Tutorial: Shape Analysis of Curves and Surfaces

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Functional Data and Shape Analysis

Approaches:

- Function space as a Riemannian manifold (Klassen, Charon, Le Brigant, Preston, Michor, Jermyn, Joshi, Moeller-Andersen, Needham, Harms,...)
- Functional data analysis via Riemannian metrics on the diffeomorphism group (Miller, Trouve, Zhang, Younes, Misiolek, Joshi,...)



Goals



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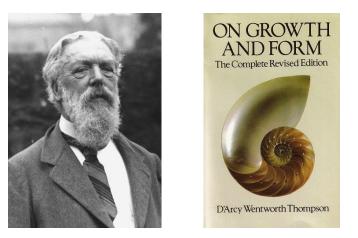
Goals

- Compare, describe and classify shapes
- Obtain a statistical framework for shape analysis

Difficulties:

- Spaces are inherently non-linear
- Spaces are high (infinite) dimensional

D'Arcy Thompson



[www.darcythompson.org/catalogue_images/unframed/127.jpg] [en.wikipedia.org/wiki/File:On_Growth_and_Form.JPG] Shape analysis is analysis of deformations

In a very large part of morphology, our essential task lies in the comparison of related forms rather than in the precise definition of each; and the *deformation* of a complicated figure may be a phenomenon easy of comprehension, though the figure itself have to be left unanalysed and undefined. (...)

[D'Arcy Thompson. On Growth and Form. 1917]

A Riemannian setting for shape analysis



- Intuitive notion of similarity: Shapes that differ only by a small deformation are similar to each other.
- Gradients flows, geodesics, curvature.
- The exponential map may permit to linearize shape space.

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This eventually allows one to do statistics.

Infinte dimensional Riemannian geometry

Problems:

- Geodesic distance may vanish
- The metric might not be a bijection as a mapping from the tangent space to the cotangent space
- Existence of geodesic equation is not guaranteed
- ► Geodesic equations are PDEs: well-posedness, solutions, ...
- No theorem of Hopf Rinov
- The exponential map might not be a local diffeomorphism

Example: Shape Averaging



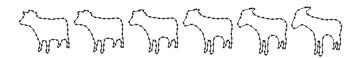
The manifolds of Curves and Surfaces

The space of curves is

 $\mathsf{Imm}(S^1,\mathbb{R}^2)=\{c\in C^\infty(S^1,\mathbb{R}^2):c'(\theta)
eq 0\}\subset C^\infty(S^1,\mathbb{R}^2).$

More general: The space of surfaces of type M is

 $\operatorname{Imm}(M, \mathbb{R}^d) = \{ f \in C^{\infty}(M, \mathbb{R}^d) : Tf \text{ is inj.} \} \subset C^{\infty}(M, \mathbb{R}^d).$



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The Manifolds of Curves and Surfaces

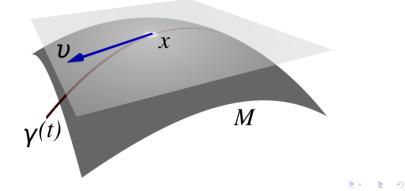
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The Manifolds of Curves and Surfaces

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The tangent space of $\text{Imm}(M, \mathbb{R}^d)$ at a curve/surface f is the set of all vector fields along f,

$$T_f \operatorname{Imm}(M, \mathbb{R}^d) = \left\{ \begin{array}{cc} T \mathbb{R}^d \\ h : & h \swarrow & \int_{\pi} \\ M \xrightarrow{f} \mathbb{R}^d \end{array} \right\} \cong \left\{ h \in C^{\infty}(M, \mathbb{R}^d) \right\} .$$

Tangent vectors and paths on the manifold of curves



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Diffeomorphism groups

The diffeomorphism group of the parameter space:

$$\operatorname{Diff}(M) = \{ \varphi \in C^{\infty}(M, M) : \varphi \text{ bij.} \}$$

The diffeomorphism group of the ambient space (needs decay conditions):

$$\mathsf{Diff}(\mathbb{R}^d) = \left\{ arphi \in \mathcal{C}^\infty(\mathbb{R}^d, \mathbb{R}^d) : arphi \; \mathsf{gbij.}
ight\}$$

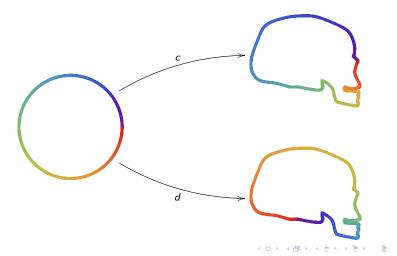
Both of these groups are acting on Imm:

$$\operatorname{Diff}(\mathbb{R}^d) \to \operatorname{Imm}(M, \mathbb{R}^d) \leftarrow \operatorname{Diff}(M)$$
.

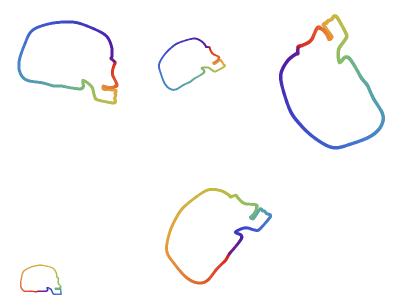
Right action of Diff (Shape preserving)

$$(\operatorname{Imm}(M, \mathbb{R}^d), \operatorname{Diff}(M)) \to \operatorname{Imm}(M, \mathbb{R}^d)$$

 $(f, \varphi) \mapsto f \circ \varphi$



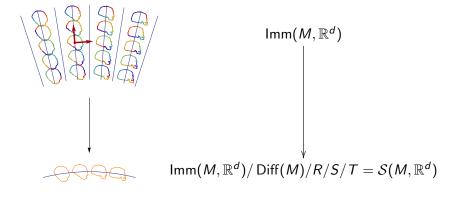
Other Shape preserving Transformations



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Definition of shape space

Consider the group actions of reparametrizations Diff(M), Scalings (S), Translations (T), Rotations (R).

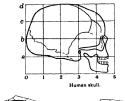


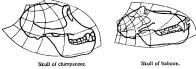
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Extrinsic metrics

Left action of Diff (Shape changing)

$$(\mathsf{Diff}(\mathbb{R}^d),\mathcal{S}(M,\mathbb{R}^d)) o \mathcal{S}(M,\mathbb{R}^d)\ (arphi,f)\mapsto arphi(f)$$

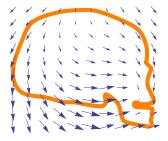


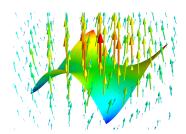


LDDMM: Measure cost of minimal transformation in $\text{Diff}(\mathbb{R}^d)$ to define distance between curves/surfaces/images.

LDDMM (or extrinsic metrics)

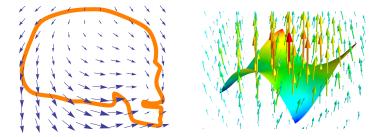
- Defines similarity between shapes via right invariant metric on Diffeomorphism group of ambient space.
- Works for all objects on which the Diffeomorphism group acts: curves, surfaces, images, densities, measures,...
- Minimization problem:





LDDMM (or extrinsic metrics)

$$\langle\langle X,Y\rangle
angle = \int_{\mathbb{R}^d} \langle X,AY
angle\,\mathrm{d}x$$



Matching problem:

$${
m dist}([f_0],[f_1])={
m inf}\int_0^1\langle\langle X(t),X(t)
angle
angle dt$$

such that $\operatorname{Flow}(X)(f_0) = f_1 \circ \varphi$ for some $\varphi \in \operatorname{Diff}(M)$.

Intrinsic metrics

Intrinsic metrics

- Do not make use of this action but define a metric on the space Imm
- Minimization problem:



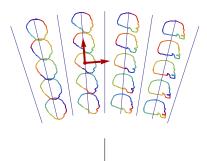
Defining an intrinsic metric

$$G_f(h,k) = \int_M \langle h, A_f k \rangle$$
 vol



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Invariance



$$\mathsf{Imm}(M,\mathbb{R}^d)igg|_{\pi}\mathcal{S}(M,\mathbb{R}^d)$$

An invariant metric "above" induces a metric "below" such that π is a Riemannian submersion.

$$G_f(h,k) = G_{f \circ \varphi}(h \circ \varphi, k \circ \varphi)$$

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Riemannian submersions

- Horizontal geodesics on Imm project down to geodesics in shape space.
- Induced geodesic distance on quotient space:

$$\mathsf{dist}^{\mathcal{S}}([f_0], [f_1]) = \mathsf{inf}_{\varphi} \, \mathsf{dist}(f_0, f_1 \circ \varphi)$$

 O'Neill's formula connects sectional curvature on Imm and on S. Defining an invariant metric (curves)

$$G_c(h,k) = \int_M \langle h, A_c k \rangle$$
 vol

with vol = $|c'| d\theta$ and A_c defined in terms of $D_s = \frac{1}{|c'|} \partial_{\theta}$, e.g. $A_c = -D_s^2$.



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Defining an invariant metric (surfaces)

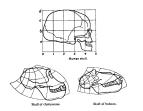
$$G_f(h,k) = \int_M \langle h, A_f k
angle$$
 vol

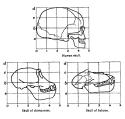
with vol being the surface volume form and A_f defined in terms of the surface Laplacian, e.g., $A_f = -\Delta_f$.



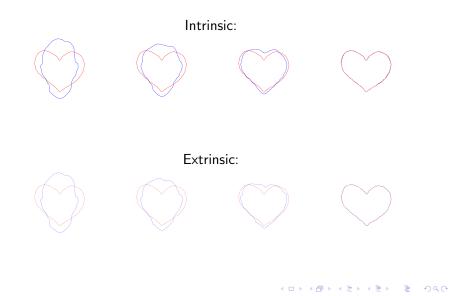
Differences between extrinsic metrics and intrinsic metrics

- Intrinsic metrics: Metric is defined on parameter space (lower dimensional), potentially computational faster
- Intrinsic metrics: Inertia operator depends highly on the foot point f, potentially more difficult (expensive) to implement
- Extrinsic metrics: yields deformation of the ambient space in addition to registration.
- Intrinsic metrics: can create self intersections

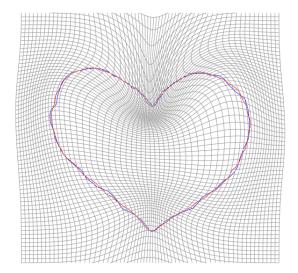




Example 1: Face to heart



Example 1: Face to heart



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Example 2: Moving bumps

Intrinsic:



Extrinsic:



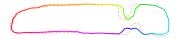
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Example 2: Moving bumps

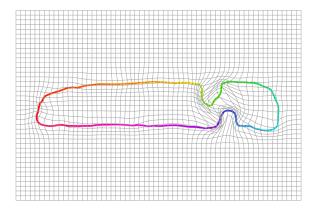
Intrinsic



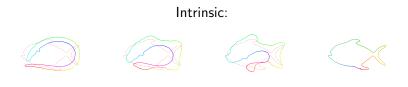




Example 2: Moving bumps



Example 3: Expanding a thin structure



Extrinsic:



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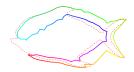
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Example 3: Expanding a thin structure

Intrinsic







Thank you