

# Blind deconvolution by optimizing over a quotient manifold

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This is joint work with Paul Hand at Rice university

# Blind deconvolution

## [Blind deconvolution]

Blind deconvolution is to recover two unknown signals from their convolution.

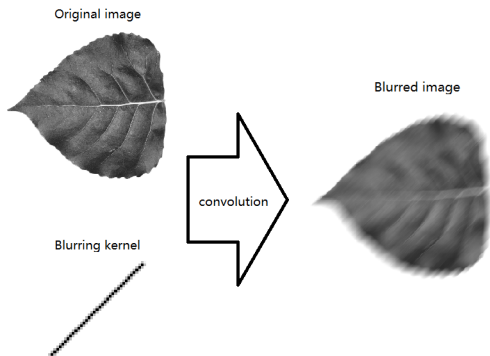
Blurred image



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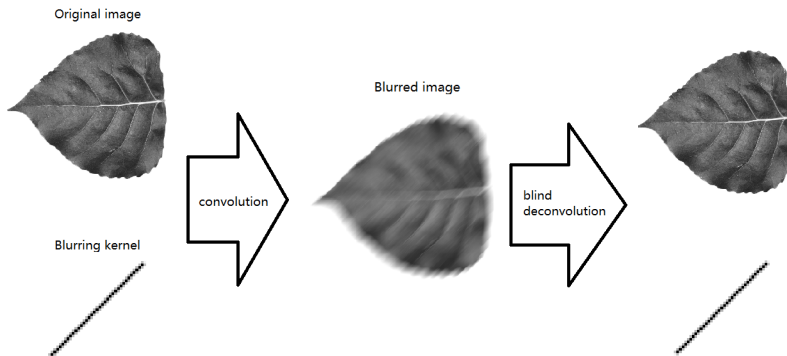
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## [Blind deconvolution]

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# Problem Statement

## [Blind deconvolution (Discretized version)]

Blind deconvolution is to recover two unknown signals  $\mathbf{w} \in \mathbb{C}^L$  and  $\mathbf{x} \in \mathbb{C}^L$  from their convolution  $\mathbf{y} = \mathbf{w} * \mathbf{x} \in \mathbb{C}^L$ .

- We only consider circular convolution:

$$\begin{bmatrix} \mathbf{y}_1 \\ \mathbf{y}_2 \\ \mathbf{y}_3 \\ \vdots \\ \mathbf{y}_L \end{bmatrix} = \begin{bmatrix} \mathbf{w}_1 & \mathbf{w}_L & \mathbf{w}_{L-1} & \dots & \mathbf{w}_2 \\ \mathbf{w}_2 & \mathbf{w}_1 & \mathbf{w}_L & \dots & \mathbf{w}_3 \\ \mathbf{w}_3 & \mathbf{w}_2 & \mathbf{w}_1 & \dots & \mathbf{w}_4 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \mathbf{w}_L & \mathbf{w}_{L-1} & \mathbf{w}_{L-2} & \dots & \mathbf{w}_1 \end{bmatrix} \begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \mathbf{x}_3 \\ \vdots \\ \mathbf{x}_L \end{bmatrix}$$

- Let  $\mathbf{y} = \mathbf{F}\mathbf{y}$ ,  $\mathbf{w} = \mathbf{F}\mathbf{w}$ , and  $\mathbf{x} = \mathbf{F}\mathbf{x}$ , where  $\mathbf{F}$  is the DFT matrix;
- $\mathbf{y} = \mathbf{w} \odot \mathbf{x}$ , where  $\odot$  is the Hadamard product, i.e.,  $y_i = w_i x_i$ .

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- $\mathbf{y} = \mathbf{w} \odot \mathbf{x}$ , where  $\odot$  is the Hadamard product, i.e.,  $y_i = w_i x_i$ .
- **Equivalent question:** Given  $\mathbf{y}$ , find  $\mathbf{w}$  and  $\mathbf{x}$ .

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## Problem under the assumption

Given  $y \in \mathbb{C}^L$ ,  $B \in \mathbb{C}^{L \times K}$  and  $C \in \mathbb{C}^{L \times N}$ , find  $h \in \mathbb{C}^K$  and  $m \in \mathbb{C}^N$  so that

$$y = Bh \odot \overline{Cm} = \text{diag}(Bhm^* C^*).$$

# Related work

Find  $h, m$ , s. t.  $y = \text{diag}(Bhm^*C^*)$ ;

- Ahmed et al. [ARR14]<sup>1</sup>

- Convex problem:

$$\min_{X \in \mathbb{C}^{K \times N}} \|X\|_n, \text{ s. t. } y = \text{diag}(BXC^*),$$

where  $\|\cdot\|_n$  denotes the nuclear norm, and  $X = hm^*$ ;

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# Related work

- Li et al. [LLSW16]<sup>2</sup>
  - Nonconvex problem<sup>3</sup>:

Find  $h, m$ , s. t.  $y = \text{diag}(Bhm^*C^*)$ ;

$$\min_{(h,m) \in \mathbb{C}^K \times \mathbb{C}^N} \|y - \text{diag}(Bhm^*C^*)\|_2^2;$$

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  - (Wirtinger flow method + a good initialization)  $\xRightarrow{\text{high probability}}$  the true solution;

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- Lower successful recovery probability than alternating minimization algorithm empirically.

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# Manifold Approach

Find  $h, m$ , s. t.  $y = \text{diag}(Bhm^*C^*)$ ;

- The problem is defined on the set of rank-one matrices (denoted by  $\mathbb{C}_1^{K \times N}$ ), neither  $\mathbb{C}^{K \times N}$  nor  $\mathbb{C}^K \times \mathbb{C}^N$ ; Why not work on the manifold directly?

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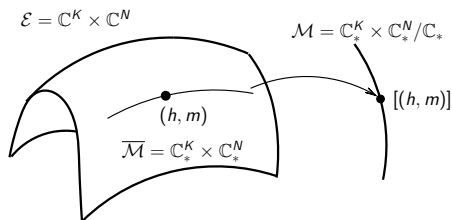
- The problem is defined on the set of rank-one matrices (denoted by  $\mathbb{C}_1^{K \times N}$ ), neither  $\mathbb{C}^{K \times N}$  nor  $\mathbb{C}^K \times \mathbb{C}^N$ ; Why not work on the manifold directly?
- Optimization on manifolds
  - A representation of  $\mathbb{C}_1^{K \times N}$ ;
  - Representation of directions;
  - A Riemannian metric;
  - Riemannian gradient;
  - A Riemannian steepest descent method;

# A Representation of $\mathbb{C}_1^{K \times N}$ : $\mathbb{C}_*^K \times \mathbb{C}_*^N / \mathbb{C}_*$

- Given  $X \in \mathbb{C}_1^{K \times N}$ , there exist  $(h, m)$  such that  $X = hm^*$ ;
- $(h, m)$  is not unique;
- The equivalent class:  $[(h, m)] = \{(ha, ma^{-*}) \mid a \neq 0\}$ ;
- Quotient manifold:  $\mathbb{C}_*^K \times \mathbb{C}_*^N / \mathbb{C}_* = \{[(h, m)] \mid (h, m) \in \mathbb{C}_*^K \times \mathbb{C}_*^N\}$

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$$\mathbb{C}_*^K \times \mathbb{C}_*^N / \mathbb{C}_* \simeq \mathbb{C}_1^{K \times N}$$

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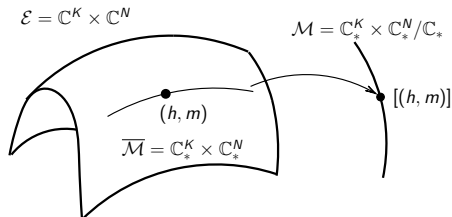
Cost function<sup>4</sup>

- Riemannian approach:

$$f : \mathbb{C}_*^K \times \mathbb{C}_*^N / \mathbb{C}_* \rightarrow \mathbb{R} : [(h, m)] \mapsto \|y - \text{diag}(Bhm^* C^*)\|_2^2.$$

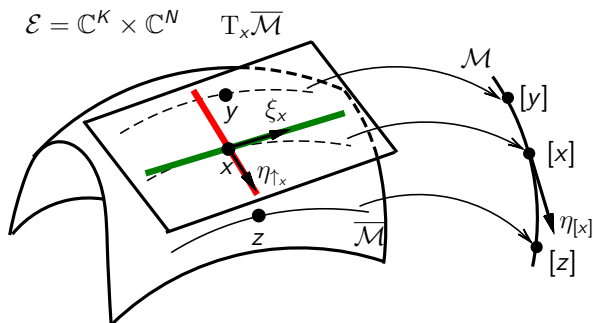
- Approach in [LLSW16]:

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# Representation of directions on $\mathbb{C}_*^K \times \mathbb{C}_*^N / \mathbb{C}_*$

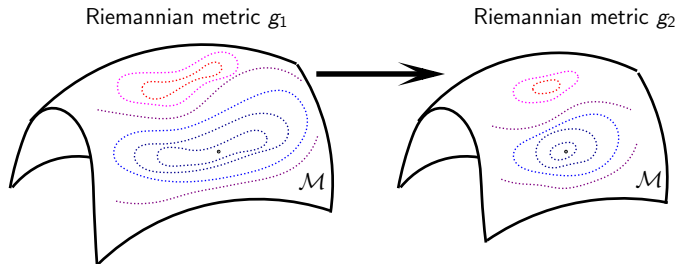


- $x$  denotes  $(h, m)$ ;
- Green line: the tangent space of  $[x]$ ;
- Red line (horizontal space at  $x$ ): orthogonal to the green line;
- Horizontal space at  $x$ : a representation of the tangent space of  $\mathcal{M}$  at  $[x]$ ;

# A Riemannian metric

Riemannian metric:

- Inner product on tangent spaces
- Define angles and lengths



**Figure:** Changing metric may influence the difficulty of a problem.

# A Riemannian metric

$$\min_{[(h,m)]} \|y - \text{diag}(Bhm^* C^*)\|_2^2$$

## Idea for choosing a Riemannian metric

The block diagonal terms in the Euclidean Hessian are used to choose the Riemannian metric.



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- Let  $\langle u, v \rangle_2 = \text{Re}(\text{trace}(u^* v))$ :

$$\langle \eta_h, \text{Hess}_h f[\xi_h] \rangle_2 = 2 \langle \text{diag}(B\eta_h m^* C^*), \text{diag}(B\xi_h m^* C^*) \rangle_2 \approx 2 \langle \eta_h m^*, \xi_h m^* \rangle_2$$

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- The Riemannian metric:

$$g(\eta_{[x]}, \xi_{[x]}) = \langle \eta_h, \xi_h m^* m \rangle_2 + \langle \eta_m^*, \xi_m^* h^* h \rangle_2;$$

# Riemannian gradient

- Riemannian gradient

- A tangent vector:  $\text{grad } \mathbf{f}([x]) \in T_{[x]} \mathcal{M}$ ;

- Satisfies:  $Df([x])[\eta_{[x]}] = \mathbf{g}(\text{grad } f([x]), \eta_{[x]}), \quad \forall \eta_{[x]} \in T_{[x]} \mathcal{M}$ ;

- Represented by a vector in a horizontal space;

- Riemannian gradient:

$$(\text{grad } f([(h, m)]))_{\uparrow_{(h, m)}} = \text{Proj}\left(\nabla_h f(h, m)(m^* m)^{-1}, \nabla_m f(h, m)(h^* h)^{-1}\right);$$

# A Riemannian steepest descent method (RSD)

An implementation of a Riemannian steepest descent method<sup>5</sup>

0 Given  $(h_0, m_0)$ , step size  $\alpha > 0$ , and set  $k = 0$

1  $d_k = \|h_k\|_2 \|m_k\|_2$ ,  $h_k \leftarrow \sqrt{d_k} \frac{h_k}{\|h_k\|_2}$ ;  $m_k \leftarrow \sqrt{d_k} \frac{m_k}{\|m_k\|_2}$ ;

2  $(h_{k+1}, m_{k+1}) = (h_k, m_k) - \alpha \left( \frac{\nabla_{h_k} f(h_k, m_k)}{d_k}, \frac{\nabla_{m_k} f(h_k, m_k)}{d_k} \right)$ ;

3 If not converge, goto Step 2.

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# Highlight differences

- The norms of  $h$  and  $m$ 
  - Normalization in RSD:  $\|h\|_2 = \|m\|_2$ ;
  - Penalty in Wirtinger flow method:

$$G_0\left(\frac{\|h\|_2^2}{2d}\right) + G_0\left(\frac{\|m\|_2^2}{2d}\right)$$

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- Riemannian Gradient versus Euclidean Gradient:

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If  $\|h\|_2 = \|m\|_2$ , then

$$\begin{aligned} (\text{grad } f([(h, m)]))_{\uparrow_{(h, m)}} &= \left(\nabla_h f(h, m)(m^* m)^{-1}, \nabla_m f(h, m)(h^* h)^{-1}\right) \\ &= \frac{1}{\|h\|_2 \|m\|_2} \left(\nabla_h f(h, m), \nabla_m f(h, m)\right) \end{aligned}$$



# Penalty/Coherence

- Coherence is defined as

$$\mu_h^2 = \frac{L \|Bh\|_\infty^2}{\|h\|_2^2} = \frac{L \max(|b_1^* h|^2, |b_2^* h|^2, \dots, |b_L^* h|^2)}{\|h\|_2^2};$$

- Assume  $B$  is orthonormal and  $\|b_i\|_2^2 \leq \phi \frac{K}{L}, i = 1, \dots, L$  for some constant  $\phi$ .
- large if  $h$  is parallel to one of  $b_i$ ;
- small if  $h$  is sparse;
- Coherence at the true solution  $[(h_\sharp, m_\sharp)]$ 
  - influences the probability for recovery
  - Small coherence is preferred

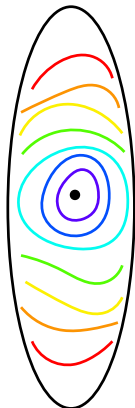
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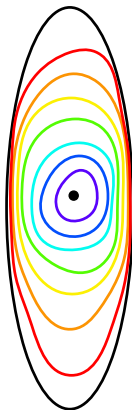
$$\rho \sum_{i=1}^L G_0 \left( \frac{L |b_i^* h|^2 \|m\|_2^2}{8d^2 \mu^2} \right),$$

where  $G_0(t) = \max(t - 1, 0)^2$ ;

$$\|y - \text{diag}(Bhm * C^*)\|_2^2$$



$$\|y - \text{diag}(Bhm * C^*)\|_2^2 + \text{penalty}$$



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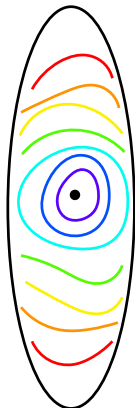
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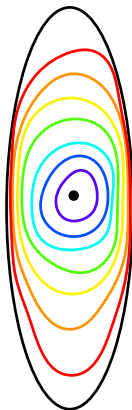
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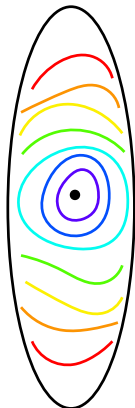
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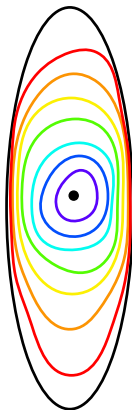
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- $\Omega$ : ellipsoid;
- Unique minimizer in  $\Omega$ ;

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# Penalty

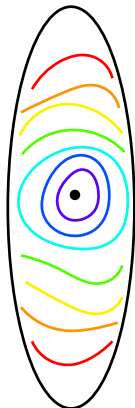
Promote low coherence:

$$\rho \sum_{i=1}^L G_0 \left( \frac{L |b_i^* h|^2 \|m\|_2^2}{8d^2 \mu^2} \right),$$

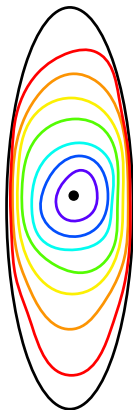
where  $G_0(t) = \max(t - 1, 0)^2$ ;

- $\Omega$ : ellipsoid;
- Unique minimizer in  $\Omega$ ;
- Initial iterate in  $\Omega$ ;

$$\|y - \text{diag}(Bhm * C^*)\|_2^2$$



$$\|y - \text{diag}(Bhm * C^*)\|_2^2 + \text{penalty}$$



# Penalty

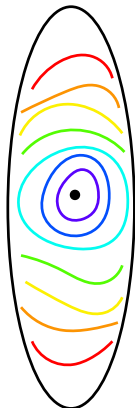
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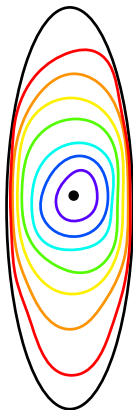
where  $G_0(t) = \max(t - 1, 0)^2$ ;

- $\Omega$ : ellipsoid;
- Unique minimizer in  $\Omega$ ;
- Initial iterate in  $\Omega$ ;
- Importance of the penalty;

$$\|y - \text{diag}(Bhm * C^*)\|_2^2$$



$$\|y - \text{diag}(Bhm * C^*)\|_2^2 + \text{penalty}$$



# Penalty

- Riemannian approach:

$$\rho \sum_{i=1}^L G_0 \left( \frac{L |b_i^* h|^2 \|m\|_2^2}{8d^2 \mu^2} \right)$$

- [LLSW16]:

$$\rho \left[ G_0 \left( \frac{\|h\|_2^2}{2d} \right) + G_0 \left( \frac{\|m\|_2^2}{2d} \right) + \sum_{i=1}^L G_0 \left( \frac{L |b_i^* h|^2}{8d \mu^2} \right) \right]$$

- $G_0(t) = \max(t - 1, 0)^2$ ,  $[b_1 b_2 \dots b_L]^* = B$ ;

# Penalty

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- $G_0(t) = \max(t - 1, 0)^2$ ,  $[b_1 b_2 \dots b_L]^* = B$ ;

Riemannian approach avoids the two terms.



# Initialization

Initialization method [LLSW16]

- $(d, \tilde{h}_0, \tilde{m}_0)$ : SVD of  $B^* \text{diag}(y)C$ ;
- Project  $(\tilde{h}_0, \tilde{m}_0)$  to a neighborhood of the true solution;
- Initial iterate  $[(h_0, m_0)]$ ;

# Numerical Results

- Synthetic tests
  - Efficiency
  - Probability of successful recovery
- Image deblurring

# Efficiency

**Table:** Comparisons of efficiency

	$L = 400, K = N = 50$			$L = 600, K = N = 50$		
Algorithms	[LLSW16]	[LWB13]	R-SD	[LLSW16]	[LWB13]	R-SD
$nBh/nCm$	351	718	208	162	294	122
$nFFT$	870	1436	518	401	588	303
$RMSE$	$2.22_{-8}$	$3.67_{-8}$	$2.20_{-8}$	$1.48_{-8}$	$2.34_{-8}$	$1.42_{-8}$

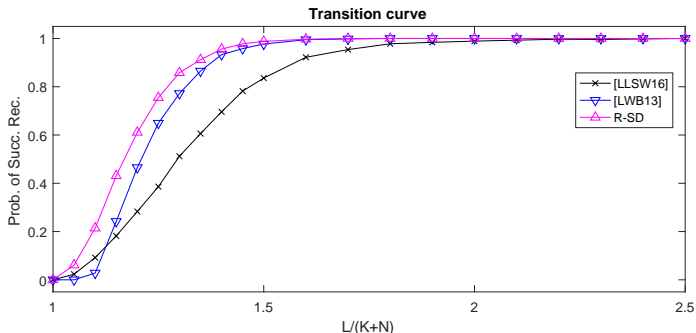
- An average of 100 random runs
- $nBh/nCm$ : the numbers of  $Bh$  and  $Cm$  multiplication operations respectively
- $nFFT$ : the number of Fourier transform
- $RMSE$ : the relative error  $\frac{\|hm^* - h_{\#}m_{\#}^*\|_F}{\|h_{\#}\|_2 \|m_{\#}\|_2}$

[LLSW16]: X. Li et. al., Rapid, robust, and reliable blind deconvolution via nonconvex optimization, *preprint arXiv:1606.04933*, 2016

[LWB13]: K. Lee et. al., Near Optimal Compressed Sensing of a Class of Sparse Low-Rank Matrices via Sparse Power Factorization *preprint arXiv:1312.0525*, 2013

# Probability of successful recovery

- Success if  $\frac{\|hm^* - h_{\#} m_{\#}^*\|_F}{\|h_{\#}\|_2 \|m_{\#}\|_2} \leq 10^{-2}$

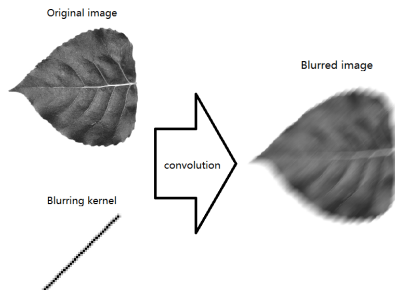


**Figure:** Empirical phase transition curves for 1000 random runs.

[LLSW16]: X. Li et. al., Rapid, robust, and reliable blind deconvolution via nonconvex optimization, *preprint arXiv:1606.04933*, 2016

[LWB13]: K. Lee et. al., Near Optimal Compressed Sensing of a Class of Sparse Low-Rank Matrices via Sparse Power Factorization *preprint arXiv:1312.0525*, 2013

# Image deblurring

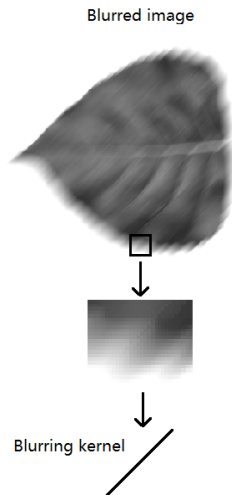


- Original image [WBX<sup>+</sup>07]: 1024-by-1024 pixels
- Motion blurring kernel (Matlab: `fspecial('motion', 50, 45)`)

# Image deblurring

What subspaces are the two unknown signals in?

- Image is approximately sparse in the Haar wavelet basis
- Support of the blurring kernel is learned from the blurred image



# Image deblurring

What subspaces are the two unknown signals in?

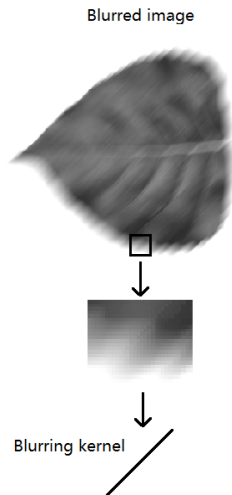
- Image is approximately sparse in the Haar wavelet basis

Use the blurred image to learn the dominated basis: **C**.

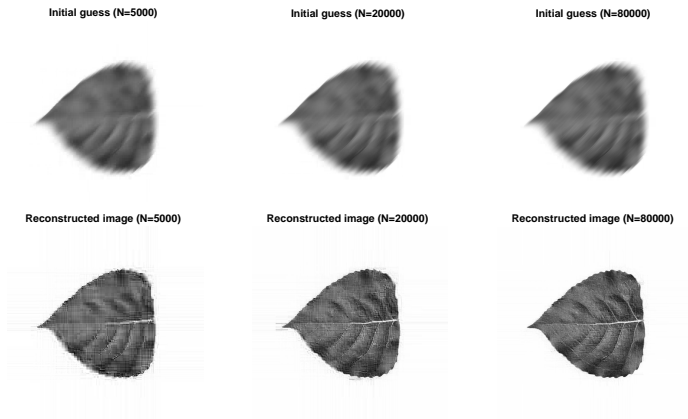
- Support of the blurring kernel is learned from the blurred image

Suppose the support of the blurring kernel is known: **B**.

- $L = 1048576$ ,  $K = 109$ ,  
 $N = 5000, 20000, 80000$



# Image deblurring



**Figure:** Initial guess by running power method for 50 iterations and the reconstructed image for  $N = 5000, 20000$ , and  $80000$ .



# Image deblurring

**Table:** Computational costs for multiple values of  $N$  on the image deblurring

$N$	$nBh/nCm$	$nFFT$	$relres$	$relerr$	$t$
5000	535	1330	$4.8_{-3}$	$5.7_{-2}$	170
20000	546	1358	$2.1_{-3}$	$5.3_{-2}$	173
80000	452	1124	$8.0_{-4}$	$5.0_{-2}$	144

- $relres$ :  $\|y - \text{diag}(Bhm^* C^*)\|_2 / \|y\|_2$ ;
- $relerr$ :  $\left\| \mathbf{y}_o - \frac{\|\mathbf{y}\|}{\|\mathbf{y}_f\|} \mathbf{y}_f \right\| / \|\mathbf{y}_o\|$
- $\mathbf{y}_f$ : the vector by reshaping the reconstructed image
- $\mathbf{y}_o$ : the vector by reshaping the original image

# Theoretical Results

Mathematical model:

- $C$  is a complex Gaussian distribution; and
- $B$  satisfies  $B^*B = I_K$  and  $\|b_i\|_2^2 \leq \phi \frac{K}{L}, i = 1, \dots, L$  for some constant  $\phi$ .

# Theoretical Results

## Initialization [LLSW16]<sup>6</sup>

If  $L \geq C_\gamma(\mu^2 + \sigma^2) \max(K, N) \log^2(L)/\varepsilon$ , then with high probability, it holds that

$$[(h_0, m_0)] \in \Omega_{\frac{1}{2}\mu} \cap \Omega_{\frac{2}{5}\varepsilon},$$

where  $\Omega_\mu = \{[(h, m)] \mid \sqrt{L}\|Bh\|_\infty \|m\|_2 \leq 4d_*\mu\}$ ,  
 $\Omega_\varepsilon = \{[(h, m)] \mid \|hm^* - h_\#m_\#\|_F \leq \varepsilon d_*\}$ , and  $(h_\#, m_\#)$  is the true solution.

Large enough number of measurements  $\implies$  the initial point in a small neighborhood of the true solution.

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<sup>6</sup>X. Li et. al., Rapid, robust, and reliable blind deconvolution via nonconvex optimization, *preprint arXiv:1606.04933*, 2016

# Theoretical Results

## Convergence analysis

Suppose  $L \geq C_\gamma(\mu^2 + \sigma^2) \max(K, N) \log^2(L)/\varepsilon^2$  and the initialization  $[(h_0, m_0)] \in \Omega_{\frac{1}{2}\mu} \cap \Omega_{\frac{2}{5}\varepsilon}$ . Then with high probability, it holds that

$$\|h_k m_k^* - h_\# m_\#^*\|_F \leq \frac{2}{3} \left(1 - \frac{\alpha}{3000}\right)^{k/2} \varepsilon d_*,$$

where  $\alpha$  is a small enough fixed step size.

i) Large enough number of measurements; ii) the initial point in a small neighborhood of the true solution  $\implies$  the Riemannian method converges linearly to the true solution.

# Theoretical Results

## Riemannian Hessian

Suppose  $L \geq C_\gamma \max(K, \mu_h^2 N) \log^2(L)$ . Then with high probability, it holds that

$$\frac{9d_*^2}{5} \leq \lambda_i \leq \frac{22d_*^2}{5}$$

for all  $i$ , where  $\lambda_i$  are eigenvalues of the Riemannian Hessian  $\text{Hess } f$  at the true solution.

The Riemannian Hessian  $f \circ R$  is well-conditioned near the true solution.

# Conclusion

Blind deconvolution by optimizing over a quotient manifold

- A Riemannian steepest descent method
- Simple implementation
- Recovery guarantee
- Superior numerical performance

# Thank you

Thank you!

# References I



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