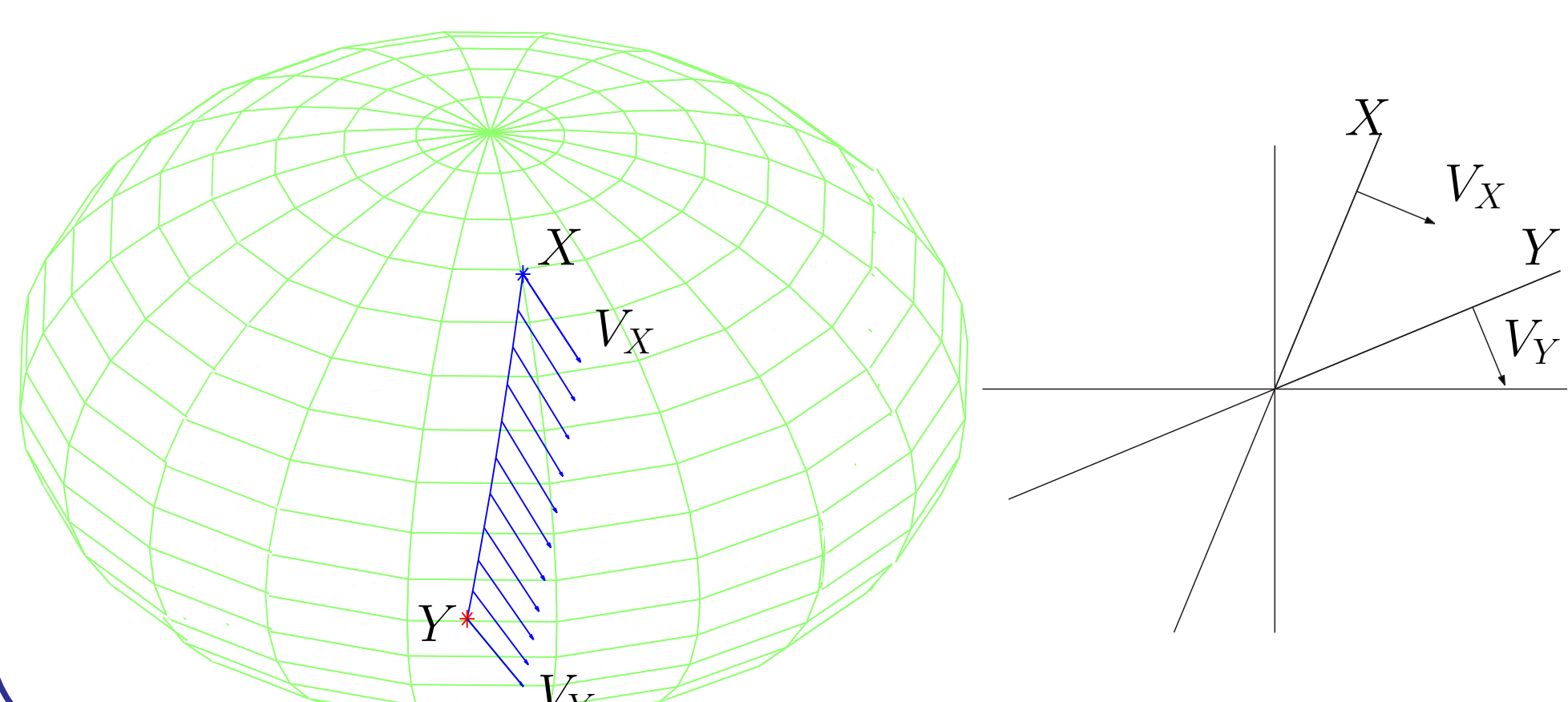
On $G(2, 1)$



Parallel transport: along the geodesic joining X to Y

$$\Gamma_{X \rightarrow Y} : T_X G \mapsto T_Y G, V_X \mapsto V_Y$$

It is an isometry.



3 Filtering problem

Problem: We measure corrupted data $\text{col}(Y_k) \in G(n, p)$. The goal is to filter these data to reduce the influence of the noise and the outliers.

Approach: We assume that these data are the outputs of the following dynamical system on $G(n, p)$:

State space model: It is a stochastic piecewise geodesic model.

$$X_k = \exp_{X_{k-1}}(V_{k-1})$$

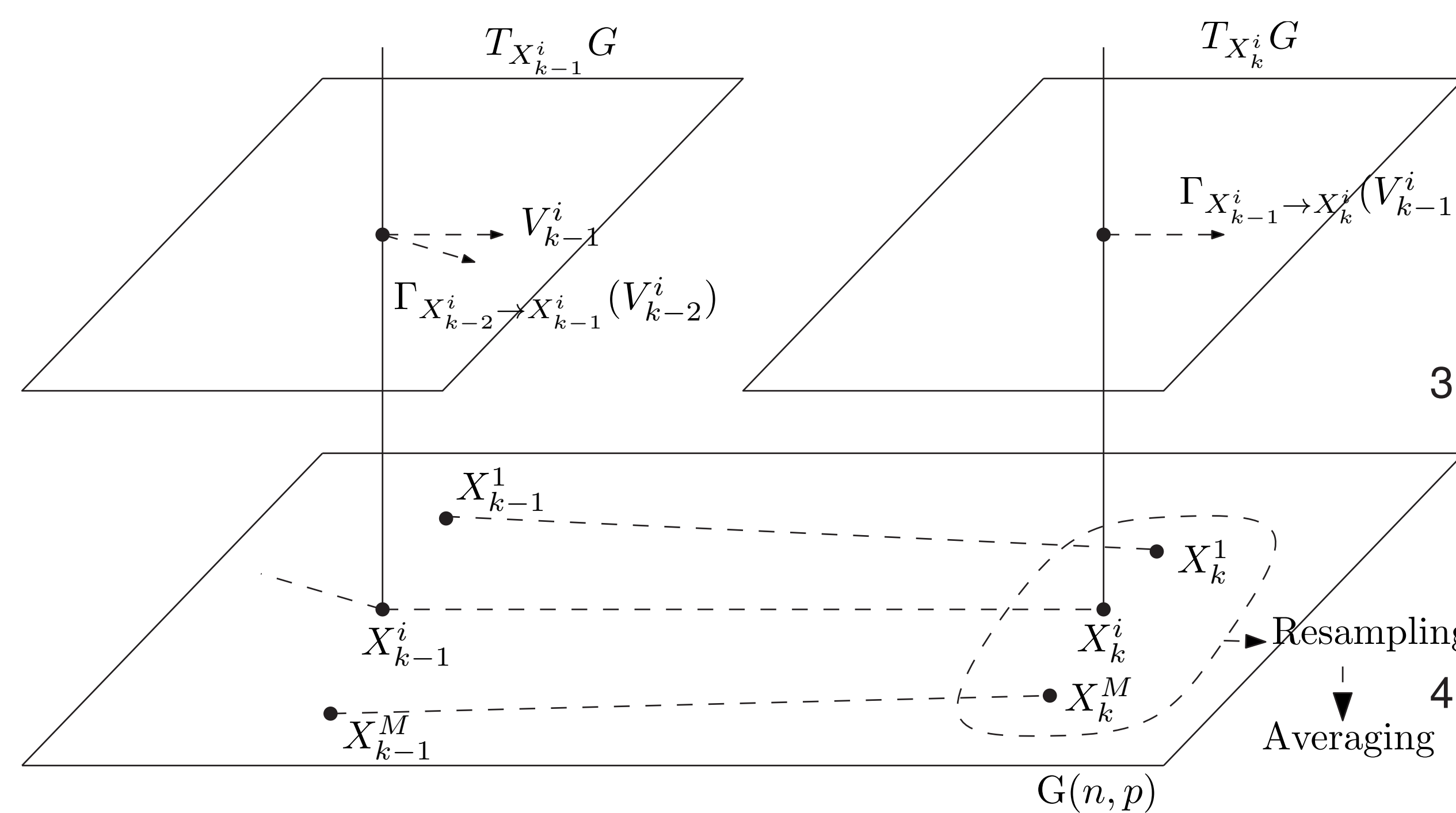
$$V_k = \Gamma_{X_{k-1} \rightarrow X_k}(V_{k-1}) + \Omega_k \quad \text{where } \Omega_k \in T_{X_k} G \text{ is an i.i.d. Gaussian vector of mean 0 and variance } \sigma_{\text{model}}^2$$

Observation model: $Y_k = \exp_{X_k}(U_k)$ where $U_k \in T_{X_k} G$ is an i.i.d. Gaussian vector of mean 0 and variance σ_{data}^2

Associated distribution: $p(Y_k | X_k) = C e^{-\frac{d(X_k, Y_k)^2}{\sigma_{\text{data}}^2}}$

4 Main steps of the particle filtering technique

1. **Initialization:** choose a set of M initial particles X_1^1, \dots, X_1^M and associated velocities $V_1^1 \in T_{X_1^1} G, \dots, V_1^M \in T_{X_1^M} G$



2. **Prediction:** for each particle, go in the direction V_{k-1}^i following the geodesic curve passing through X_{k-1}^i :
 $X_k^i = \exp_{X_{k-1}^i}(V_{k-1}^i)$

generate M samples V_k^1, \dots, V_k^M of speed according to the prior model:
 $V_k^i = \Gamma_{X_{k-1}^i \rightarrow X_k^i}(V_{k-1}^i) + \Omega_k^i$

3. **Resampling:** compute the importance weights β_k^i for $i = 1, \dots, M$ using the observation model and resample the set $S_k = \{(X_k^1, V_k^1), \dots, (X_k^M, V_k^M)\}$ with respect to the β_k^i

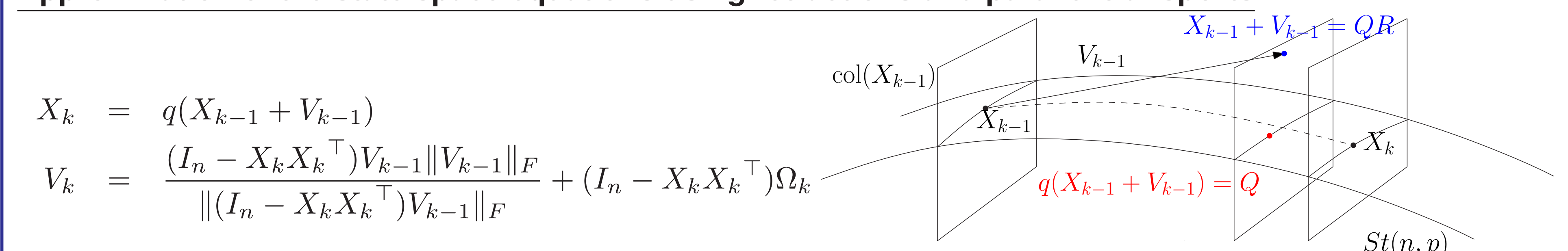
4. **Averaging:** compute the Karcher mean
 $\mu(X_k^1, \dots, X_k^M) = \arg \min_{Y \in G} \frac{1}{2M} \sum_{i=1}^M d(X_k^i, Y)^2$
and iterate

⇒ An efficient way to simulate the state space model is needed.

5 Computation

Using the matrix exponential	Our approach (as in [2])
state representation: $(X_k, X_{\perp,k}, A_k)$ with $V_k = X_{\perp,k} A_k$	state representation: (X_k, V_k)
size: $n^2 + (n-p)p$	size: $2np$
$[X_k X_{\perp,k}] = [X_{k-1} X_{\perp,k-1}] e \begin{bmatrix} 0 & A_{k-1}^\top \\ A_{k-1} & 0 \end{bmatrix}$	$V_{k-1} = U_{k-1} \Sigma_{k-1} W_{k-1}^\top$ (compact svd)
$A_k = A_{k-1} + N_k$	$D_{k-1} = X_{k-1} W_{k-1}$
where N_k is a Gaussian $(n-p) \times p$ matrix	$X_k = (D_{k-1} \cos \Sigma_{k-1} + U_{k-1} \sin \Sigma_{k-1}) W_{k-1}^\top$
	$V_k = (-D_{k-1} \sin \Sigma_{k-1} + U_{k-1} \cos \Sigma_{k-1}) \Sigma_{k-1} W_{k-1}^\top + (\Omega_k - X_k X_k^\top \Omega_k)$ where Ω_k is an $n \times p$ matrix

Approximation of the state space equations using retractions and parallel transports



$$X_k = q(X_{k-1} + V_{k-1})$$

$$V_k = \frac{(I_n - X_k X_k^\top) V_{k-1} \|V_{k-1}\|_F}{\|(I_n - X_k X_k^\top) V_{k-1}\|_F} + (I_n - X_k X_k^\top) \Omega_k$$

Computational time comparison (in percent of the computational time spent when the 'expm' function of Matlab is used)

	our approach	approximation
$n = 100, p = 5$	7 %	10 %
$n = 100, p = 25$	34 %	19 %
$n = 100, p = 50$	97 %	37 %

- our approach is more efficient if $n \gg p$

- the approximation is interesting when p is close to $\frac{n}{2}$

Quality of the approximation

$\ A_0\ _F$	mean error	mean error with the approximation
0.1118	0.0186	0.0190
0.2236	0.0231	0.0250
0.3354	0.0269	0.0358
0.4472	0.0342	0.1147

- for a stochastic piecewise geodesic trajectory on $G(4, 2)$ with $\sigma_{\text{model}} = 0.05 \|A_0\|_F$

- the error is the distance between the data and the filtered data

- the approximation gives similar results if the speed $\|A_0\|_F$ is small

Acknowledgement

This paper presents research results of the Belgian Network DYSCO (Dynamical Systems, Control, and Optimization), funded by the Interuniversity Attraction Poles Programme, initiated by the Belgian State, Science Policy Office. The scientific responsibility rests with its author(s).

References

- P.-A. Absil, R. Mahony, and R. Sepulchre. *Optimization algorithms on matrix manifolds*. Princeton University Press, Princeton, NJ, 2008.
- A. Edelman, T. A. Arias, and S. T. Smith. The geometry of algorithms with orthogonality constraints. *SIAM J. Matrix Anal. Appl.*, 20(2):303–353 (electronic), 1999.
- K. Gallivan, A. Srivastava, X. Liu, and P. Van Dooren. Efficient algorithms for inferences on Grassmann manifolds. In *Proceedings of 12th IEEE Workshop on Statistical Signal Processing*, pages 315–318, 2003.
- A. Srivastava and E. Klassen. Bayesian and geometric subspace tracking. *Adv. in Appl. Probab.*, 36(1):43–56, 2004.
- T. Wang, A. Backhouse, and I. Y. Gu. Online subspace learning in Grassmann manifold for moving object tracking in video. In *Proceedings of IEEE international conf. Acoustics, Speech, and Signal Processing (ICASSP'08)*, pages 969–972, 2008.