

Sylvester Equations, Model Reduction and Error

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Outline

- The Problem
- Model reduction
 - Tangential interpolation
 - Generalized Krylov subspaces
- Sylvester equations
 - Equivalent linear systems
 - Algorithms and residuals
- Sylvester residual
 - One-sided error
 - General form of error
- Numerical examples

The Problem

- Model Reduction
 - Rational Interpolation – SISO, MIMO
 - Tangential Interpolation – MIMO
- Algorithms
 - Generalized Krylov Spaces and Projections
 - Approximations – approximate solution of linear systems
- What is the effect of approximations on solutions?
 - after the fact analysis of projector/reduced order model
 - algorithm design to control error
 - convergence analysis of series of reduced order models

References

Tangential interpolation, Sylvester Equations, Model Reduction:

- D.C. Sorensen and A.C. Antoulas. *The Sylvester equation and approximate balanced truncation*. Linear Algebra and Its Applications, 351-352, pp. 671–700, 2002.
- A. Antoulas and A. Mayo – Tangential interpolation and identification, 2006
- A. Vandendorpe. Model Reduction of Linear Systems, an Interpolation Point of View. PhD thesis, Université catholique de Louvain, Louvain-la-Neuve, Belgium, 2004. Freely available at <http://www.bib.ucl.ac.be>
 - A. Vandendorpe, P. Van Dooren and K. G. SIMAX 2004.
 - A. Vandendorpe, and P. Van Dooren and K. G. JCAM 2004.
 - A. Vandendorpe, and P. Van Dooren. Proceedings of CDC 2005.

References

Approximate System Solves:

- Inexact Krylov methods for linear system solving – many papers, e.g., last Householder meeting
- C. Beattie and S. Gugercin – Inexact Krylov model reduction and backward error , SIAM Annual Meeting 2006
- E.J. Grimme. Krylov projection methods for model reduction. PhD Thesis, Department of Electrical Engineering, University of Illinois at Urbana-Champaign, 1997.
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MIMO Model Reduction

Approximate a given $p \times m$ rational matrix with state dimension N

$$T(s) := C(sE - A)^{-1}B$$

by another $p \times m$ rational matrix with state dimension $n \ll N$

$$\hat{T}(s) := \hat{C}(s\hat{E} - \hat{A})^{-1}\hat{B}$$

.

A projection formulation yields

$$\{\hat{E}, \hat{A}, \hat{B}, \hat{C}\} = \{Z^*EV, Z^*AV, Z^*B, CV\},$$

using $N \times n$ projection matrices V, Z with $Z^*Z = V^*V = I_n$.

Generalized Krylov Spaces

Let $x(s)$ be a $m \times 1$ polynomial vector around $\alpha \in \mathbb{C}$

$$x(s) := \sum_{i=0}^{n-1} x_i (s - \alpha)^i \leftrightarrow X := \begin{bmatrix} x_0 & x_1 & \dots & x_{n-1} \end{bmatrix}.$$

The $N \times n$ generalized Krylov matrix is:

$$K_n(A_\alpha, B_\alpha, X) := \begin{bmatrix} B_\alpha, A_\alpha B_\alpha & \dots & A_\alpha^{n-1} B_\alpha \end{bmatrix} \begin{bmatrix} x_0 & \dots & x_{n-1} \\ \vdots & & \vdots \\ x_0 \end{bmatrix}.$$

where $A_\alpha := (A - \alpha E)^{-1} E$ and $B_\alpha := (A - \alpha E)^{-1} B$.

The associated generalized Krylov subspace is:

$$\mathcal{K}_n(A_\alpha, B_\alpha, X) := \text{Im} \{K_k(A_\alpha, B_\alpha, X)\}.$$

Tangential Interpolation

Thm [GVV04] If α is not a pole of $T(s)$ or $\hat{T}(s)$ then

$$\mathcal{K}_n(A_\alpha, B_\alpha, X) \subset \text{Im}(V) \quad \Rightarrow \quad \left(\hat{T}(s) - T(s) \right) x(s) = O(s - \alpha)^n$$

which is a **right tangential interpolation** condition.

One can also impose left tangential interpolation conditions

$$y^T(s) \left(\hat{T}(s) - T(s) \right) = O(s - \mu)^n$$

and two-sided interpolation conditions

$$y^T(s) \left(\hat{T}(s) - T(s) \right) x(s) = O(s - \nu)^n.$$

Tangential Interpolation

- Can be generalized to multiple points with higher order moments
- Simpler than MIMO rational interpolation conditions
- applies to systems with many inputs and outputs (e.g. $B = C = I_N$)
- flexibility of choices of dominant points **and directions**

Projection Backward Error

- System : $\Sigma = \{E, A, B, C\}$ (known)
- Exact projections : V_T and Z_T (not known)
- True ROM: $\hat{\Sigma}_T = \{Z_T^* E V_T, Z_T^* A V_T, Z_T^* B, C V_T\}$ (not known)
- Computed projections : V_C and Z_C (known)
- Computed ROM: $\hat{\Sigma}_C = \{Z_C^* E V_C, Z_C^* A V_C, Z_C^* B, C V_C\}$ (known)
- $\hat{\Sigma}_C$ does not interpolate Σ

Find (nearby?) system that the computed projection interpolates

- $\Sigma_p = \{E_p, A_p, B_p, C_p\}$ (known)
- $\hat{\Sigma}_p = \{Z_C^* E_p V_C, Z_C^* A_p V_C, Z_C^* B_p, C_p V_C\}$ (known)
- Proximity of $\hat{\Sigma}_p$ and $\hat{\Sigma}_C$; and Σ_p and Σ used to assess error.

ROM Backward Error

- $\Sigma = \{E, A, B, C\}$ (known)
- $\Sigma_p = \{E_p, A_p, B_p, C_p\}$ (known)
- $\hat{\Sigma}_C = \{Z_C^* E V_C, Z_C^* A V_C, Z_C^* B, C V_C\}$ (known)
- $\hat{\Sigma}_p = \{Z_C^* E_p V_C, Z_C^* A_p V_C, Z_C^* B_p, C_p V_C\}$ (known)
- $\hat{\Sigma}_C$ does not interpolate Σ
- $\hat{\Sigma}_p$ interpolates Σ_p

Require additionally that

$$\hat{\Sigma}_p = \hat{\Sigma}_C$$

- Beattie and Gugercin (2006) used this form and give an algorithm for Rational Interpolation for distinct points.
- not always possible – requires constraints on algorithm
- Petrov-Galerkin condition

Sylvester Equations

$$AK - EKJ_\alpha - BX = 0$$

$$\text{Partition } K = \begin{bmatrix} k_1 & \dots & k_n \end{bmatrix}$$

$$(A - \alpha E)k_1 = Bx_0 \quad \rightarrow \quad k_1 = B_\alpha x_0$$

$$(A - \alpha E)k_2 - Ek_1 = Bx_1 \quad \rightarrow \quad k_2 = (A - \alpha E)^{-1}Ek_1 + B_\alpha x_1$$

$$\rightarrow \quad k_2 = (A - \alpha E)^{-1}EB_\alpha x_0 + B_\alpha x_1$$

$$\vdots$$

$$(A - \alpha E)k_n - Ek_{n-1} = Bx_{n-1} \quad \rightarrow \quad k_n = \sum_{j=1}^n A_\alpha^{j-1} B_\alpha x_{n-j}.$$

- Sylvester equation in terms of (A, E, B) **not** (A_α, B_α)
- system parameters and interpolation parameters separated

Sylvester Equations Normalization

$$AK - EK - J_\alpha - BX = 0$$

$$A(KT^{-1})(TS) - E(KT^{-1})(TJ_\alpha S) - BXS = 0$$

$$A\bar{K}G - E\bar{K}F - B\bar{X} = 0$$

- Generalized eigenvalues $\det(\lambda G - F)$ are the interpolation points.
- $S = T^{-1}$ is a convenient normalization.
- $K = QR = \bar{K}T$ and $S = R^{-1}$ yields

$$AQ - EQ\bar{J}_\alpha - B\bar{X} = 0$$

- For triangular T , Q is essentially unique but many G, F, \bar{X} triples yield a Sylvester equation it solves.
- Triangular G, F relate to recurrence-based algorithms, e.g., inverse iteration, Arnoldi etc.

Inner Residual and Sylvester Residual

Algorithm 1 (dangerous form)

1. Compute k_1 by solving with tolerance δ

$$(A - \alpha E)k_1 = Bx_0 + m_1, \quad \|m_1\| \leq \delta$$

2. For $i = 2$ to n , compute iteratively k_i by solving with tolerance δ

$$(A - \alpha E)k_i = Bx_{i-1} + k_{i-1} + m_i, \quad \|m_i\| \leq \delta$$

3. Factor $K = QR$ to get $\bar{K} = Q$ orthonormal (i.e. $T = R$ and $S = R^{-1}$)

Inner Residual and Sylvester Residual

This yields

$$AK - KJ_\alpha - BX = M$$

$$A\bar{K} - \bar{K}\bar{J}_\alpha + B\bar{X} = MR^{-1}$$

$$\|M\| \leq \delta$$

$$\|MR^{-1}\| \leq ?$$

- For this choice of $K = QR$, $\|MR^{-1}\| \gg \|M\|$.
- Which do we want to control/monitor? Why?

Inner Residual and Sylvester Residual

Algorithm 2 (less dangerous form – merge with Gram-Schmidt)

1. Compute \bar{k}_1 by solving with tolerance δ

$$(A - \alpha E)\bar{k}_1 = B\bar{x}_0 + \bar{m}_1, \quad \|\bar{m}_1\| \leq \delta, \quad \|\bar{k}_1\| = 1$$

2. For $i = 2$ to n , compute iteratively \bar{k}_i by solving with tolerance δ

$$(A - \alpha E)\bar{k}_i = B\bar{x}_{i-1} - \sum_{j=1}^{i-1} \bar{k}_j \bar{J}_{j,i} + \bar{m}_i, \quad \|\bar{m}_i\| \leq \delta$$

where

$$\bar{k}_i \perp \bar{k}_j, \quad j = 1, \dots, i-1, \quad \|\bar{k}_i\| = 1$$

3. Update \bar{X} and \bar{J} with $\bar{J}_{j,i}$, $j = 1, \dots, i-1$

This yields $A\bar{K} - \bar{K}\bar{J} + B\bar{X} = \bar{M}$ with $\|\bar{M}\| \approx \delta$.

Appropriate Sylvester Equation for Arnoldi

Compute SISO single-point RI via Arnoldi on

$(A_\alpha, B_\alpha) = ((A - \alpha E)^{-1}E, (A - \alpha E)^{-1}b)$ yields

$$AV_m G - EV_m F - be_1^T = 0$$

$$G = H_\alpha J_0 + \beta e_1 e_1^T$$

$$F = \alpha G + J_0$$

For these G and F , $\det(\lambda G - F) = 0$ for $\lambda = \alpha$ with $alg(\alpha) = m$ and $geo(\alpha) = 1$.

Sylvester Residual and Backward Error

$$\{\hat{E}, \hat{A}, \hat{B}, \hat{C}\} = \{Z_n^* E V_n, Z_n^* A V_n, Z_n^* B, C V_n\}.$$

Consider a one-sided approach, Z_n is not subject to a Sylvester equation and V_n is an orthonormal basis that satisfies

$$A V_n G - E V_n F - B X = R_s.$$

Δ_A and Δ_E that yield a 0 residual solve the Sylvester equation satisfy

$$\Delta_A V_n G - \Delta_E V_n F = -R_s.$$

$$V_n^* V_n = I_n \rightarrow \Delta_A = R_A V_n^* \text{ and } \Delta_E = R_E V_n^*$$

$$R_A G - R_E F = -R_s$$

Sylvester Residual and Backward Error

Forms of error dictate residual of interest

$$\Delta_E = 0, \quad R_E = 0, \quad R_A = -R_S G^{-1}$$

- Algorithm 2 has correct residual control, since the normalization has made $G = I$, i.e.,

$$A\bar{K} - \bar{K}\bar{J} + B\bar{X} = \bar{M}$$

with $\|\bar{M}\| \approx \delta$.

- $\hat{A}_p = Z_n^*(A - R_S G^{-1} V_n^*) V_n = \hat{A} - Z_n^* R_S G^{-1}$
- backward ROM error if $Z_n^* R_S = 0$
- consistent with Beattie and Gugercin particular case.

Sylvester Residual and Backward Error

- $\Delta_E = 0, R_E = 0, R_A = RG^{-1}$
- $\Delta_E = \Delta_A, \bar{R} = R_E, \bar{R} = R_A, \bar{R} = R(G - F)^{-1}$
- Weighted Error. $R_E = \gamma_E \bar{R}, R_A = \gamma_A \bar{R}, \bar{R} = R(\gamma_A G - \gamma_E F)^{-1}$

General Two-sided Backward Error

Given orthonormal V_n and Z_n defining the reduced order model

$$\{\hat{E}, \hat{A}, \hat{B}, \hat{C}\} = \{Z_n^* E V_n, Z_n^* A V_n, Z_n^* B, C V_n\}$$

find perturbation $\{\Delta_E, \Delta_A, \Delta_B, \Delta_C\}$ such that

$$\begin{aligned} \Delta_A V_n G_v - \Delta_E V_n F_v - \Delta_B X &= -R_v \\ G_z^* Z_n^* \Delta_A - F_z^* Z_n^* \Delta_E - Y^* \Delta_C &= -R_z \end{aligned}$$

Work in a coordinate system defined by unitary Q_v and Q_z where such that

$$Q_v V_n = \begin{bmatrix} I_n \\ 0 \end{bmatrix} \quad \text{and} \quad Q_z Z_n = \begin{bmatrix} I_n \\ 0 \end{bmatrix}.$$

General Two-sided Backward Error

In new coordinate system, the reduced order model is simply truncation:

$$\hat{A} = A_{11}$$

$$\hat{E} = E_{11}$$

$$\hat{B} = B_1$$

$$\hat{C} = C_1$$

General Two-sided Backward Error

Defining

$$Q_z \Delta_A Q_v^* = \begin{bmatrix} \mathcal{A}_{11} & \mathcal{A}_{12} \\ \mathcal{A}_{21} & \mathcal{A}_{22} \end{bmatrix}, \quad Q_z \Delta_E Q_v^* = \begin{bmatrix} \mathcal{E}_{11} & \mathcal{E}_{12} \\ \mathcal{E}_{21} & \mathcal{E}_{22} \end{bmatrix}, \quad Q_z \Delta_B = \begin{bmatrix} \mathcal{B}_1 \\ \mathcal{B}_2 \end{bmatrix},$$

$$\Delta_C Q_v^* = \begin{bmatrix} \mathcal{C}_1 & \mathcal{C}_2 \end{bmatrix}, \quad -R_z Q_v^* = \begin{bmatrix} R_3 & R_4 \end{bmatrix} \quad \text{and} \quad -Q_z R_v = \begin{bmatrix} R_1 \\ R_2 \end{bmatrix},$$

yields

$$\begin{bmatrix} \mathcal{A}_{11} & \mathcal{A}_{12} \\ \mathcal{A}_{21} & \mathcal{A}_{22} \end{bmatrix} \begin{bmatrix} I_n \\ 0 \end{bmatrix} G_v - \begin{bmatrix} \mathcal{E}_{11} & \mathcal{E}_{12} \\ \mathcal{E}_{21} & \mathcal{E}_{22} \end{bmatrix} \begin{bmatrix} I_n \\ 0 \end{bmatrix} F_v - \begin{bmatrix} \mathcal{B}_1 \\ \mathcal{B}_2 \end{bmatrix} X = \begin{bmatrix} R_1 \\ R_2 \end{bmatrix}$$

$$\begin{bmatrix} \mathcal{A}_{11}^* & \mathcal{A}_{21}^* \\ \mathcal{A}_{12}^* & \mathcal{A}_{22}^* \end{bmatrix} \begin{bmatrix} I_n \\ 0 \end{bmatrix} G_z - \begin{bmatrix} \mathcal{E}_{11}^* & \mathcal{E}_{21}^* \\ \mathcal{E}_{12}^* & \mathcal{E}_{22}^* \end{bmatrix} \begin{bmatrix} I_n \\ 0 \end{bmatrix} F_z - \begin{bmatrix} \mathcal{C}_1^* \\ \mathcal{C}_2^* \end{bmatrix} Y = \begin{bmatrix} R_3^* \\ R_4^* \end{bmatrix}$$

General Two-sided Backward Error

We have

$$\begin{bmatrix} \mathcal{A}_{11} \\ \mathcal{A}_{21} \end{bmatrix} G_v - \begin{bmatrix} \mathcal{E}_{11} \\ \mathcal{E}_{21} \end{bmatrix} F_v - \begin{bmatrix} \mathcal{B}_1 \\ \mathcal{B}_2 \end{bmatrix} X = \begin{bmatrix} R_1 \\ R_2 \end{bmatrix}$$

$$G_z^* \begin{bmatrix} \mathcal{A}_{11} & \mathcal{A}_{12} \end{bmatrix} - F_z^* \begin{bmatrix} \mathcal{E}_{11} & \mathcal{E}_{12} \end{bmatrix} - Y^* \begin{bmatrix} \mathcal{C}_1 & \mathcal{C}_2 \end{bmatrix} = \begin{bmatrix} R_3 & R_4 \end{bmatrix}.$$

and we can set $\mathcal{A}_{22} = \mathcal{E}_{22} = 0$.

R_2 and R_4 equations independent. R_1 and R_3 equations coupled.

$$\mathcal{A}_{21} G_v - \mathcal{E}_{21} F_v - \mathcal{B}_2 X = R_2$$

$$G_z^* \mathcal{A}_{12} - F_z^* \mathcal{E}_{12} - Y^* \mathcal{C}_2 = R_4$$

$$\mathcal{A}_{11} G_v - \mathcal{E}_{11} F_v - \mathcal{B}_1 X = R_1$$

$$G_z^* \mathcal{A}_{11} - F_z^* \mathcal{E}_{11} - Y^* \mathcal{C}_1 = R_3$$

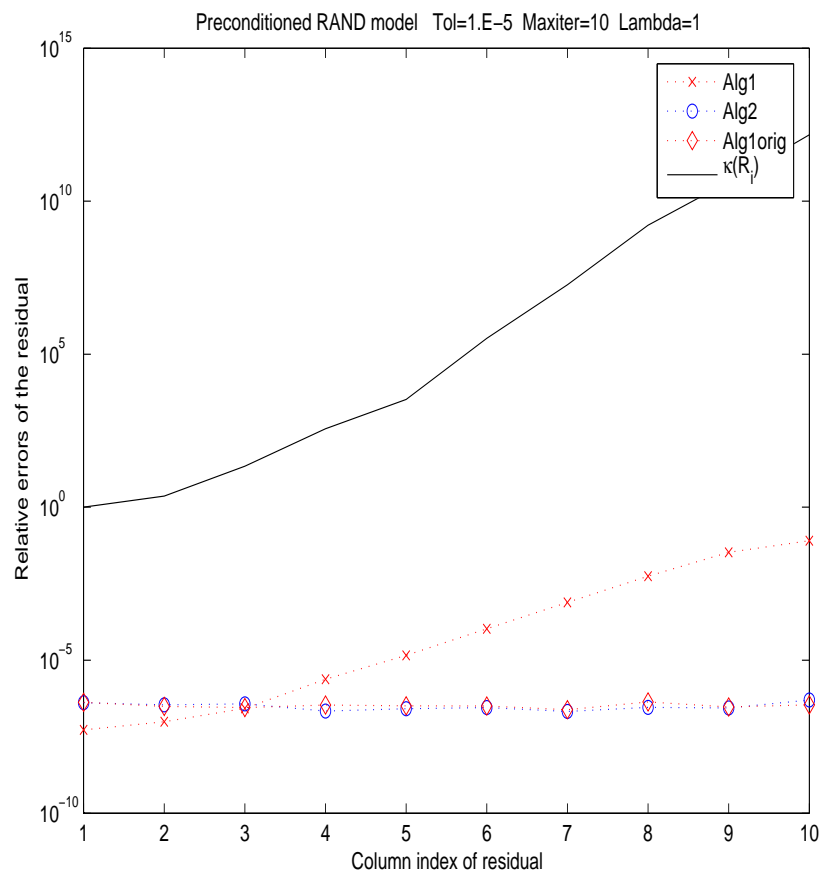
General Two-sided Backward Error

$$\begin{bmatrix} G_v^* & -F_v^* & -X^* \end{bmatrix} \begin{bmatrix} \mathcal{A}_{21}^* \\ \mathcal{E}_{21}^* \\ \mathcal{B}_2^* \end{bmatrix} = R_2^*, \quad \begin{bmatrix} G_z^* & -F_z^* & -Y^* \end{bmatrix} \begin{bmatrix} \mathcal{A}_{12} \\ \mathcal{E}_{12} \\ \mathcal{C}_2 \end{bmatrix} = R_4,$$

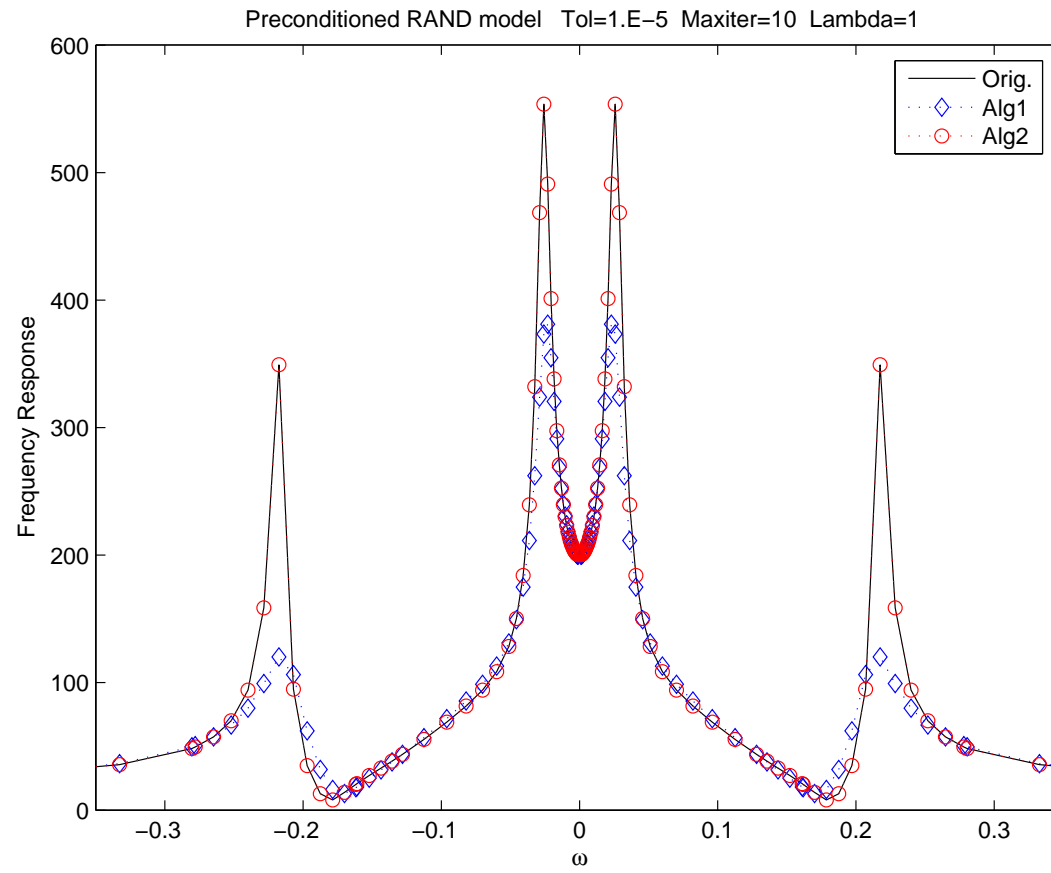
and

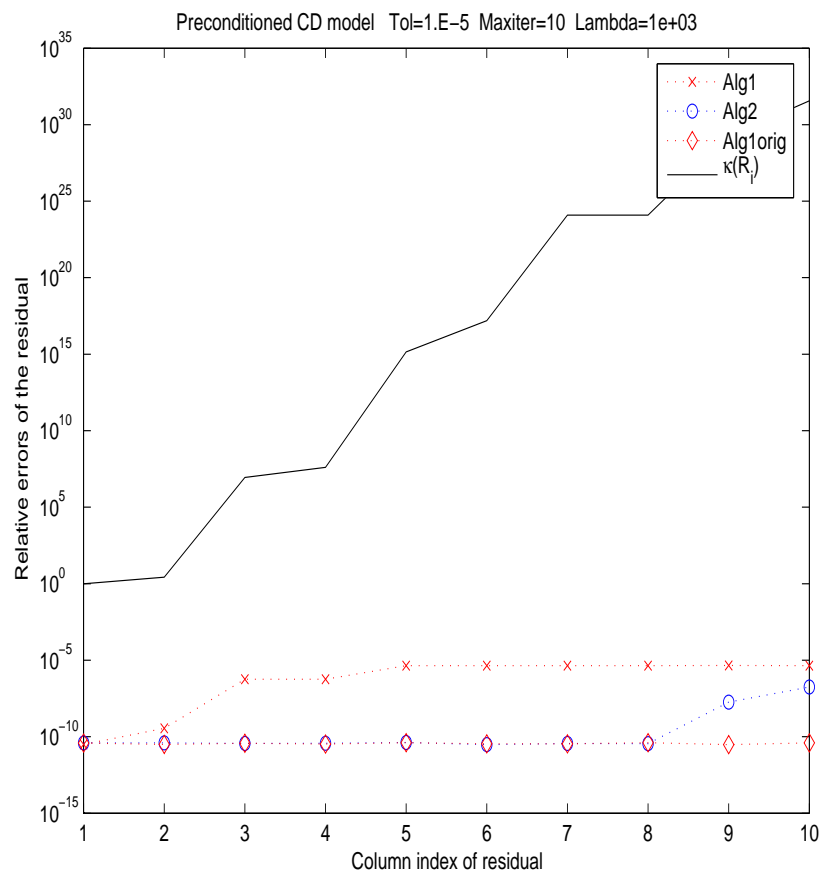
$$\begin{bmatrix} I \otimes G_v^* & -I \otimes F_v^* & -I \otimes X^* & 0 \\ G_z^* \otimes I & -F_v^* \otimes I & 0 & -Y^* \otimes I \end{bmatrix} \begin{bmatrix} \text{vec}(\mathcal{A}_{11}) \\ \text{vec}(\mathcal{E}_{11}) \\ \text{vec}(\mathcal{B}_1) \\ \text{vec}(\mathcal{C}_1) \end{bmatrix} = \begin{bmatrix} \text{vec}(R_1) \\ \text{vec}(R_3) \end{bmatrix}.$$

- underdetermined and properties of systems (G_v, F_v, X) and (G_z, F_z, Y) give ranks
- can find minimal solution, i.e., “nearest” system
- backward ROM error requires $Z_n^* R_v = 0$ and $V_n^* R_z = 0$.

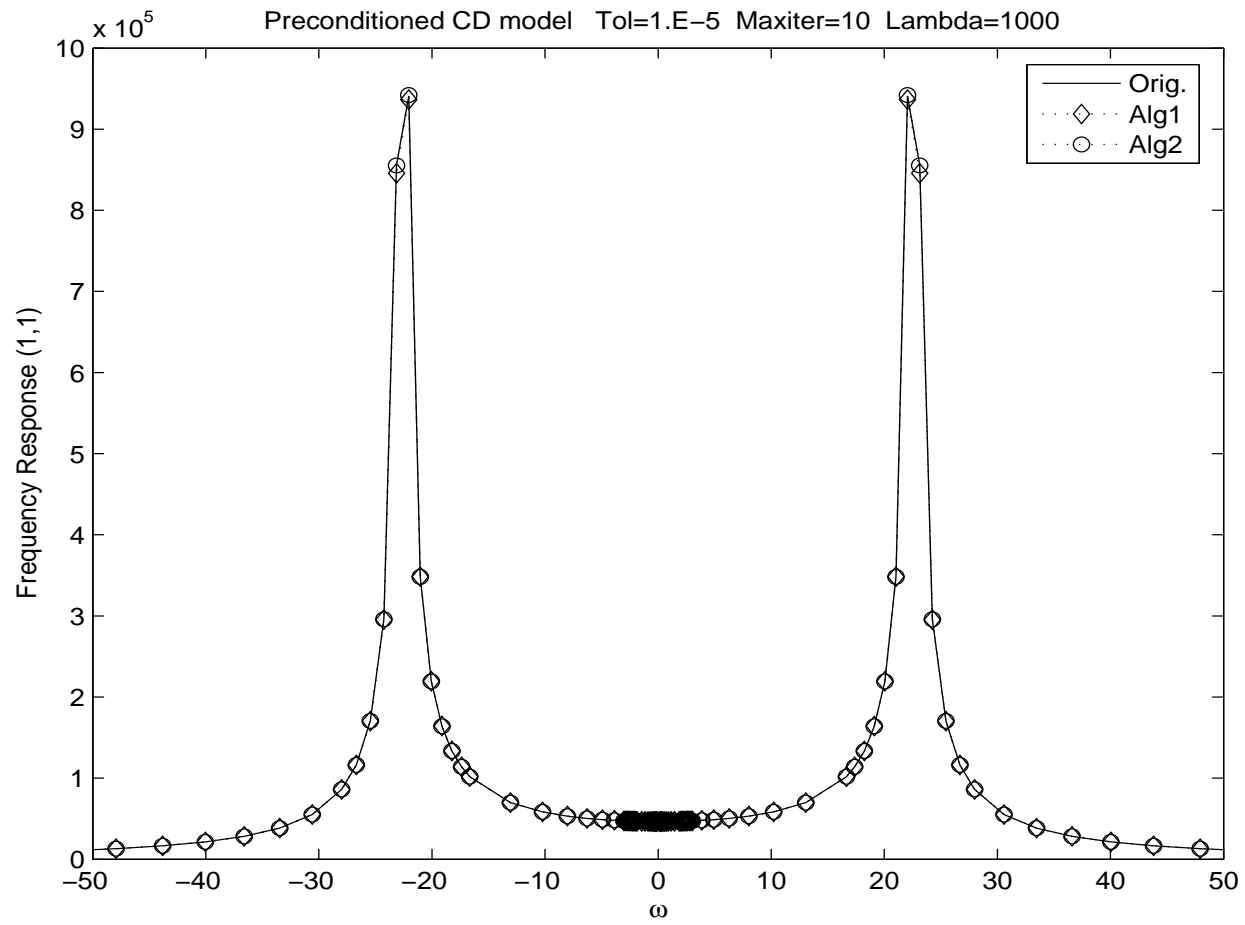


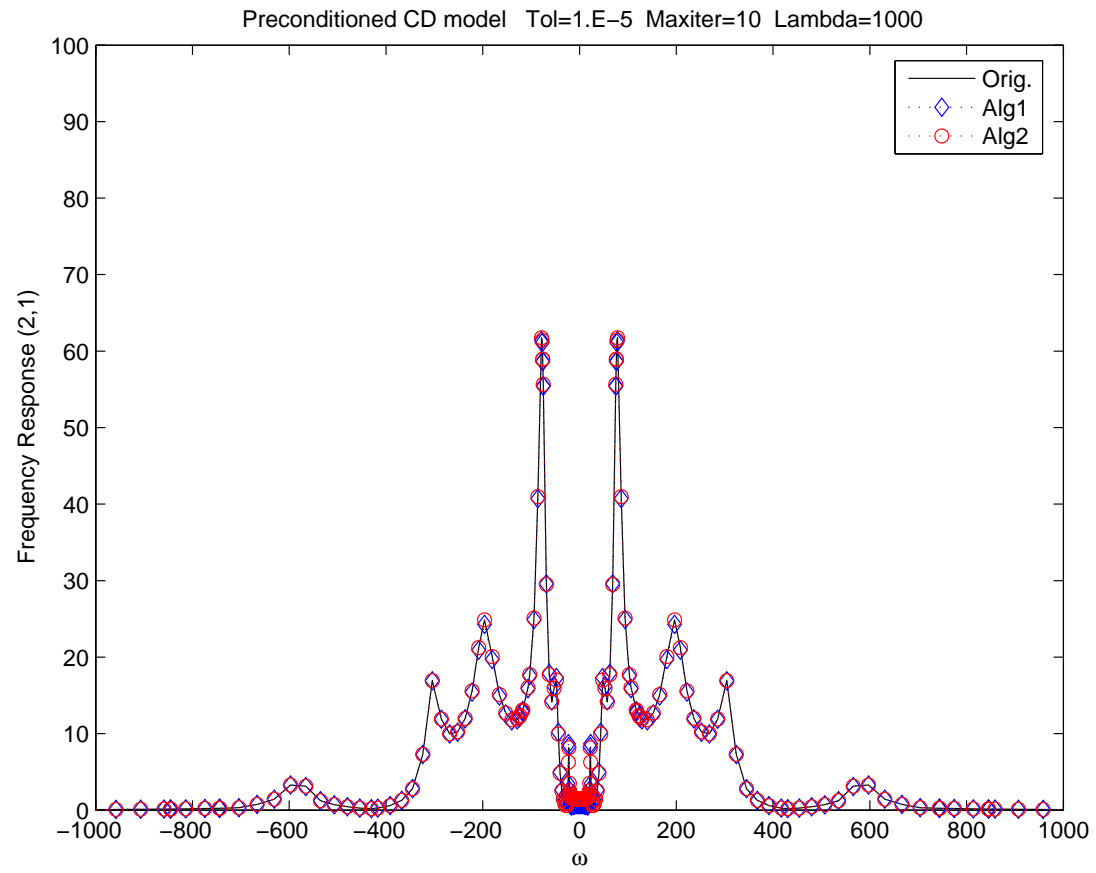
Alg1	24	23	23	23	24	25	25	25	25	25
Alg2	12	12	13	15	17	19	20	22	23	24

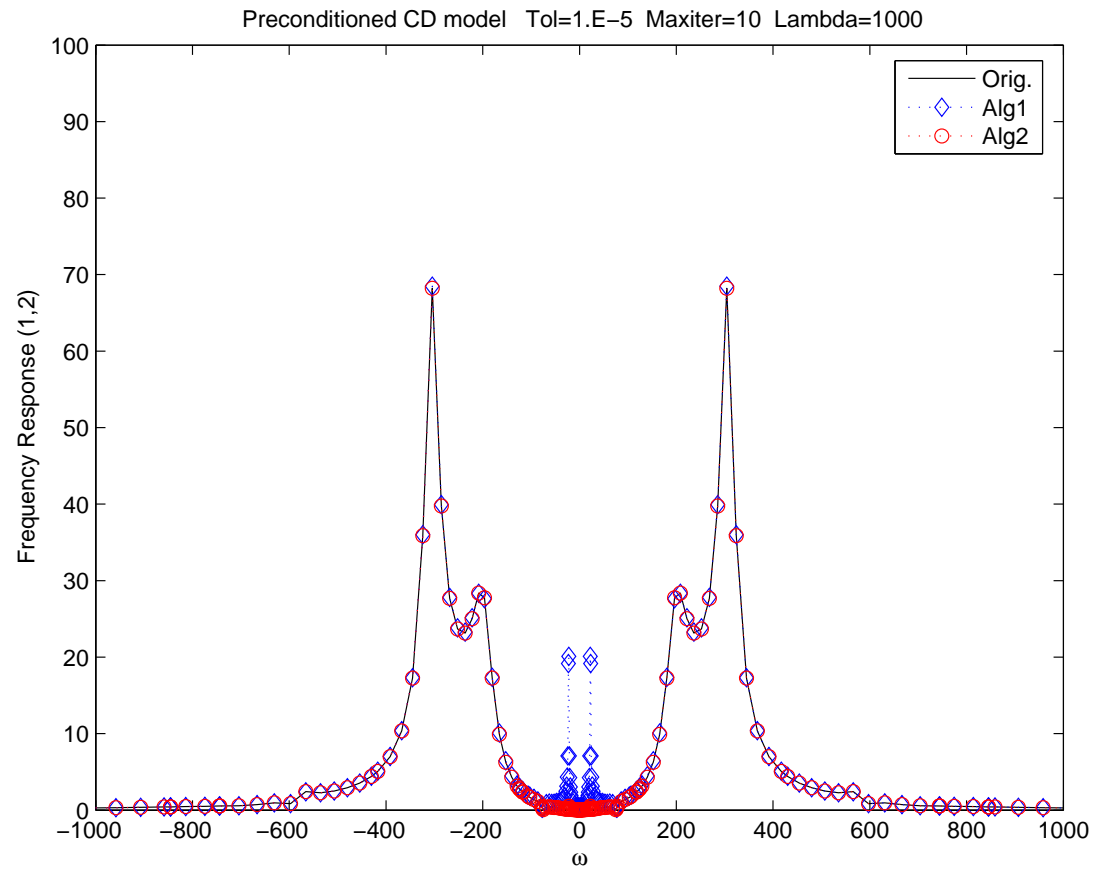


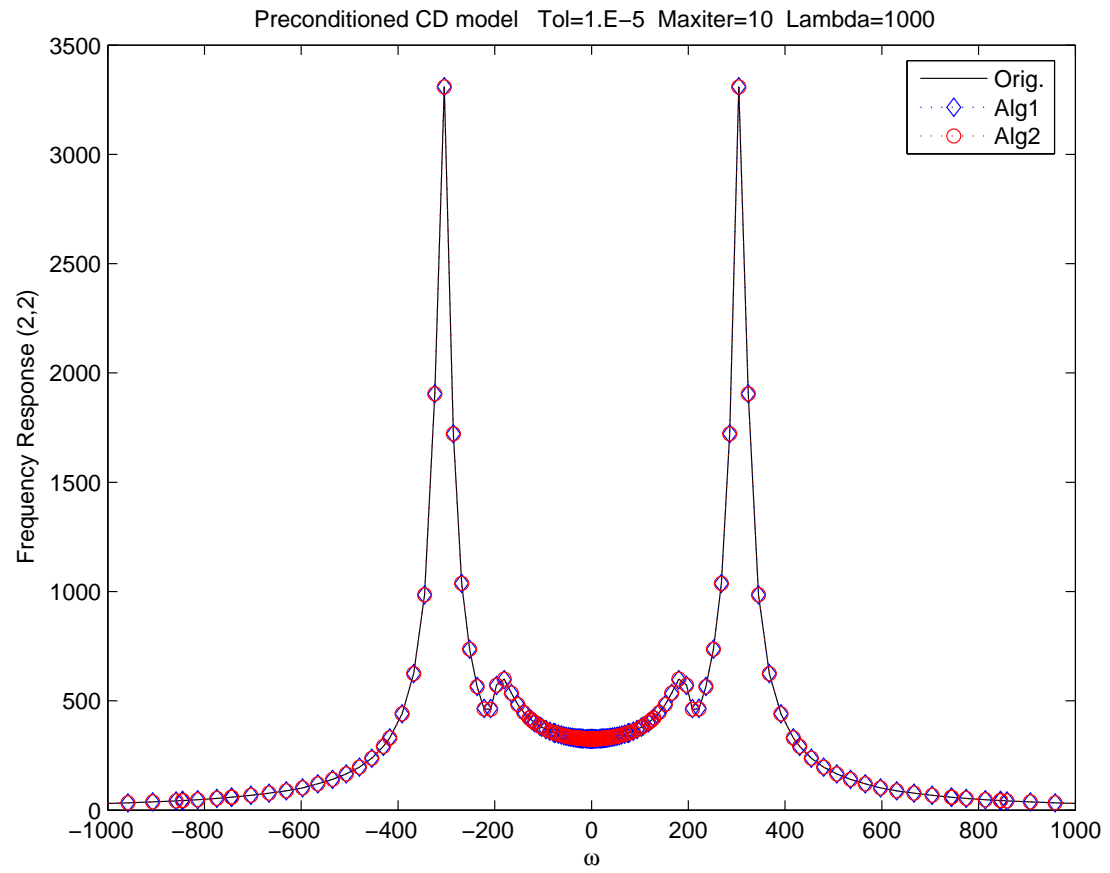


Alg1	28	24	29	28	26	29	29	26	28	29
Alg2	17	20	43	45	73	76	99	94	100	100









Conclusion

- sufficient conditions for backward error depend on (G_v, F_v, X) and (G_z, F_z, Y)
- can add constraints to backward error form, e.g., earlier one-sided forms are consistent with these equations
- more constraints might allow control in algorithm
- can find “nearest” system based on minimal norm solutions
- useful in analyzing algorithms (?)
- useful in defining algorithms (?)
- structure in Sylvester residual (?)
- insight into sensitivity (?)