# 2-descent for Second Order Linear Differential Equations

Tingting Fang & Mark van Hoeij\*
Florida State University, Tallahassee, FL 32306-3027, USA tfang@math.fsu.edu & hoeij@math.fsu.edu

### **ABSTRACT**

Let L be a second order linear ordinary differential equation with coefficients in  $\mathbb{C}(x)$ . The goal in this paper is to reduce L to an equation that is easier to solve. The starting point is an irreducible L, of order two, and the goal is to decide if L is projectively equivalent to another equation  $\tilde{L}$  that is defined over a subfield  $\mathbb{C}(f)$  of  $\mathbb{C}(x)$ .

This paper treats the case of 2-descent, which means reduction to a subfield with index  $[\mathbb{C}(x):\mathbb{C}(f)]=2$ . Although the mathematics has already been treated in other papers, a complete implementation could not be given because it involved a step for which we do not have a complete implementation. The contribution of this paper is to give an approach that is fully implementable [5]. Examples illustrate that this algorithm is very useful for finding closed form solutions (2-descent, if it exists, reduces the number of true singularities from n to at most n/2+2).

# **Categories and Subject Descriptors**

G.4 [Mathematical Software]: Algorithm design and analysis; I.1.2 [Symbolic and Algebraic Manipulation]: Algorithms—Algebraic algorithms

#### **General Terms**

Algorithms

# 1. INTRODUCTION

Let  $L = \sum_{i=0}^{n} a_i \partial^i$  be a differential operator with coefficients in a differential field  $K = \mathbb{C}(x)$ , where  $\partial$  is the usual differentiation  $\frac{d}{dx}$ . The corresponding differential equation is L(y) = 0, i.e.  $a_n y^{(n)} + \cdots + a_1 y' + a_0 y = 0$ . The problem of finding closed form solutions of L becomes easier if we can factor L as a product of lower order operators [2, 7, 1] or apply some other approach to reduce the order [9, 14].

A different type of reduction is called *descent*. Here, the goal is to reduce L to an operator  $\tilde{L}$  of the same order, but

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this time defined over a proper subfield  $k = \mathbb{C}(f)$  of K. Here  $\tilde{L}$  must be *projectively equivalent* to L. Informally, this means that L can be solved in terms of the solutions of  $\tilde{L}$  and vice versa (a precise definition will be given in Section 2.2).

In this paper, we treat the case of 2-descent, meaning that k is a subfield of K with index 2. For now, we treat only second order equations. After applying Kovacic' algorithm, we can assume that L is irreducible (i.e. not a product of lower order factors), and that it has no Liouvillian solutions.

Descent reduces the number of true singularities (Definition 5) from n to  $\leq n/2+2$ , which helps to solve differential equations as illustrated in Section 7. In particular, if the number of true singularities drops to 3, and if these are regular singularities, then a  $_2F_1$ -type solution can be obtained quickly. We can also stop reducing when we reach an operator with four true singularities, because 4-singularity equations with  $_2F_1$ -type solutions are currently being classified [6] by van Hoeij and Vidunas. Classifying equations with closed form solutions and > 4 singularities would be hard to do, this is where 2-descent becomes crucial.

If  $L \in \mathbb{C}(x)[\partial]$  then there is a finitely generated extension  $\mathbb{Q} \subseteq C$  with  $L \in C(x)[\partial]$ , just take C to be the extension of  $\mathbb{Q}$  given by the coefficients of L. The main design goal for our algorithm is to introduce as few algebraic extensions of C as possible. Without this design goal, Sections 3 and 5 would have been much shorter (if we simply compute the splitting field of the singularities then for Section 5 we can follow [3] and Section 3 becomes trivial. Sections 3 and 5 become non-trivial when we aim to minimize field extensions).

The main results in this paper are in Section 4. We know from [11] that if there is a gauge transformation G from L to  $\sigma(L)$ , then L will allow descent with respect to  $\sigma$ . The question is, given G, how to find the descent? Is it necessary (as in the terminology in [11]) to trivialize a 2-cocycle, or to perform some equivalent complicated operation such as finding a point on a conic over C(x)? The answer is no; we give a short and efficient algorithm in Section 4, and we even show (Theorem 1) that it produces a result over an optimal extension of C.

#### 1.1 Relation to prior work

It is shown in [3, 11] that the problem of computing 2-descent can be reduced to another problem (trivializing a 2-cocycle) although no step by step algorithm is given in these papers. The paper [9] does give an algorithm, and im-

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<sup>&</sup>lt;sup>1</sup>the number of *removable* singularities (Def. 5) is irrelevant <sup>2</sup>for the irregular singular case, finding closed form solutions if they exist can be done with [12, 4]

plementation, that can be used to find 2-descent, as follows. If  $\sigma$  is a Möbius transformation of order 2, and  $\mathbb{C}(f)$  is the fixed field of  $\sigma$ , and if L is projectively equivalent to  $\sigma(L)$ , then we can compute the so-called symmetric product of  $L, \sigma(L)$ , then apply factorization (DFactorLCLM in Maple), take the 3'rd order factor found that way, and run the algorithm from [9] to find a second order operator. All of these steps are implemented, and the end result is a 2-descent.

The problem with the above methods is that they rely on an algorithm that can find a point on a conic defined over K (or an algorithm that solves an equivalent problem). Although such a point must exist when  $K = \mathbb{C}(x)$ , the proof does not show how to find such a point over a field of constants that is optimal or close to optimal (recall that we wish to minimize the extension of C that the algorithm introduces, where  $C \subset \mathbb{C}$ ). There is only an implementation [10] for this step if C is  $\mathbb{Q}$  or a transcendental extension of  $\mathbb{Q}$ . If L contains algebraic numbers, then there is no implementation for finding a point on a conic, and without that, it is not clear how to obtain from [11, 9, 3] a complete implementation for finding 2-descent.

In this paper we describe a step by step algorithm for finding 2-descent. The algorithm can be fully implemented [5] because it does not call a conic algorithm. Note: If  $L \in$  $C(x)[\partial]$  with  $C \subset \mathbb{C}$ , and if one allows unnecessary algebraic extensions of C (potentially exponentially large), then it is not hard to implement a conic algorithm, in which case one can consider 2-descent an already solved problem. But in practice our algorithm would be much preferable because it only extends C when necessary (i.e. when there is no 2descent defined over C).

#### 2. **PRELIMINARIES**

#### **Differential Operators and Singularities** 2.1

Let  $K = \mathbb{C}(x)$  denote the differential field and let  $\mathcal{D}=K[\partial]$ be the ring of differential operators with coefficients in the differential field K. Here  $\partial$  denotes the usual differentiation  $\frac{d}{dx}$ . Then elements  $L \in \mathcal{D}$  are of the form  $L = a_n \partial^n + \cdots +$  $a_1 \partial + a_0$  with  $a_i \in K$ . A point  $p \in \mathbb{P}^1 = \mathbb{C} \cup \{\infty\}$  is called a *singularity* of a

differential operator  $L \in K[\partial]$ , if p is a zero of the leading coefficient of L or p is a pole of one of the other coefficients of L. p is called a regular point if it is not a singularity.

We denote the solution space of a differential operator as  $V(L) = \{y|L(y) = 0\}$  where the y are taken in some universal extension [15] of  $\mathbb{C}(x)$ . If p is a regular point of L, we can write all solutions of L at p as convergent power series  $\sum_{i=0}^{\infty} a_i t_p^i$ , where  $t_p$  denotes the local parameter which is  $t_p = \frac{1}{x}$  if  $p = \infty$  and  $t_p = x - p$ , otherwise.

#### 2.2 Transformations

There are three known types of transformations that send, for any second order  $L_1 \in K[\partial]$ , the solution space of  $L_1$  to the solution space of some  $L_2 \in K[\partial]$ , again of order 2. They are (notation as in [4]):

- (i) change of variables:  $y(x) \to y(f(x)), \quad f(x) \in K \setminus \mathbb{C}.$
- (ii) exp-product:  $y \to e^{\int r \, dx} \cdot y$ ,
- (ii) exp-product:  $y \to e^{\int r \, dx} \cdot y$ , (iii) gauge transformation:  $y \to r_0 y + r_1 y'$ ,

Definition 1. Let  $L_1, L_2 \in K[\partial]$  with order 2. They are called gauge equivalent (notation:  $L_1 \sim_g L_2$ ) if there exists a so-called gauge transformation from  $V(L_1)$  to  $V(L_2)$ , which means a bijection of the form (iii).

REMARK 1. Let  $L_1, L_2 \in K[\partial]$ . The  $\mathcal{D}$ -modules  $\mathcal{D}/\mathcal{D}L_i$ , i=1,2 are isomorphic if and only if  $L_1 \sim_q L_2$ . In particu $lar, \sim_q is an equivalence relation (see [1]).$ 

Definition 2. Let  $L_1, L_2 \in K[\partial]$  with order 2. They are called projectively equivalent (notation:  $L_1 \sim_p L_2$ ) if there exists a bijection  $V(L_1) \rightarrow V(L_2)$  of the form

$$y \longrightarrow e^{\int r} \cdot (r_0 y + r_1 y') \tag{1}$$

for some  $r, r_0, r_1 \in K$ .

Projective equivalence is also an equivalence relation, see [1]. An implementation (for order 2) is given in [8] to decide if  $L_1 \sim_p L_2$ , and if so, to find the projective equivalence (the  $r, r_0, r_1$  in (1)). An algorithm for arbitrary order n was given in [1] (implemented in ISOLDE).

# 2.3 2-descent

Definition 3. Let  $f=\frac{A}{B}$  with  $A,B\in\mathbb{C}[x]$  coprime, then the degree of f is defined as

$$\deg(f) = \max(\deg(A), \deg(B)) = [\mathbb{C}(x) : \mathbb{C}(f)].$$

REMARK 2. If  $\sigma \in \operatorname{Aut}(\mathbb{C}(x)/\mathbb{C})$  has order 2, then the fixed field of  $\sigma$  is a subfield of  $\mathbb{C}(x)$  of index 2, and by Lüroth's theorem this subfield is of the form  $\mathbb{C}(f)$ , for some  $f \in \mathbb{C}(x)$  of degree 2 (note: we can find such f in  $\{x + x\}$  $\sigma(x), x\sigma(x) \setminus C$ ). Any subfield  $\mathbb{C}(f) \subset \mathbb{C}(x)$  of index 2 is the fixed field of some  $\sigma \in \operatorname{Aut}(\mathbb{C}(x)/\mathbb{C})$  of order 2 (after all, every extension of degree 2 is Galois). The automorphisms of  $\mathbb{C}(x)$  over  $\mathbb{C}$  are Möbius transformations:

$$x \mapsto \frac{ax+b}{cx+d} \tag{2}$$

This paper treats 2-descent, so we only consider  $\sigma$  of order 2, which is equivalent to having d = -a in (2).

Remark 3. Any  $\sigma \in \operatorname{Aut}(\mathbb{C}(x)/\mathbb{C})$  extends to an automorphism of  $\mathbb{C}(x)[\partial]$ . If  $\sigma$  has finite order, and if  $\mathbb{C}(f)$  is the fixed field of  $\sigma$ , and if  $L \in \mathbb{C}(x)[\partial]$ , then

$$L = \sigma(L) \iff L \in \mathbb{C}(f)[\partial_f], \tag{3}$$

in other words,  $\mathbb{C}(f)[\partial_f]$  is the fixed ring of  $\sigma$ . Here  $\partial_f := \frac{d}{df} = \frac{1}{f'}\partial$ , where ' is differentiation w.r.t. x.

Definition 4. Let  $L \in \mathbb{C}(x)[\partial]$ . We say that L has 2descent if  $\exists f \in \mathbb{C}(x)$  with  $\deg(f) = 2$  and  $\exists \tilde{L} \in \mathbb{C}(f)[\partial_f]$ such that  $L \sim_p \tilde{L}$ .

One could instead use the term "projective 2-descent" for this (because we use projective equivalence  $\sim_p$ ) but we opted to use the shorter term.

**Main goal:** Let  $L \in K[\partial]$  be irreducible and of order 2. The goal of this paper is to give an explicit algorithm that can decide if L has 2-descent, and if so, find it (i.e. find  $\tilde{L} \in \mathbb{C}(f)[\partial_f]$  with  $L \sim_p \tilde{L}$  for some f of degree 2). Moreover, if L is defined over some field  $C \subset \mathbb{C}$ , we should only introduce algebraic extensions of C when necessary.

We will divide our algorithm into several steps. The first step is to find candidates for  $\mathbb{C}(f)$  with  $\deg(f) = 2$ . Such a field is the fixed field of a Möbius transformation of order 2.

# 3. MÖBIUS TRANSFORMATIONS

PROPOSITION 1. A Möbius transformation has order 2 if it is of the form  $\sigma(x) = \frac{ax+b}{cx-a}$ . Such  $\sigma$  has 2 fixed points in  $\mathbb{C} \cup \{\infty\}$ .

One could apply a transformation that moves the fixed points of  $\sigma$  to  $0, \infty$ , which reduces  $\sigma$  to the notationally convenient  $x \mapsto -x$ . Our algorithm does not do this because it can introduce an unnecessary algebraic extension of the constants.

# 3.1 The singularity structure

DEFINITION 5. Let  $L \in \mathcal{D}$  have order n. Assume p is a singularity of L. If there exists a basis of V(L) of the form  $e^{\int r} f_1, \ldots, e^{\int r} f_n$  where  $r \in \mathbb{C}(x)$  and  $f_1, \ldots, f_n$  are analytic at x = p, then p is called a removable singularity (also called false singularity). Otherwise p is called a true singularity.

Suppose p is a singularity of L. If there exists a projectively equivalent  $\tilde{L}$  for which p is a regular point, then p is a removable singularity. The true singularities of L are precisely those p that stay singular when L is replaced by any projectively equivalent operator.

Denote (as in [12, 4]) the (generalized) exponent-difference as  $\Delta(L, p)$ .

Definition 6. For any true singularity p, denote

$$\operatorname{type}(L,p) := \left\{ \begin{array}{ll} \text{"irreg"} & \text{if} \quad \Delta(L,p) \notin \mathbb{C} \\ \text{"irrat"} & \text{if} \quad \Delta(L,p) \in \mathbb{C} \setminus \mathbb{Q} \\ e \in \left[0,\frac{1}{2}\right] & \text{if} \quad \Delta(L,p) \in \mathbb{Q} \end{array} \right.$$

Here,  $e \in [0, \frac{1}{2}]$  such that  $\Delta(L, p) \in (e + \mathbb{Z}) \cup (-e + \mathbb{Z})$ . Then we write the *singularity structure* of L as

$$S^{\text{type}} := \{(p, \text{type}(L, p)) \mid p \text{ true sing}\}.$$

Let  $\pi_i$  project on the i'th entry of  $S^{\text{type}}$ , then  $S := \pi_1(S^{\text{type}}) \subseteq \mathbb{P}^1(\mathbb{C})$  denotes the set of true singularities of L.

LEMMA 1. [12, 4] If  $L \sim_p \tilde{L} \in \mathcal{D}$  then L and  $\tilde{L}$  have the same singularity structure  $S^{\text{type}}$ .

If  $L \in C(x)[\partial]$  for some field  $C \subset \mathbb{C}$ , we denote:

$$\begin{split} M_{\mathbb{C}} &:= \{ \sigma = \frac{ax+b}{cx-a} \, | \, a,b,c \in \mathbb{C} \text{ and } \sigma(S) = S \} \\ M_{C} &:= \{ \sigma = \frac{ax+b}{cx-a} \, | \, a,b,c \in C \text{ and } \sigma(S) = S \} \\ M_{\mathbb{C}}^{\text{type}} &:= \{ \sigma \in M_{\mathbb{C}} \, | \, \sigma(S^{\text{type}}) = S^{\text{type}} \} \end{split}$$

$$M_C^{\text{type}} := \{ \sigma \in M_C \, | \, \sigma(S^{\text{type}}) = S^{\text{type}} \}$$

 $\operatorname{places}(C) := \! \{ f \in C[x] \mid \! f \text{ is monic and irreducible } \} \bigcup \{ \infty \}.$ 

Remark 4. places(
$$\mathbb{C}$$
)  $\cong \mathbb{P}^1(\mathbb{C}) = \mathbb{C} \bigcup \{\infty\}$ 

If  $\sigma \in \operatorname{Aut}(C(x)/C)$  then  $\sigma$  acts on places(C) in a natural way, preserving degrees, which are defined as:

$$\deg(p) = \left\{ \begin{array}{cc} 1 & \text{if} & p = \infty; \\ \deg(p) & \text{if} & p \text{ is a polynomial }. \end{array} \right.$$

If  $L = a_n \partial^n + \cdots + a_0 \partial^0$  with  $a_0, \ldots, a_n \in C[x]$ , then computing the singularities as a subset of  $\mathbb{P}^1(\overline{C}) \subset \mathbb{P}^1(\mathbb{C})$  would mean computing all roots (the splitting field) of  $a_n$ . The algorithm does not compute this splitting field because

it could have exponentially high degree over C. Instead, it uses irreducible factors of  $a_n$  in C[x] (and the point  $\infty$ ) to represent the singularities, then we have the notation  $S_C^{\text{type}}$  and

$$M_C^{\mathrm{type}} := \{ \sigma \in M_C \, | \, \sigma(S_C^{\mathrm{type}}) = S_C^{\mathrm{type}} \}$$

To ensure that S is invariant under  $\sim_p$  it is essential to discard all removable singularities.

Example 1. Let  $C = \mathbb{Q}$ , and

$$L := \partial^2 + \frac{12x^4 + 1}{x(2x^2 - 1)(2x^2 + 1)}\partial - \frac{8}{(2x^2 - 1)^2}$$

For this example we find

$$S^{\mathrm{type}} := \{(\infty,0), (0,0), (\frac{-1}{\sqrt{2}},0), (\frac{1}{\sqrt{2}},0), (\frac{-1}{\sqrt{-2}},0), (\frac{1}{\sqrt{-2}},0)\}.$$

The set of true singularities is

$$S = \pi_1(S^{\mathrm{type}}) = \{\infty, 0, \frac{1}{\sqrt{2}}, \frac{-1}{\sqrt{2}}, \frac{1}{\sqrt{-2}}, \frac{-1}{\sqrt{-2}}\}$$

Written in terms of places( $\mathbb{Q}$ ) it becomes

$$S_C := \{\infty, x, x^2 + \frac{1}{2}, x^2 - \frac{1}{2}\} \subset \text{places}(\mathbb{Q}),$$

$$S_C^{\text{type}} := \{(\infty, 0), (x, 0), (x^2 + \frac{1}{2}, 0), (x^2 - \frac{1}{2}, 0)\}$$

and

$$M_C^{\text{type}} = \{-x, \frac{1}{2x}, \frac{-1}{2x}\}.$$

This example was quite easy because it has obvious 2-descent. Moreover, all singularities were true singularities with  $\operatorname{type}(L,p)=0$ . Removable singularities are common in larger examples, such as Example 3 in Section 7. Using S instead of  $S_C$  would have introduced an extension of  $C=\mathbb{Q}$  of degree 4 in this example, however, such an extension could have been much larger (e.g. if  $x^5-x-1$  had appeared in the denominator of L, which has a splitting field of degree 120).

# 3.2 Finding candidates for $\sigma$

For i = 1, 2, ..., let  $S_i$  denote the set of all  $p \in S_C$  with deg(p) = i.

Algorithm: Compute Möbius transformations.

**Input:** The singularity structure  $S_C^{\text{type}}$ .

**Output:** The set  $M_C^{\text{type}}$ , i.e., the set of all  $\sigma \in \text{Aut}(C(x)/C)$  of order 2 that fix  $S_C^{\text{type}}$ . (In this paper we omit 2-descent for  $\sigma$ 's that are not defined over C because in that case is better to compute a larger descent, of type  $C_2 \times C_2$ ,  $D_n$ ,  $A_4$ ,  $S_4$ , or  $A_5$ ).

**Step 1:** Compute  $S_i$  from  $S_C^{\text{type}}$  and let  $n_i$  denote the number of elements of  $S_i$ .

Step 2: Let  $n_{sing} := \sum i n_i$  (the total number of true singularities when counted in  $\mathbb{P}^1(\overline{C})$ ).

Step 3: If  $n_{sing} < 3$  then return "With < 3 singularities, descent is not necessary nor implemented" and stop.

Step 4: Now  $n_{sing} \geq 3$ .

(i) If  $n_1 \geq 3$ , then call **Case1** 

(ii) If  $n_1 = 1$ ,  $n_2 = 1$ , then call **Case2** (iii) If  $n_1 = 2$ ,  $n_2 = 1$ , then call **Case3** (iv) If  $n_2 \ge 2$ , then call **Case4** (v) If  $n_i \ge 1$  for some  $i \ge 3$ , then call **Case5** 

Algorithm: Case1.

**Input:**  $S_C^{\text{type}}$  with  $S_1$  having  $\geq 3$  elements.

Output: The set  $M_C^{\text{type}}$ .

Before describing Algorithm Case1, first some remarks. In general  $\sigma = \frac{ax+b}{cx+d}$  is determined by the image of three points  $\sigma(p_1), \sigma(p_2), \sigma(p_3)$ . Since we assume  $|\sigma| = 2$ , we can write  $\sigma = \frac{ax+b}{cx-a}$ . In general, such  $\sigma$  is determined by two points  $\sigma(p_1), \, \sigma(p_2)$  except in one case: when  $\sigma(p_1) = p_2, \, \sigma(p_2) =$  $p_1$ . In that case one more point is needed to determine  $\sigma = \frac{ax+b}{cx-a}$ .

Algorithm Case 1 will choose a pair  $p_1, p_2 \in S_1 \ (p_1 \neq p_2)$ and loops over all n(n-1) pairs  $q_1, q_2 \in S_1$   $(q_1 \neq q_2)$ . If the types of  $q_1, q_2$  match those of  $p_1, p_2$ , the algorithm will compute the  $\sigma$  that maps  $p_1, p_2$  to  $q_1, q_2$ . In the one case that  $q_1, q_2 = p_2, p_1$ , a third point  $p_3$  is used to determine  $\sigma$ . There are n-2 choices for  $\sigma(p_3)$ , namely from  $S_1 - \{p_1, p_2\}$ . The number of computed  $\sigma$ 's is then  $\leq n(n-1)-1+(n-2)$ (equality if they all have the same type). Then we remove those  $\sigma$  for which  $S_C^{\text{type}}$  is not  $\sigma$ -invariant (That means remove all  $\sigma$ 's that send a true singularity to a non-singular point or to a false singularity (Definition 5), and, remove all  $\sigma$ 's that send a singularity to a singularity of a different type).

Algorithm: Case2

**Input:**  $S_C^{\text{type}}$  with  $S_1$  having 1 element and  $S_2$  having 1 element.

Output: The set  $M_C^{\text{type}}$ .

**Step 1:** Let the polynomial in  $S_2$  be  $x^2 + c_1x + c_0$ .

Step 2: Write  $\sigma_1 = -\frac{c_1 x + 2c_0}{2x + c_1}$  and  $\sigma_2 = \frac{a x + c_0 c + c_1 a}{c x - a}$ .

Remark 5.  $\sigma_1$  is the unique Möbius transformation of order 2 that fixes the roots of  $x^2 + c_1x + c_0$ ;  $\sigma_2$  is the parameterized family of all  $\sigma$  of order 2 that swap the roots of  $x^2 + c_1 x + c_0$ .

**Step 3:** Let  $p_1$  be the one element of  $S_1$ . Equating  $\sigma(p_1)$  to  $p_1$  gives a linear equation that determines the values of the homogeneous parameters a, c in  $\sigma_2$ .

Step 4: Check which (if any) of  $\sigma_1, \sigma_2$  fix  $S_C^{\text{type}}$  and return

Algorithm Case3 is similar to Algorithm Case2.

Algorithm: Case4

**Input:**  $S_C^{\text{type}}$  with  $S_2$  having  $\geq 2$  elements.

Output: The set  $M_C^{\text{type}}$ .

Step 1: Choose one polynomial from  $S_2$ . Denote it as  $f_1 =$  $x^2 + c_1 x + c_0$ .

Step 2: Do the following substeps 1-4 to get the set  $T_1$ :

1. Write  $\sigma_1 = -\frac{c_1 x + 2c_0}{2x + c_1}$  and  $\sigma_2 = \frac{a x + c_0 c + c_1 a}{c x - a}$  (See the Remark in Algorithm Case2).

2. Choose another polynomial in  $S_2$ , and denote it as  $f_2 = x^2 + d_1 x + d_0$ .

3. Write  $\sigma_3 = -\frac{d_1 x + 2d_0}{2x + d_1}$  and  $\sigma_4 = \frac{a x + d_0 c + d_1 a}{c x - a}$ .

4. Let  $a := d_0 - c_0$ ,  $c := c_1 - d_1$ , then  $\sigma_2 = \sigma_4$  swaps the roots of  $f_1$  as well as the roots of  $f_2$ .  $T_1 := \{ \sigma \in \{ \sigma_1, \sigma_2, \sigma_3 \} | \sigma \text{ fixes } S_C^{\text{type}} \}.$ 

Step 3: Denote the polynomials in  $S_2$  as  $f_i$ , then  $T_2$  :=  $\bigcup_{i=2}^{n_2} \text{FindMaps}(f_1, f_i)$ (See below for the subalgorithm **FindMaps**)

Step 4:  $T_3 := \bigcup_{i=3}^{n_2} \operatorname{FindMaps}(f_2, f_i).$ 

Step 5:  $T_1 \bigcup T_2 \bigcup T_3$ .

**Remark.** Taking a set union means removing duplicates. The duplicates are the elements of  $T_3$  that do not swap the roots of  $f_1$ , and  $\sigma_3$  might also be duplicate (it could be in  $T_2$  if  $n_2 > 2$ ).

Subalgorithm: FindMaps

**Input:** Two irreducible polynomials  $f, g \in C[x]$  of degree 2. **Output:** All  $\sigma \in M_C^{\text{type}}$  that map roots of f to roots of g.

1. Compute the roots of g in  $C(\alpha) \cong C[x]/(f)$ . (Note: there are either 0 or 2 roots  $\beta_i$ )

2. For each root  $\beta_j$ , compute  $a, b, c \in C$  (not all 0) with

This is done by computing coefficients (w.r.t  $\alpha$ ) of  $a \alpha +$  $b - \beta_i(c\alpha - a)$  and equating them to 0.

3. For each  $\frac{a\,x+b}{c\,x-a}$  found in step 2 check if it fixes  $S_C^{\rm type},$  if so, include it in the output.

Algorithm: Case5

**Input:**  $S_C^{\text{type}}$  with  $S_i$  having  $\geq 1$  elements and  $i \geq 3$ .

Output: The set  $M_C^{\text{type}}$ .

**Step 1:** Find  $S_i$  for an  $i \geq 3$  with  $n_i > 0$ .

Step 2: Choose a polynomial f in  $S_i$ . Denote  $C(\alpha) \cong$ C[x]/(f), with  $f(\alpha) = 0$ .

Step 3: For each polynomial  $g \in S_i$ , call FindMaps(f, g). Then  $M_C^{\text{type}}$  would be  $\bigcup_{g \in S_i} \text{FindMaps}(f, g)$ .

# **COMPUTING 2-DESCENT, CASE A**

Notations: Let  $L \in C(x)[\partial]$  have order 2, and be irreducible (even in  $\mathbb{C}(x)[\partial]$ ). Let  $\sigma \in \operatorname{Aut}(C(x)/C)$  have order 2 and fixed field  $C(f) \subset C(x)$ .

LEMMA 2. If  $\exists \tilde{L} \in \mathbb{C}(f)[\partial_f]$  with  $L \sim_p \tilde{L}$ , then  $L \sim_p$ 

PROOF.  $L \sim_n \tilde{L} = \sigma(\tilde{L}) \sim_n \sigma(L)$ .  $\square$ 

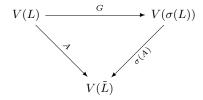
So if not  $L \sim_p \sigma(L)$  then  $L \in C(x)[\partial] \subset \mathbb{C}(x)[\partial]$  does not descend to  $\mathbb{C}(f)$ . If  $L \sim_p \sigma(L)$  then we will consider two NOTATION 1. <u>Case A</u> is when there exists  $G = r_0 + r_1 \partial \in \mathbb{C}(x)[\partial]$  such that  $G(V(L)) = V(\sigma(L))$ , i.e.  $L \sim_g \sigma(L)$ .

<u>Case B</u> is when there exists  $G = e^{\int r} \cdot (r_0 + r_1 \partial)$  such that  $G(V(L)) = V(\sigma(L))$ , i.e.  $L \sim_p \sigma(L)$ . (**Note:** Case  $A \Rightarrow Case B$ .)

This section treats only Case A. Section 5 will reduce Case B to Case A.

In Case A, when  $L \sim_g \sigma(L)$ , it is known [11] that there exists  $\tilde{L} \in \mathbb{C}(f)[\partial_f]$  with  $\tilde{L} \sim_g L$ . Then we have the following diagram:

#### Diagram 1



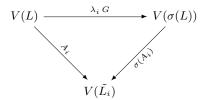
Here, A,  $\sigma(A)$ , and  $\tilde{L}$  are unknown. Whether or not such a diagram commutes is studied in Theorem 1 below.

REMARK 6. A gauge transformation is a bijective map  $A: V(L) \to V(\tilde{L})$  that can be represented by a differential operator in  $\mathbb{C}(x)[\partial]$ . So we can define  $\sigma(A)$  simply by applying  $\sigma$  to the operator that represents the map A.

THEOREM 1. Let L and  $\sigma$  be as before, and  $G: V(L) \to V(\sigma(L))$  be a gauge transformation. Suppose  $\tilde{L}_1, \tilde{L}_2 \in \mathbb{C}(f)[\partial_f]$  and  $A_i: V(L) \to V(\tilde{L}_i)$  are gauge transformations. Then:

1. For each i = 1, 2, there is exactly one  $\lambda_i \in \mathbb{C}^*$  such that the following diagram commutes.

# Diagram 2



- 2. If  $\tilde{L}_1 \sim_g \tilde{L}_2$  over  $\mathbb{C}(f)$ , then  $\lambda_1 = \lambda_2$ ; Otherwise,  $\lambda_1 = -\lambda_2$ .
- 3. In particular,  $\{\lambda_1, -\lambda_1\}$  depends only on  $(L, \sigma, G)$ .

PROOF. First consider the diagram without  $\lambda_i$  in it. In it we find two gauge transformations  $V(L) \to V(\tilde{L_i})$ , namely  $A_i$  and  $\sigma(A_i)G$ . After choosing bases of V(L) and  $V(\tilde{L_i})$ , we can view these gauge transformations as bijections:  $\mathbb{C}^2 \to \mathbb{C}^2$ . Then by linear algebra, there is a constant  $\lambda_i \in \mathbb{C}^*$  such that the map:

$$A_i - \lambda_i \sigma(A_i)G : V(L) \to V(\tilde{L_i}).$$
 (4)

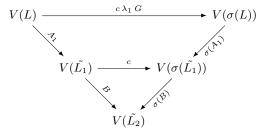
has a non-zero kernel. The kernel of (4) corresponds to a right hand factor of L, namely, the GCRD of L and the operator in (4). However, L is irreducible so this kernel must be V(L) itself. That means Diagram 2 commutes. That  $\lambda_i$  is unique follows from linear algebra: there can be at most one  $\lambda_i$  for which (4) is the zero map. Item 1 follows.

For item 2, since  $\tilde{L_1} \sim_g L \sim_g \tilde{L_2}$ , there exists a gauge transformation  $B: V(\tilde{L_1}) \to V(\tilde{L_2})$ . This B is unique up

to multiplying by a constant that we choose in such a way that the composition  $BA_1:V(L)\to V(\tilde{L}_2)$  coincides with  $A_2$ . Since  $\sigma(\tilde{L_1})=\tilde{L_1}, \sigma(\tilde{L_2})=\tilde{L_2}$  one sees that  $\sigma(B)$  maps  $V(\tilde{L_1})$  to  $V(\tilde{L_2})$  as well. So  $\sigma(B)$  must be  $c\cdot B$  for some  $c\in\mathbb{C}^*$ . Then  $|\sigma|=2$  implies that  $c=\pm 1$ . Now c=1 iff  $\sigma(B)=B$  iff  $B\in\mathbb{C}(f)[\partial_f]$  iff  $\tilde{L_1},\tilde{L_2}$  are gauge-equivalent over  $\mathbb{C}(f)$ . Otherwise, if c=-1, then  $B\notin\mathbb{C}(f)[\partial_f]$  and  $\tilde{L_1},\tilde{L_2}$  are gauge-equivalent over  $\mathbb{C}(x)$  but not over  $\mathbb{C}(f)$ . To prove item 2 we now have to show that  $\lambda_2=c\lambda_1$ .

If  $\lambda_i$  is such that Diagram 2 commutes (for i=1,2) then the following diagram commutes:

#### Diagram 3



The composed map  $BA_1$  at the left of Diagram 3 coincides with the map  $A_2$  in Diagram 2 for i=2. Applying  $\sigma$  to  $BA_1$  and  $A_2$ , we see that the composed map at the right of Diagram 3 coincides with the map  $\sigma(A_2)$  in Diagram 2 for i=2. Then the maps at the top of Diagram 3 and Diagram 2 for i=2 must coincide as well, i.e.,  $\lambda_2 G = c\lambda_1 G$ . Hence  $\lambda_2 = c\lambda_1$ . Item 2 (and hence item 3) follow.  $\square$ 

# 4.1 Algorithm for finding 2-descent in Case A

Notations  $L, C, G, \sigma, A$  are as in Section 4. Our goal is to compute 2-descent:  $L \sim_p \tilde{L} \in \mathbb{C}(f)[\partial_f]$ . Here f is determined from  $\sigma$  as in Remark 2. We will compute  $A: V(L) \to V(\tilde{L})$  first, then use A to find  $\tilde{L}$ .

**Algorithm:** Case A for computing a 2-descent  $\tilde{L}$  for L. **Input:** L, G,  $\sigma$  and C.

**Output:**  $\tilde{L}$  and A, defined over an optimal extension of C.

- **Step 1:** Write  $A = (a_{00} + a_{01}x)\partial + (a_{10} + a_{11}x)$ , with  $a_{00}$ ,  $a_{01}$ ,  $a_{10}$ ,  $a_{11}$  unknowns (which will take values in  $\mathbb{C}(f)$ ).
- Step 2: The operator  $A \lambda \sigma(A)G$  in (4) should vanish on V(L), so the remainder of  $A \sigma(A)\lambda G$  right divided by L must be 0. This remainder is of the form  $(R_{00} + R_{01}x)\partial^0 + (R_{10} + R_{11}x)\partial$ , where the  $R_{ij}$  are  $C(\lambda, f)$ -linear combinations of  $a_{ij}$ . This produces a system of 4 equations  $R_{ij} = 0$  in 4 unknowns  $a_{ij}$ .
- Step 3: To have a nontrivial solution, the corresponding  $4 \times 4$  matrix M must have determinant 0. Equating  $\det(M)$  to 0 gives a degree 4 equation for  $\lambda$ . Solve for

**Remark.** The equation for  $\lambda$  is of the form  $(\lambda^2 - a)^2 = 0$ , where  $a = \lambda_1^2 = \lambda_2^2$  with  $\lambda_1, \lambda_2$  as in Theorem 1. If L and  $\sigma$  are defined over a field  $C \subseteq \mathbb{C}$  then  $\tilde{L}$  and A are defined over  $C(\sqrt{a})$ .

If  $\sqrt{a} \notin C$  then it follows from Theorem 1 that the extension by  $\lambda_i = \pm \sqrt{a}$  is necessary.

Step 4: Plug in one value for  $\lambda$  in M, then solve M to find values for  $a_{00}, a_{01}, a_{10}, a_{11}$  in  $C(\sqrt{a}, f)$ .

- Step 5: Compute LCLM(A, L) to obtain  $\tilde{L}A$ . Right divide by A to find  $\tilde{L} \in C(\sqrt{a}, f)[\partial_f]$ .
- **Step 6:** (optional) Introduce a new variable, say  $x_1$ , and compute an operator  $L_{x_1} \in C(\sqrt{a}, x_1)[\partial_{x_1}]$  that corresponds to  $\tilde{L}$  under the change of variables  $x_1 \mapsto f$ .

# 5. COMPUTING 2-DESCENT, CASE B

DEFINITION 7. Let  $L_1$ ,  $L_2 \in \mathcal{D} = K[\partial]$ . The symmetric product  $L_1 \otimes L_2$  is defined as the monic differential operator in  $\mathcal{D}$  with minimal order for which  $y_1 y_2 \in V(L_1 \otimes L_2)$  for all  $y_1 \in V(L_1)$ ,  $y_2 \in V(L_2)$ .

LEMMA 3. If  $L = \partial^2 + c_0 \in C(x)[\partial]$ , and  $G := e^{\int r} \cdot (r_0 + r_1 \partial)$  is a bijection from V(L) to  $V(\sigma(L))$ , then  $(e^{\int r})^2$  is a rational function.

If  $L := \partial^2 + a_1 \partial + a_0 \in \mathbb{C}(x)[\partial]$ , then  $L_1 := L \otimes (\partial - \frac{1}{2}a_1)$  is of the form  $\partial^2 + c_0$  (with  $c_0 = a_0 - \frac{1}{4}a_1^2 - \frac{1}{2}a_1'$ ).

The proof of the lemma follows by computing the effect of G on the Wronskian, and the fact that the Wronskians of  $\partial^2 + c_0$  and  $\sigma(\partial^2 + c_0)$  are rational functions (1 and  $\sigma(x)'$  respectively).

Let  $L \in C(x)[\partial]$  irreducible (even over  $\mathbb{C}$ ) and of order 2, and  $\sigma \in \operatorname{Aut}(C(x)/C)$  of order 2. The implementation equiv [8] can check if  $L \sim_p \sigma(L)$ , and if so, find  $r, r_0, r_1 \in C(x)$  for which  $G := e^{\int r} \cdot (r_0 + r_1 \partial)$  is a bijection from V(L) to  $V(\sigma(L))$ . Assume that such  $\sigma$  and G are given. After the simple transformation in the lemma above, we may assume that  $(e^{\int r})^2$  is a rational function.

If  $e^{\int r}$  itself is a rational function, then we are in Case A. Otherwise, we can write  $e^{\int r} = p(x)\sqrt{f(x)}$  for some square-free polynomial f(x), and some  $p(x) \in C(x)$ .

DEFINITION 8. The branch points of G are the roots of f(x), and  $\infty$  if f(x) has odd degree.

To reduce Case B to Case A, we have to eliminate the branch points. Our algorithm will first eliminate all branch points that can be eliminated without a field extension of C. It will only extend C if there is no descent w.r.t.  $\sigma$  defined over C.

# 5.1 Branch points

It is convenient to view the set of branch points as a subset of  $\mathbb{P}^1(\overline{C})$ . However, to avoid splitting fields, the algorithm represents the branch points with a set  $B \subset \operatorname{places}(C)$  instead. This B is the set of irreducible factors of f(x) in C[x], as well as  $\infty$  if f(x) has odd degree. The goal is to eliminate branch points until we reach  $B = \emptyset$ , i.e., Case A.

DEFINITION 9. If  $\sigma(\infty) = \infty$ , then denote Inf :=  $\{\infty\}$ , otherwise Inf :=  $\{\infty, x - \sigma(\infty)\}$ . Denote  $B_I = B \cap I$  Inf and  $B_N = B \setminus B_I$ .

Let  $f_1(x)$ ,  $f_2(x) \in B_N$ . We say that  $f_1(x)$  matches  $f_2(x)$  when the roots of  $f_2(x)$  are the same as the roots of  $f_1(\sigma(x))$  (i.e. the numerator of  $f_1(\sigma(x))$  is  $f_2$ ).

If  $\sigma(\infty) \neq \infty$ , then we say that the polynomial  $x - \sigma(\infty)$  matches  $\infty$ .

LEMMA 4. If  $f_1(x) \neq f_2(x) \in B_N$  and  $f_1(x)$  matches  $f_2(x)$ , then  $B_N$  turns into  $B_N \setminus \{f_1, f_2\}$  when we replace L by  $L_{\text{new}} := L \otimes (\partial -\frac{1}{2} \cdot \frac{f_1(x)t}{f_1(x)})$ .

PROOF. The composed transformation

$$V(L_{\text{new}}) \to V(L) \to V(\sigma(L)) \to V(\sigma(L_{\text{new}}))$$

is

$$\sqrt{\sigma(f_1)} \cdot G \cdot \frac{1}{\sqrt{f_1}}$$
.

The polynomial f equals  $f_1f_2\cdots$  where the  $\cdots$  refer to the other factors of f in  $B\setminus\{\infty\}$ . The transformation G is of the form  $\sqrt{f_1f_2\cdots}\cdot(r_0+r_1\partial)$ . Factors can be removed from the square-root in G either by division or by multiplication by a square-root (factors in C(x) can be moved to  $r_0, r_1$ ). So in the composed transformation, the factors  $f_1$  and  $f_2$  will disappear from the square-root in G (note: this uses the assumption  $f_1 \neq f_2$  (which implies that their gcd is 1 since they are monic irreducible polynomials)).

A subtlety is that if  $\sigma(\infty) \neq \infty$ , then  $\sigma(f_1)$  is not  $f_2$  but  $cf_2/(x-\sigma(\infty))^d$ , for some  $c \in C$ , where d is the degree of  $f_1$  and  $f_2$ . This means that if  $\sigma(\infty) \neq \infty$  and d is odd, then the set  $B_I$  will change when we replace L by  $L_{\text{new}}$  ( $B_I = \emptyset$  will change to Inf, and  $B_I = \text{Inf}$  will change to  $\emptyset$ ).  $\square$ 

LEMMA 5. If  $\sigma(\infty) \neq \infty$ , and  $B_I = \{\infty, f_1\}$  (here  $f_1 = x - \sigma(\infty)$ ) then the factor  $f_1$  inside the square root in G will cancel out (i.e.  $B_I$  will become  $\emptyset$ ) if we replace L by  $L_{\text{new}} := L \otimes (\partial - \frac{1}{4} \cdot \frac{1}{f_1})$ .

PROOF. The solutions of  $L_{\text{new}}$  differ a factor  $\sqrt[4]{f_1}$  from the solutions of L. The lemma follows from a similar computation as the proof of Lemma 4, except that this time  $\sigma(f_1)$  is of the form  $c/f_1$  for some constant c. Thus, the composed map is of the form  $\sqrt[4]{c/f_1} \cdot G \cdot 1/\sqrt[4]{f_1}$ , and  $\sqrt{f_1}$  is cancelled from the square root in G.  $\square$ 

In the following algorithm, L and  $\sigma$  are as in Section 4, and  $G = e^{\int r} \cdot (r_0 + r_1 \partial)$  with  $r, r_0, r_1 \in C(x)$ .

**Algorithm:** Case B for computing a 2-descent  $\tilde{L}$  for L.

**Input:** L, G,  $\sigma$  and C.

**Output:**  $\tilde{L}$  and A (defined over C whenever possible).

**Step 1 Initialization:** If  $(e^{\int r})^2$  is not a rational function, then replace L by  $L \otimes (\partial - \frac{1}{2} \cdot \frac{a_1}{a_2})$  as in Lemma 3 and update G accordingly.

Rewrite G as  $\sqrt{f(x)}(r_0 + r_1\partial)$  with f(x) monic and square-free (updating  $r_0, r_1 \in C(x)$  to move any rational factor from  $e^{\int r}$  to  $r_0, r_1$ ).

If f(x) = 1 then call **Case A** and stop.

**Step 2:** Factor f(x) in C[x] to find  $B, B_I, B_N \subset \operatorname{places}(C)$ .

Step 3:  $g := \mathbf{Findg}(B_N, \sigma, C)$ . (See below for the subalgorithm  $\mathbf{Findg}$ )

Step 4: Let  $h := \frac{1}{2} \cdot \frac{gl}{g}$ . Replace L by  $L \otimes (\partial - h)$  and update  $G, B, B_I, B_N$  accordingly. Now  $B_N$  should be  $\emptyset$ .

**Step 5:** If  $B_I \neq \emptyset$  then let  $h := \frac{1}{4} \cdot \frac{1}{f_1}$  with  $f_1$  as in Lemma 5. Replace L by  $L(S(\partial - h))$  and update G, B accordingly. Now B should be  $\emptyset$ .

Step 6: Call Case A.

Subalgorithm: Findg.

Input:  $B_N$ ,  $\sigma$ , C.

Output: g.

**Step 1:** If  $B_N = \emptyset$ , return 1 and stop.

**Step 2:** Else, for each  $P_i \in B_N$ ,

- 1. Find its matched (Def. 9) element  $P_i \in B_N$ .
- 2. If  $P_i \neq P_j$  then  $g := \mathbf{Findg}(B_N \setminus \{P_i, P_j\}, \sigma, C)$ , return  $g \cdot P_i$  and stop.

Step 3: Now each  $P \in B_N$  matches itself, and hence has even degree. Choose  $P \in B_N$  with minimal degree, and let  $\alpha \in \overline{C}$  be one root of P, so  $C(\alpha) \cong C[x]/(P)$ . Let  $B_N^{\alpha}$  be the set of all irreducible factors in  $C(\alpha)[x]$  of all elements of  $B_N$ . Return  $\mathbf{Findg}(B_N^{\alpha}, \sigma, C(\alpha))$ .

#### 6. MAIN ALGORITHM

Algorithm 2-descent.

**Input:** A second order irreducible differential operator  $L \in C(x)[\partial]$  and the field C.

**Output:** descent, if it exists for some  $\sigma \in \operatorname{Aut}(C(x)/C)$  of order 2.

Step 1: Compute the set of true singularities, and the singularity structure  $S_C^{\mathrm{type}}$ .

Step 2: Call Compute Möbius transformations in Section 3.2 to compute the set  $M_C^{\rm type}$ .

Step 3: For each  $\sigma \in M_C^{\mathrm{type}}$ , call [8] to check if  $L \sim_p \sigma(L)$ , and if so, to find  $G: V(L) \to V(\sigma(L))$ . If we find  $\sigma$  with  $L \sim_p \sigma(L)$ , then call algorithm Case B in Section 5.1 and stop.

#### 7. EXAMPLES

We give two examples. The first example is easy (it has  $G = r_0 + r_1 \partial$  with  $r_1 = 0$ ). The second one is less trivial<sup>3</sup>. The first example is in **Case A** as in Section 4, the second example involves both **Case A** and **Case B**.

Example 2. Let

$$L = \partial^2 + \frac{28x - 5}{x(4x - 1)}\partial + \frac{144x^2 + 20x - 3}{x^2(4x - 1)(4x + 1)}$$

Step 1: Compute the singularity structure of L

$$S_C^{\mathrm{type}} := \{(x,0), (\infty,0), (x-\frac{1}{4},0), (x+\frac{1}{4},0)\}$$

Step 2: Compute Möbius transformations. Since  $S_1$  has  $n_1 = 4$  elements, we end up in algorithm Case1 of Section 3.2 which produces:

$$\{-x, \frac{-1}{16x}, \frac{1}{16x}, \frac{-1}{4}, \frac{4x-1}{4x+1}, \frac{1}{4}, \frac{4x+1}{4x-1}\}$$

Step 3: There are 5 choices for  $\sigma$ . The first one is  $x \mapsto -x$  corresponding to the subfield  $C(f) = C(x^2)$ . The equiv [8] program finds  $G = \frac{4x-1}{4x+1}$ . Next we compute  $A := -4x^2 + x$ , and then  $\tilde{L}$ . After applying a change of variable  $x \mapsto \sqrt{x_1}$  the result reads

$$L_{x_1} := (16x_1 - 1)x_1\partial^2 + (32x_1 - 2)\partial + 4$$

which has 3 true singularities and is easy to solve.

Example 3. Consider the operator:

$$L := \partial^2 + \frac{4(1296x^5 + 576x^4 - 144x^3 - 72x^2 + x + 1)}{x(6x - 1)(2x + 1)(6x + 1)(12x^2 - 1)}\partial + \frac{2(5184x^6 - 864x^5 - 1656x^4 + 48x^3 + 162x^2 + 6x - 1)}{(-1 + 2x)x^2(6x - 1)(2x + 1)(6x + 1)(12x^2 - 1)}$$

Step 1: Compute the singularity structure of L

$$S_C^{type} := \{(x,0), (\infty,0), (x-\frac{1}{2},0), (x+\frac{1}{2},0), (x-\frac{1}{6},0), (x+\frac{1}{6},0)\}$$

 $(12x^2 - 1 \text{ is a removable singularity, Definition 5}).$ 

**Step 2:** Compute Möbius transformations. Since  $S_1$  has  $n_1 = 6$  elements, we are again in Case1, and find:

$$\{-x, \frac{-1}{12x}, \frac{1}{12x}, \frac{-1}{2} \frac{2x-1}{6x+1}, \frac{1}{2} \frac{2x+1}{6x-1}, \frac{-1}{6} \frac{6x-1}{2x+1}, \frac{1}{6} \frac{6x+1}{2x-1}\}$$

Step 3: The first  $\sigma$  we try is  $x \mapsto -x$ . The equiv program finds

$$G := \frac{x(12x^2 + 4x - 1)}{12x^2 - 1}\partial + \frac{3}{2}\frac{(2x+1)(10x-1)}{12x^2 - 1}$$

so  $G(V(L)) = V(\sigma(L))$ . Then compute a 4 by 4 matrix from the linear equations for the  $a_{ij}$ , equate the determinant to 0 and find  $\lambda = \pm 2$ . We choose  $\lambda = 2$  and find

$$A := (-36x^4 - \frac{1}{4} + 10x^2)\partial + 1 - \frac{1}{4}\frac{(288x^4 + 1 - 84x^2)}{x}.$$

We get

$$L_{x_1} := 4x_1^2(-1 + 36x_1)(4x_1 - 1)(12x_1 - 1)^2 \partial^2 + 8x_1(12x_1 - 1)(4x_1 - 1)(216x_1^2 - 54x_1 + 1)\partial - 3 - 2544x_1^2 + 10368x_1^3 + 48x_1$$

which is  $\tilde{L} \in C(x^2)[\partial_{x^2}]$  rewritten with  $x \mapsto \sqrt{x_1}$ . This  $L_{x_1}$  has 4 true singularities, and allows a further 2-descent. Applying steps (1)(2)(3) to  $L_{x_1}$  again, we are actually in **Case B** as in Section 5, applying the algorithm (details are given in a Maple worksheet [5]) we find a new operator  $\tilde{L}_1 \sim_p L_{x_1}$  defined over the subfield  $\mathbb{C}(f_1)$  where  $f_1 := x_1 + \frac{1}{144x_1}$ . Replacing  $f_1$  by a new variable  $x_2$  we get:

$$L_{x_2} := 4(36x_2 + 11)(18x_2 - 5)(6x_2 + 1)(6x_2 - 1)^2 \partial^2 + 36(6x_2 - 1)(1296x_2^3 + 1620x_2^2 + 20x_2 - 9)\partial + 34992x_2^3 - 207036x_2^2 - 2331 + 3456x_2$$

which has 3 true regular singularities (as well as a few removable singularities). That means that  $L_{x_2}$  (and hence L) has closed form solutions (see [5]) in terms of hypergeometric  ${}_2F_1$  functions.

#### 8. FUTURE WORK

At the moment, we only consider  $\sigma$ 's that are defined over the same field of constants C over which L is defined. We can modify the Compute Möbius transformations algorithm to also find  $\sigma$ 's defined over an extension of C. However, for such  $\sigma$  we do not plan to compute 2-descent because if there exists descent w.r.t. a  $\sigma$  that is not defined over C, then a larger descent should exist as well.

We plan to work on finding (if it exists) descent to subfields of index 3. Degree 3 extensions need not be Galois, and so in general, to find 3-descent it is not enough to try all Möbius transformations that fix the singularity structure.

<sup>&</sup>lt;sup>3</sup>it was e-mailed to one of us to find its closed form solutions. There have been many such requests, which motivates us to develop these algorithms.

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