Enumerative Geometry of Pascal's Theorem

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Pascal's Theorem



The Pascal line is denoted by $\begin{cases} A & B & C \\ F & E & D \end{cases}$.

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$$\left\{\begin{array}{cc} B & A & F \\ C & D & E \end{array}\right\}, \quad \left\{\begin{array}{cc} F & A & C \\ D & E & B \end{array}\right\}, \quad \text{etc.}$$

$$\left\{\begin{array}{cc} B & A & F \\ C & D & E \end{array}\right\}, \quad \left\{\begin{array}{cc} F & A & C \\ D & E & B \end{array}\right\}, \quad \text{etc.}$$

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Altogether we get $\frac{6!}{2 \times 3!} = 60$ Pascal lines.

$$\left\{\begin{array}{cc} B & A & F \\ C & D & E \end{array}\right\}, \quad \left\{\begin{array}{cc} F & A & C \\ D & E & B \end{array}\right\}, \quad \text{etc.}$$

Altogether we get $\frac{6!}{2 \times 3!} = 60$ Pascal lines.

Points (A, B, ..., F) on a conic \rightsquigarrow 60 lines in the plane

$$\left\{\begin{array}{cc} B & A & F \\ C & D & E \end{array}\right\}, \quad \left\{\begin{array}{cc} F & A & C \\ D & E & B \end{array}\right\}, \quad \text{etc.}$$

Altogether we get $\frac{6!}{2 \times 3!} = 60$ Pascal lines.

Points (A, B, ..., F) on a conic \rightsquigarrow 60 lines in the plane

Can we go backwards?

6 points on a conic

3 lines in a plane

 \Rightarrow both depend on 6 parameters

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6 points on a conic \Rightarrow both depend on 6 parameters 3 lines in a plane

Can we pre-specify 3 Pascal lines and look for the original 6 points?

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Can we find points (A, B, \ldots, F) such that

$$\left\{\begin{array}{ccc}A & B & C \\ F & E & D\end{array}\right\}, \qquad \left\{\begin{array}{ccc}F & A & C \\ D & E & B\end{array}\right\}, \qquad \left\{\begin{array}{ccc}E & B & C \\ F & D & A\end{array}\right\}$$

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respectively correspond to green, red and purple lines?

We expect a **FINITE** number of solutions.

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We expect a FINITE number of solutions.

The Computation

Fix the conic: $x z = y^2$.

Fix an isomorphism

$$\mathbb{P}^1 \xrightarrow{\sim} \text{conic}, \quad a \longrightarrow [1:a:a^2] = A.$$

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Then the Pascal line
$$\begin{cases} A & B & C \\ F & E & D \end{cases}$$
 has homogeneous coordinates

$$u_x = abde - abdf + \dots + bcdf,$$

$$u_y = abf - abe + \dots + cde,$$

$$u_z = ae - ad + \dots + cf.$$

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It is equal the line $\ell = [\ell_x : \ell_y : \ell_z]$ exactly when the 2 × 2 minors of the matrix

$$\left[\begin{array}{ccc} u_x & u_y & u_z \\ \ell_x & \ell_y & \ell_z \end{array}\right]$$

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are zero.

$$I_1, I_2, I_3 \subseteq \mathbb{C}[a, b, c, d, e, f].$$

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Let $I = I_1 + I_2 + I_3$.

$$I_1, I_2, I_3 \subseteq \mathbb{C}[a, b, c, d, e, f].$$

Let $I = I_1 + I_2 + I_3$.

Throw away the 'bad' components to get a 'slimmer' ideal J.

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Now find the **degree** of *J*, which is the required number.

There are 77 cases modulo the action of the symmetric group on $\{A, B, \ldots, F\}$.

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There are 77 cases modulo the action of the symmetric group on $\{A, B, \ldots, F\}$.

For example,

$$\left\{\begin{array}{ccc} A & B & C \\ F & E & D \end{array}\right\}, \left\{\begin{array}{ccc} A & B & D \\ E & C & F \end{array}\right\}, \left\{\begin{array}{ccc} A & B & D \\ C & E & F \end{array}\right\} \rightsquigarrow \mathbf{14}$$

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Galois covers

Motivating case:

$$\left\{\begin{array}{ccc} A & B & C \\ F & E & D \end{array}\right\}, \left\{\begin{array}{ccc} A & B & D \\ F & E & C \end{array}\right\}, \left\{\begin{array}{ccc} A & E & D \\ F & B & C \end{array}\right\} \rightsquigarrow \mathbf{2}$$

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We can find a *formula* for the two solutions (A, B, \ldots, F) .

Galois covers

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$$\left\{\begin{array}{ccc} A & B & C \\ F & E & D \end{array}\right\}, \left\{\begin{array}{ccc} A & B & D \\ F & E & C \end{array}\right\}, \left\{\begin{array}{ccc} A & E & D \\ F & B & C \end{array}\right\} \rightsquigarrow \mathbf{2}$$

We can find a *formula* for the two solutions (A, B, ..., F).

Problem: In the remaining cases, find the **Galois group** of the corresponding cover.

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The Steiner case

We have

$$\left\{\begin{array}{ccc} A & B & C \\ F & E & D \end{array}\right\}, \left\{\begin{array}{ccc} A & B & C \\ E & D & F \end{array}\right\}, \left\{\begin{array}{ccc} A & B & C \\ D & F & E \end{array}\right\} \rightsquigarrow \mathbf{0}$$

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because the Pascal lines are concurrent.

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because the Pascal lines are concurrent.

Fix three concurrent lines ℓ_1 , ℓ_2 , ℓ_3 . Then the solutions (A, B, \ldots, F) move on a curve *X* such that

$$X \longrightarrow \mathbb{P}^1$$

is a branched cover of degree 7.

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is a branched cover of degree 7.

What is the geometry of X?

The intersection ring

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The intersection ring

The Pascal construction gives a rational map

 $\text{conic}^6 - \ \rightarrow \ \mathbb{P}^2.$

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The indeterminacy scheme is a union of diagonals.

The intersection ring

The Pascal construction gives a rational map

$$\operatorname{conic}^6 - \to \mathbb{P}^2.$$

The indeterminacy scheme is a union of diagonals.

• Blow it up to get a morphism

$$\Sigma \longrightarrow \mathbb{P}^2.$$

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• Find the codimension two cycles

 Λ_1 , Λ_2 , Λ_3

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inside Σ , and calculate their intersection product.

• Find the codimension two cycles

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inside Σ , and calculate their intersection product.

• The required number is the degree of this zero-cycle.

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• The required number is the degree of this zero-cycle.

Thank You!

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