Modeling Power Grids

-- not so easy Per Arne Rikvold¹ with Ibrahim Abou Hamad,^{1*} Brett Israels,^{1#} and Svetlana V. Poroseva²

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Why study power grids?



Motivation:

- . Society relies heavily on power grid performance
- Modern & future power grids are large, complex, integrated
- · Vulnerability to natural disasters, hostility, software failure
- Network theory is in rapid development

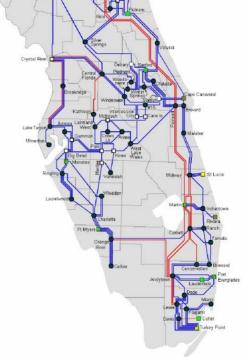
Goal

- Stop cascading failures by
 - partitioning a power grid into parts that are
 - weakly connected
 - nearly *self-sufficient* in power

Example: Floridian high-voltage power grid

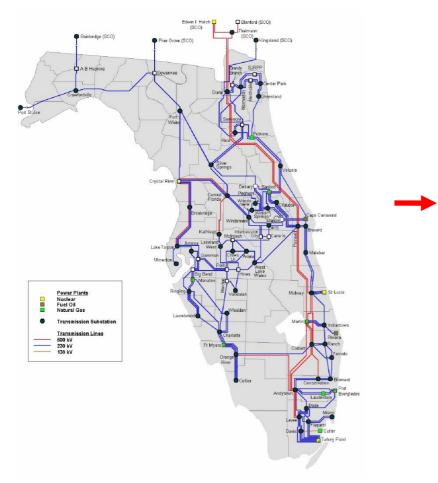
Weight Matrix for the Florida Grid

 $W_{ij} = \frac{\# of \ lines between \ vertices \ i \ and \ j}{normalized \ geographical \ distance}$



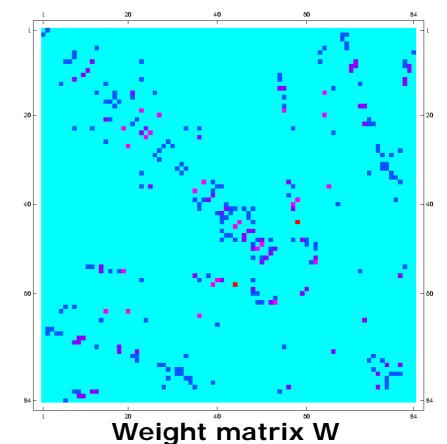
Nuclear Fuel Oil

Florida High-voltage Transmission Grid



Florida electric power grid map

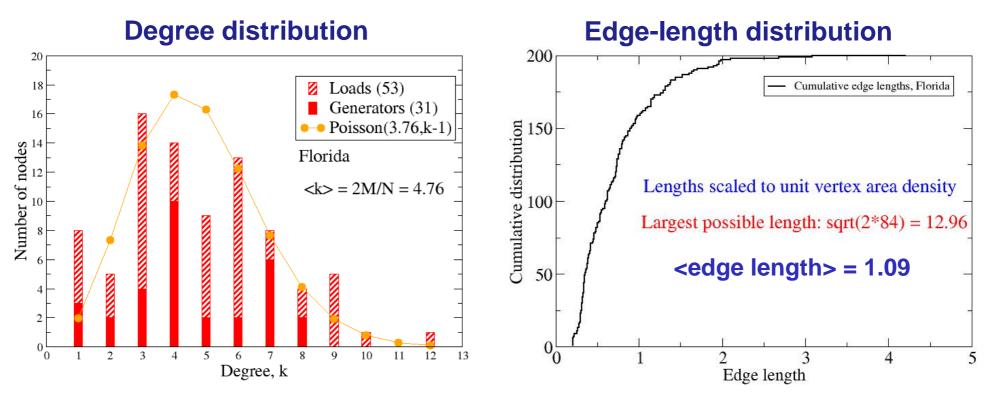
Network of 84 vertices including 31 generators



The weight of a connection is proportional to the number of parallel connecting lines between two vertices. Connections are represented by dots, with strengths from high=red to low=blue.

Building a model power grid that we can play with

- Geographically embedded network
 - Scale such that area density of vertices is unity (N vertices in square of side N^{1/2})
- Proportion of power plants (Florida: 31/84)



Building a model power grid, 2

- Generating capacities
- Power demand of loads
 - Use degree as proxy

Generating Capacity (Gigawatts) **Florida power plants** 00 2 8 4 6

Degree

Generating capacity vs degree

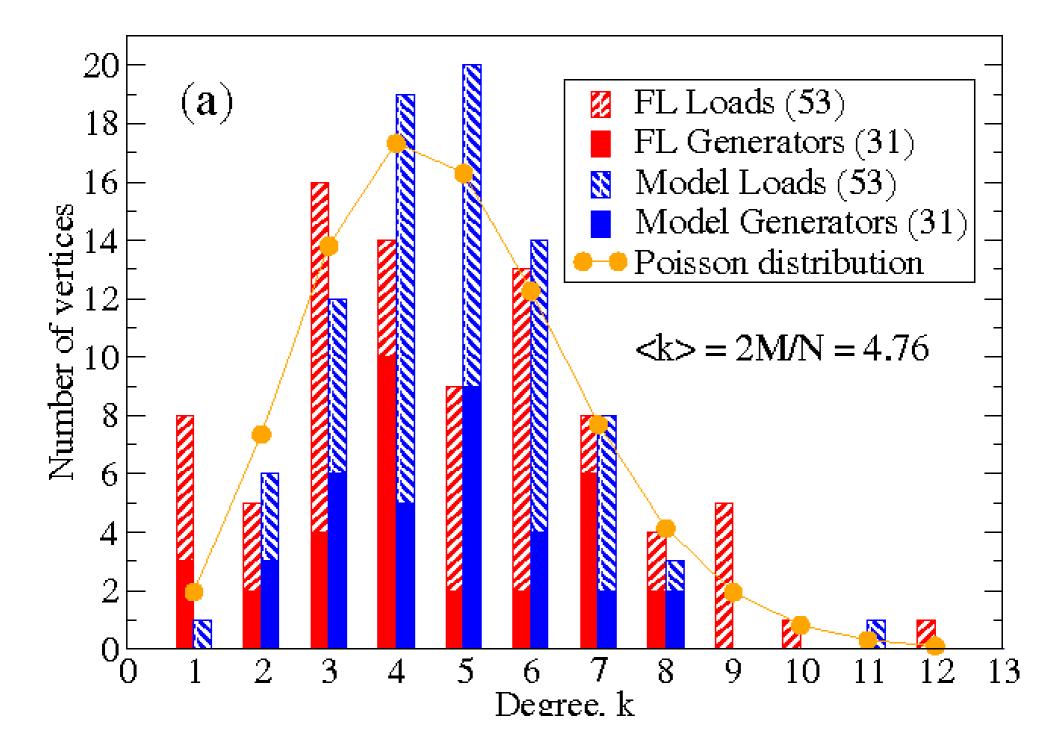
Building "Random Florida"

- Place N=84 vertices randomly in square of side N^{1/2}. (One point per unit area.)
- 2. Choose 31 last vertices as generators.
- 3. Create degree distribution with

<k> = 2M/N = 4.76 using *stub method*:

 Connect <k>N stubs (half-edges) randomly to the N vertices:

Connect the stubs randomly in pairs:

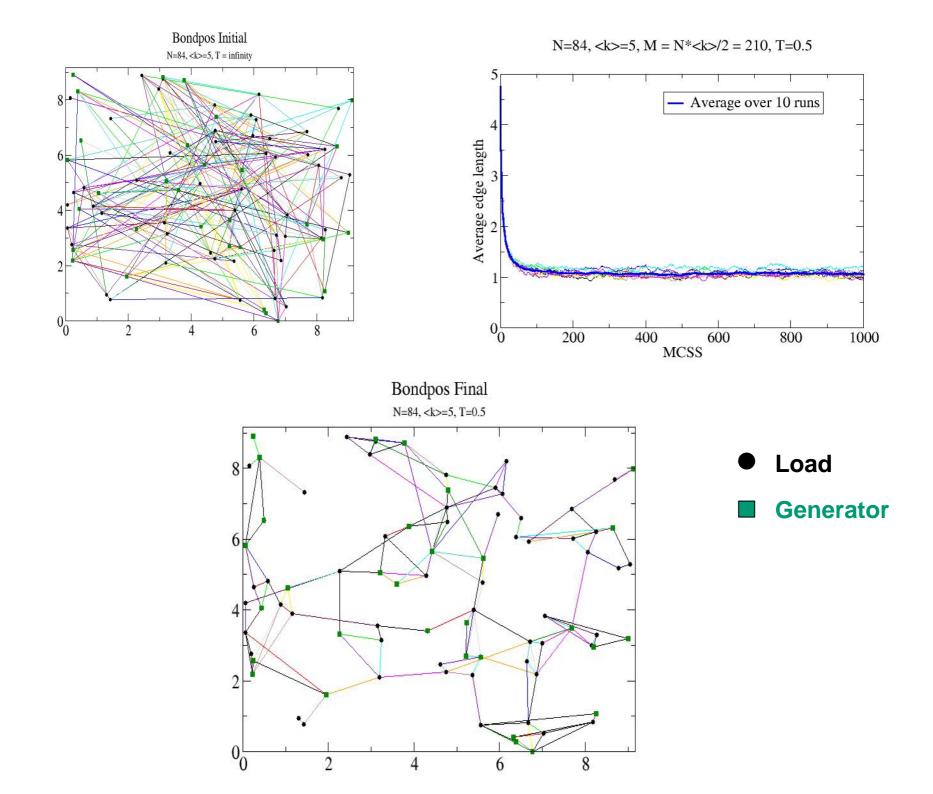


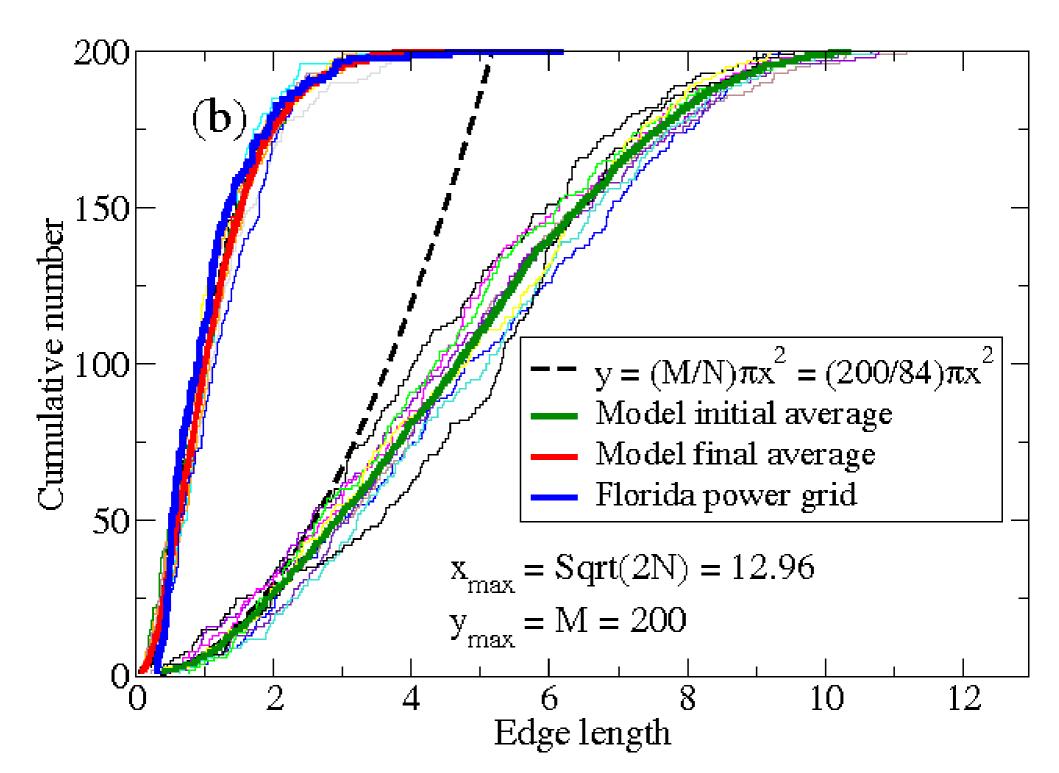
4. Assign "edge energy" *E(ij)* equal to length of edge *ij*, and "cool" the system of edges to favor shorter ones:

- Randomly choose two different edges, ij and kl.
- Calculate E(ij,kl) = E(ij) + E(kl).
- Interchange j and l and calculate the energy of the new edge pair, E(il,kj).
- Accept new edge pair with *Metropolis probability*:

$$P(ij,kl \to il,kj) = \begin{cases} 1 & \Delta E \leq 0\\ \exp(-\Delta E/T) & \Delta E > 0 \end{cases}$$

- Repeat until Energy becomes stationary.
- Select *representative "equilibrium" configuration* as your "Random Florida"





Partitioning of "Random FL"

Quality measure *E*

Modularity:

$$Q = \frac{1}{w} \sum_{ij} \left(w_{ij} - \frac{w_i w_j}{w} \right) \delta\left(C(i), C(j)\right)$$

- w is the total weight
- *w_i* is the weighted number of edges connecting to node *i* or the *weight* of node *i*.
- $\delta(C(i), C(j))$ equals 1 if *i* and *j* are in the same cluster, 0 otherwise.
- One wants to maximize Q while minimizing In/Out currents. Thus the Quality measure E to maximize is: $Q = VAR(|\tilde{I}\rangle)$

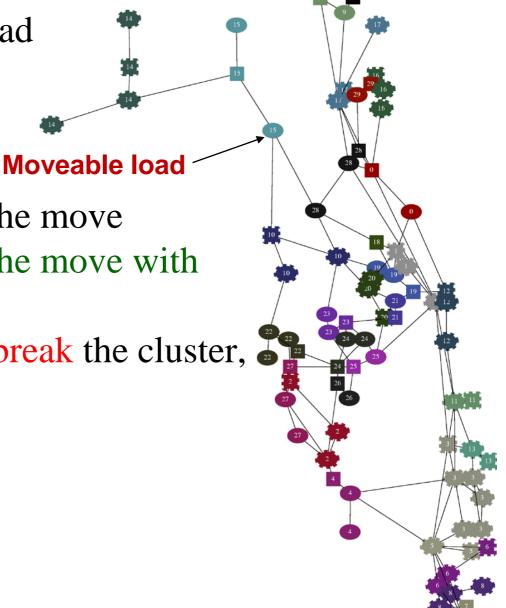
$$E = \frac{Q}{Q_{\text{init}}} - \sqrt{\frac{VAR(|I\rangle)}{VAR(|I\rangle_{\text{init}})}}$$

Partitioning Algorithm

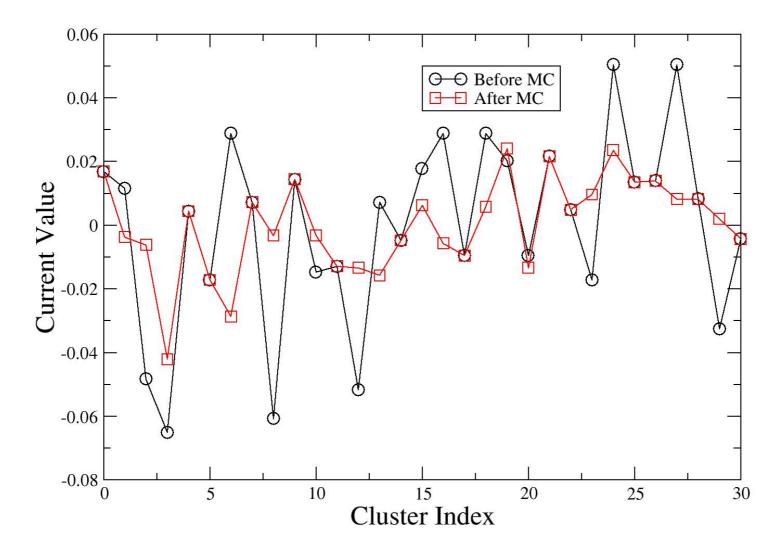
- Bottom-up procedure resembling Real-Space Renormalization Group (RSRG) in stat-mech.
- 1. Scan over all *load* vertices *i* and connect each to its nearest *generator j* (i.e., \forall *loads i* connect to *generator j* such that $R_{ii} = Min$.)
- 2. Run Monte Carlo Simulated Annealing, trying to move each original load to neighboring cluster to maximize *E*.
- 3. Build new network with each old cluster as a new vertex.
- 4. Separate new vertices into super-generators (I > 0) and super-loads (I < 0).
- 5. Return to 1. (But note, in MC, the *original* (small) vertices are moved, *not* the "supervertices."

Monte Carlo Simulated Annealing

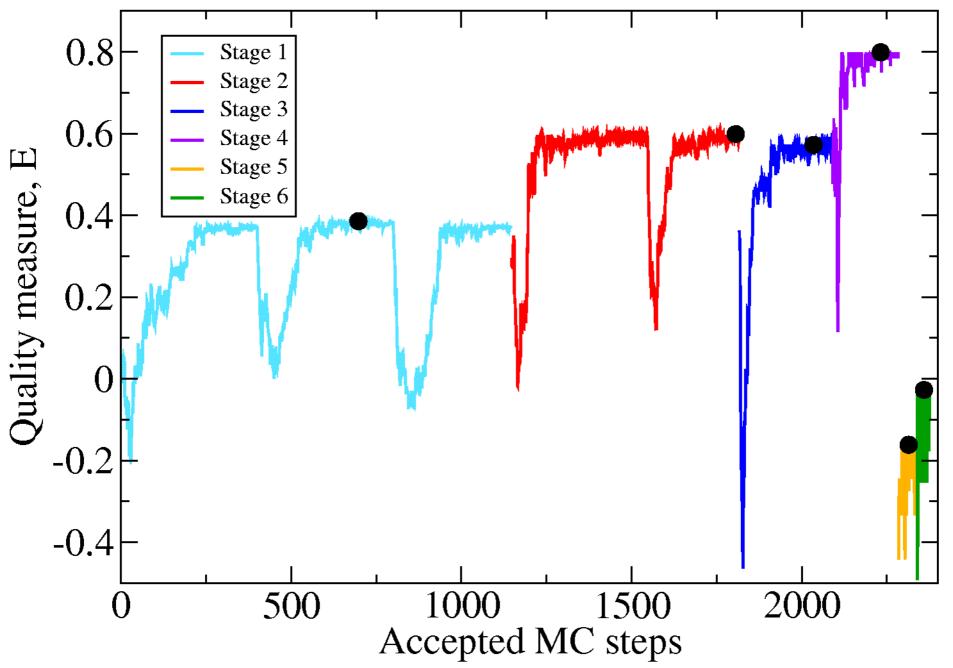
- Randomly select a peripheral load
- Randomly select a neighboring cluster to move it to
- Calculate ΔE
- If $\Delta E > 0$ *provisionally* accept the move
- If $\Delta E < 0$ provisionally accept the move with probability $e^{(\Delta E/T)}$
- Check that acceptance will not break the cluster, and *permanently accept* if OK.
 - Otherwise, *reject*.
- Decrease *T* and repeat
- When $T \sim 0$ reset to initial T
- Save configuration with Max *E*

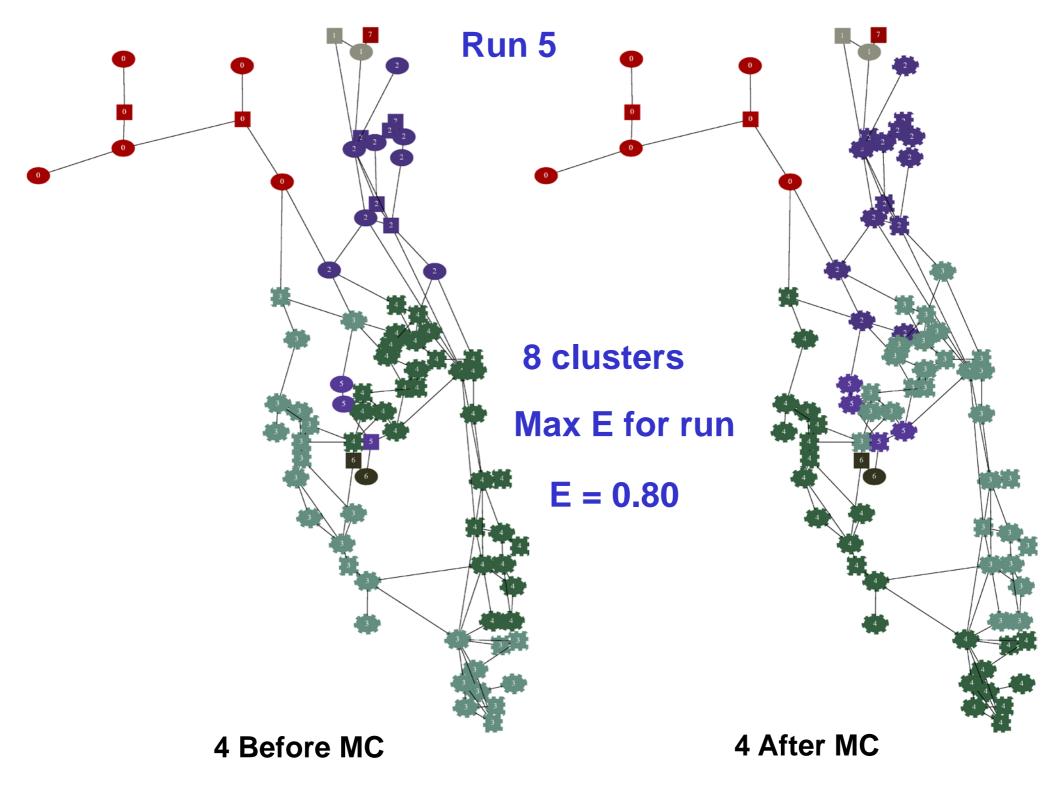


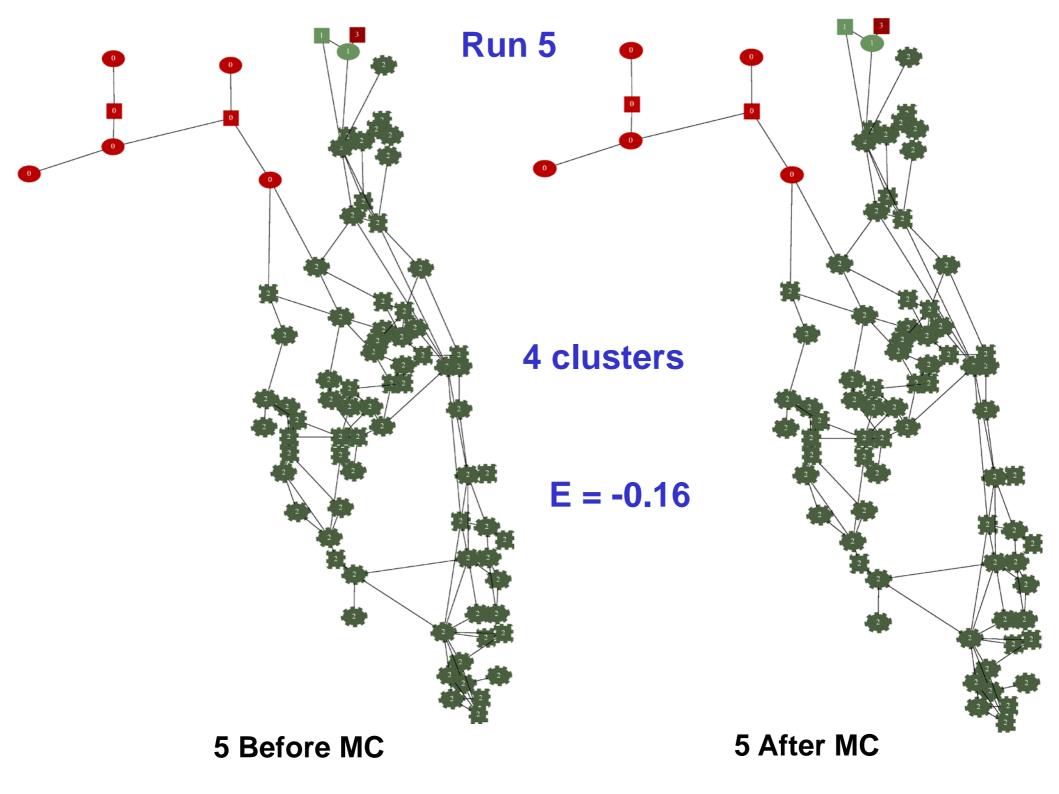
In/Out Current Vector Before and After MC

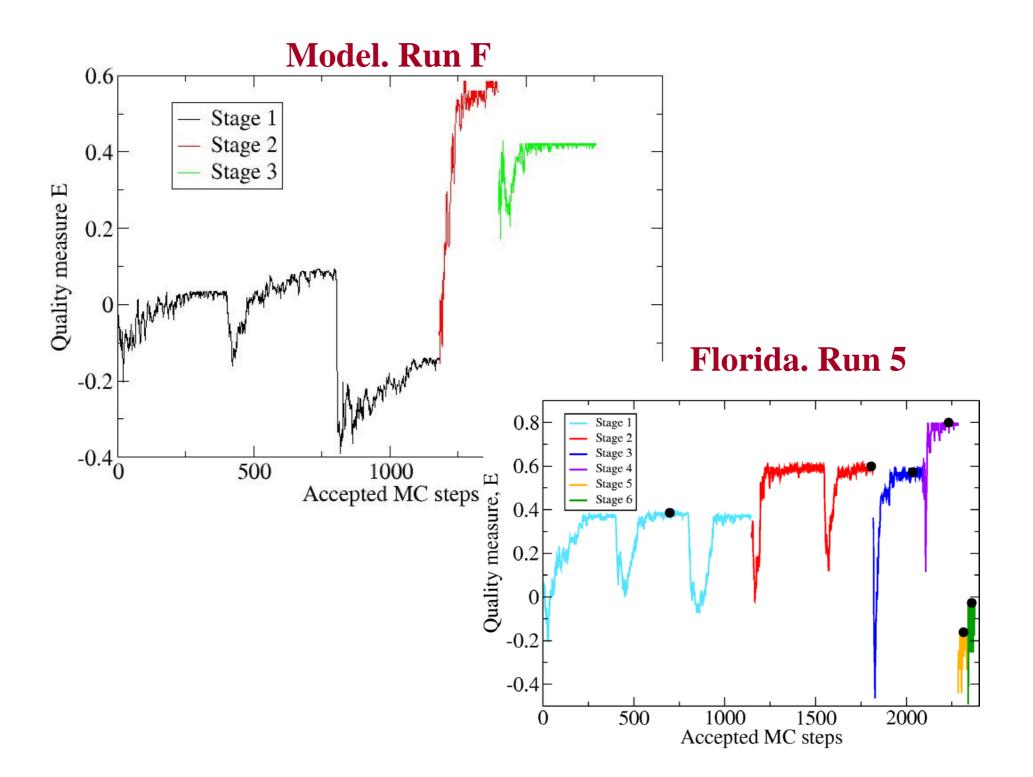


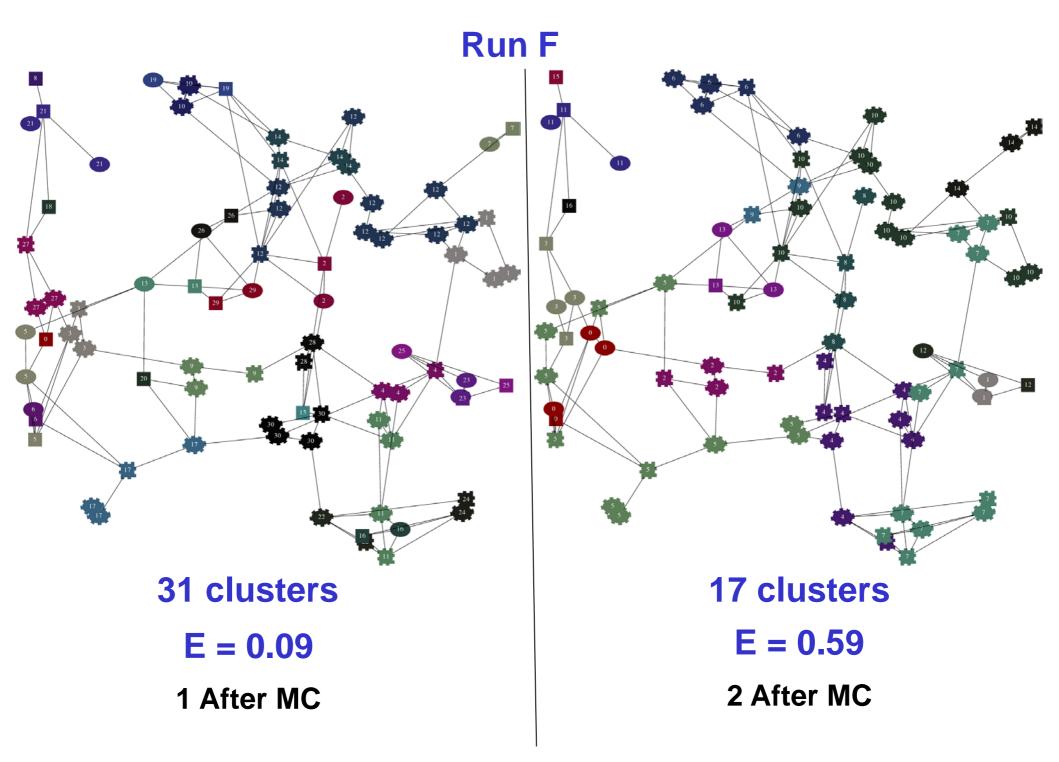
E vs MCS Run 5





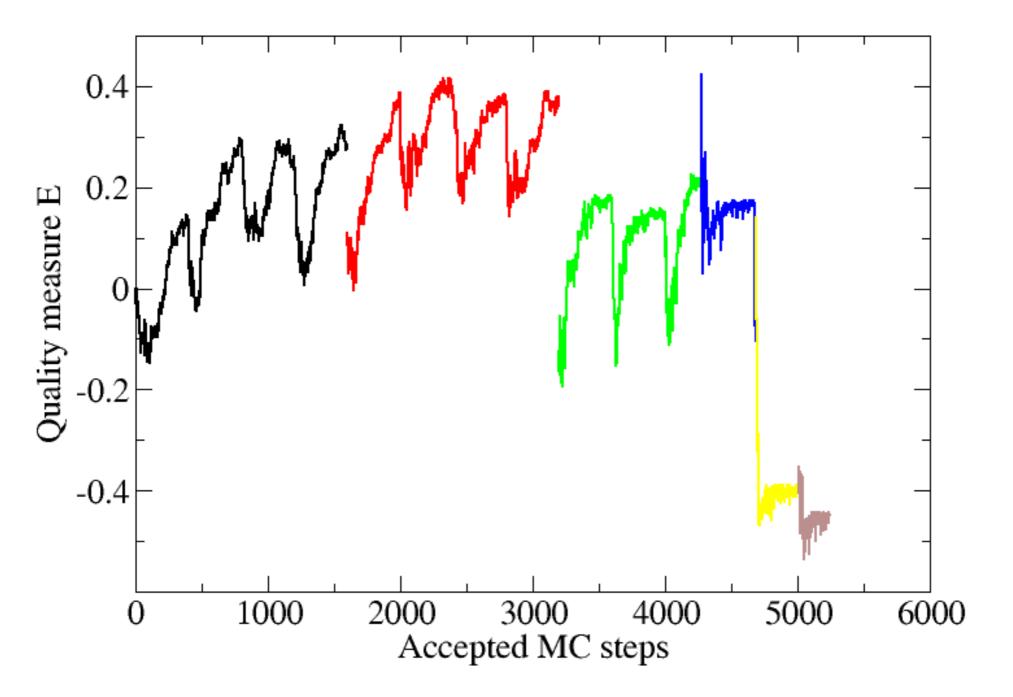


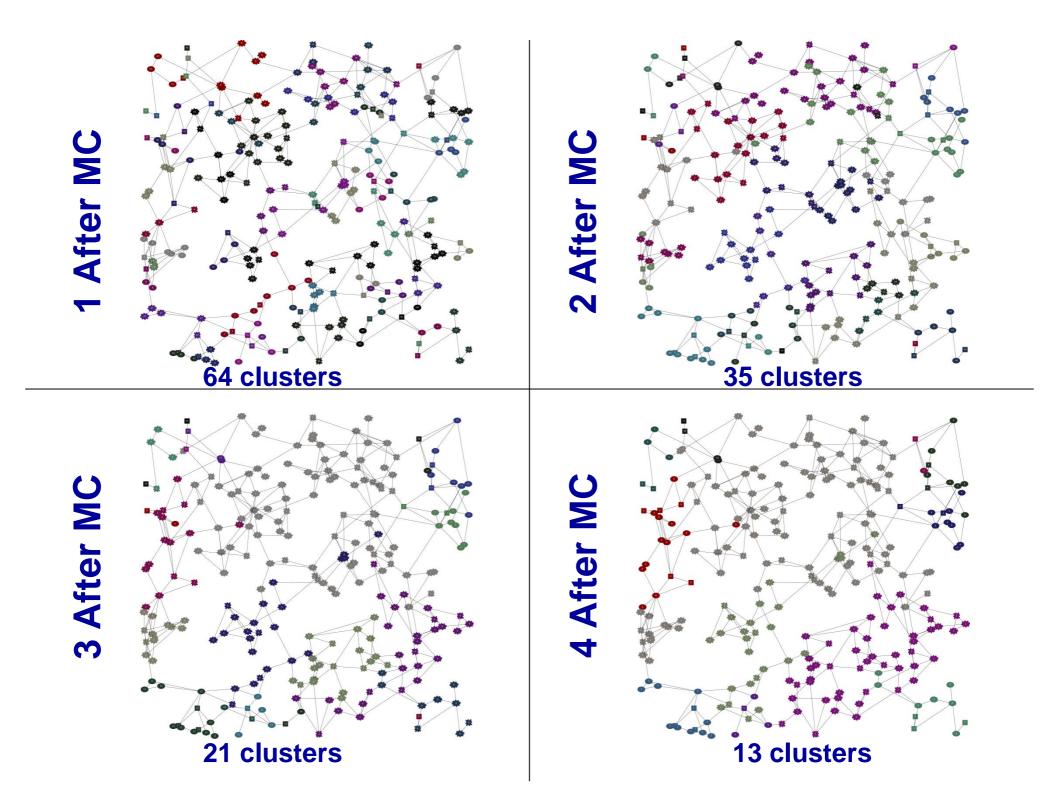


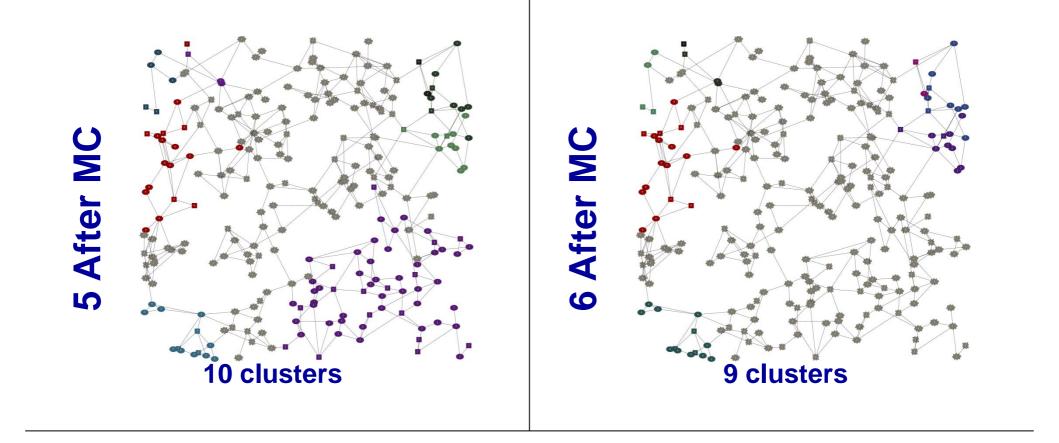


Scaling it up

$$N = 256 (N_{Gen} = 64), M = 1024$$







Remarks and Conclusions

- Developed simple *model power-grids* that enable us to experiment with partitioning algorithms on grids with different characteristics.
- Used network theory to partition the model power-grid network taking into account the generating power of each of the power plants.
- Used MC simulated annealing to optimize the resulting clusters for better internal connectivity and power self-sufficiency.
- The approach can be scaled to larger grids.

Thank you, Yousuff!

Publications

- I. Abou Hamad, B. Israels, P. A. Rikvold, and S. V. Poroseva. "Spectral Matrix Methods for Partitioning Power Grids: Applications to the Italian and Floridian High-voltage Networks." *Physics Procedia* 4, 125-129 (2010).
- I. Abou Hamad, P. A. Rikvold, and S. V. Poroseva.
 `Floridian High-voltage Power-grid Network Partitioning and Cluster Optimization Using Simulated Annealing." *Physics Procedia* 15, 2-6 (2011).
- P. A. Rikvold, I. Abou Hamad, B. Israels, and S. V. Poroseva. "Modeling Power Grids." *Physics Procedia* 34, 119-123 (2012).