Riemannian Optimization and Averaging Symmetric Positive Definite Matrices

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Outline

- Karcher mean computation on $\mathcal{S}^{n}_{++}$
- Divergence-based means on $\mathcal{S}^{n}_{++}$
- Riemannian L^1 median computation on $\mathcal{S}^{n}_{++}$
- Applications
- Conclusions

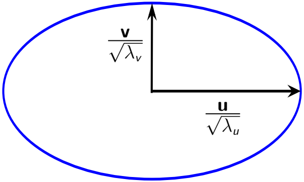
Symmetric Positive Definite (SPD) Matrix

Definition

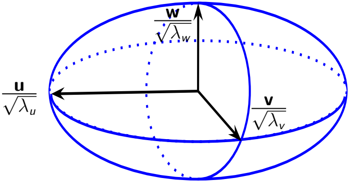
A symmetric matrix A is called positive definite $A \succ 0$ iff all its eigenvalues are positive.

$$\mathcal{S}^{n}_{++} = \{A \in \mathbb{R}^{n \times n} : A = A^T, A \succ 0\}$$

2 × 2 SPD matrix

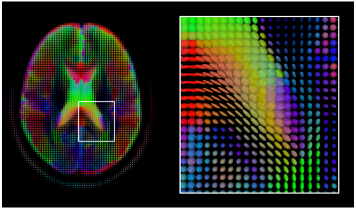


3 × 3 SPD matrix



Motivation of Averaging SPD Matrices

- Possible applications of SPD matrices
  - Diffusion tensors in medical imaging [CSV12, FJ07, RTM07]
  - Describing images and video [LWM13, SFD02, ASF$^+$05, TPM06, HWSC15]
- Motivation of averaging SPD matrices
  - denoising / interpolation
  - clustering / classification



Averaging Schemes: from Scalars to Matrices

Let $A_1, \ldots, A_K$ be SPD matrices.

- Generalized arithmetic mean: $\frac{1}{K}\sum_{i=1}^{K} A_i$

  $\rightarrow$ Not appropriate in many practical applications

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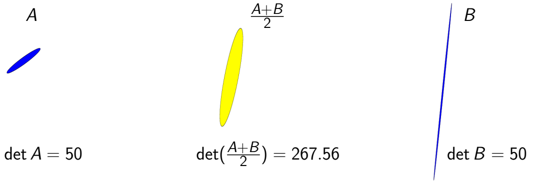

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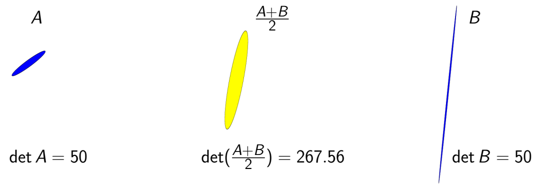


- Generalized geometric mean: $(A_1 \cdots A_K)^{1/K}$

  $\rightarrow$ Not appropriate due to non-commutativity

  $\rightarrow$ How to define a matrix geometric mean?

Desired Properties of a Matrix Geometric Mean

The desired properties are given in the ALM list[1], some of which are:

- $G(A_{\pi(1)}, \ldots, A_{\pi(K)}) = G(A_1, \ldots, A_K)$ with π a permutation of $(1, \ldots, K)$
- if $A_1, \ldots, A_K$ commute, then $G(A_1, \ldots, A_K) = (A_1, \ldots, A_K)^{1/K}$
- $G(A_1, \ldots, A_K)^{-1} = G(A_1^{-1}, \ldots, A_K^{-1})$
- $\det(G(A_1, \ldots, A_K)) = (\det(A_1) \cdots \det(A_K))^{1/K}$

ALM list

[1] T. Ando, C.-K. Li, and R. Mathias, *Geometric means*, Linear Algebra and Its Applications, 385:305-334, 2004

Geometric Mean of SPD Matrices

- A well-known mean on the manifold of SPD matrices is the **Karcher mean** [Kar77]:

$$G(A_1, \dots, A_K) = \underset{X \in \mathcal{S}^n_{++}}{\arg\min} \frac{1}{2K} \sum_{i=1}^{K} \delta^2(X, A_i), \quad (1)$$

  where $\delta(X, Y) = \| \log(X^{-1/2} Y X^{-1/2}) \|_F$ is the geodesic distance under the affine-invariant metric

$$g(\eta_X, \xi_X) = \mathrm{trace}(\eta_X X^{-1} \xi_X X^{-1})$$

- The Karcher mean defined in (1) satisfies all the geometric properties in the ALM list [LL11]

Algorithms

$$G(A_1, \ldots, A_k) = \arg\min_{X \in \mathcal{S}^n_{++}} \frac{1}{2K} \sum_{i=1}^{K} \delta^2(X, A_i)$$

- Riemannian steepest descent [RA11] for Karcher mean
- Riemannian steepest descent, conjugate gradient, BFGS, and trust region Newton methods [JVV12] for general problems applied to Karch mean
- Richardson-like iteration [BI13] for Karcher mean
- Riemannian Barzilai-Borwein method with nonmonotone line search and the Karcher mean computation [IP17]

Jeuris et al. [JVV12] Results

$$G(A_1, \ldots, A_k) = \underset{X \in \mathcal{S}^n_{++}}{\arg\min} \frac{1}{2K} \sum_{i=1}^{K} \delta^2(X, A_i)$$

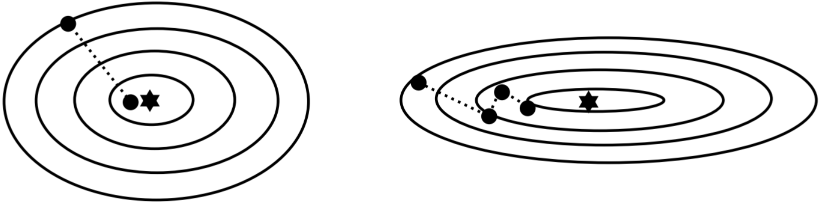
- Considered RTR-Newton-CG, RBFGS, RSD, RCG.
- First two considerably more complex per step than last two.
- RSD and RCG preferred.
- Higher rate of convergence for RBFGS (superlinear) and RTR-Newton-CG (quadratic) did not make up for extra complexity.
- Simpler first order methods recommended over a wide range of problems.

Recent results on SPD Karcher mean computation

Based on Xinru Yuan, Wen Huang, Pierre-Antoine Absil, & Kyle A. Gallivan, *A Riemannian quasi-Newton method for computing the Karcher mean of symmetric positive definite matrices* , 2018.

Conditioning of the Objective Function

Hemstitching phenomenon
for steepest descent



well-conditioned Hessian ill-conditioned Hessian

- Small condition number $\Rightarrow$ fast convergence
- Large condition number $\Rightarrow$ slow convergence

Conditioning of the Karcher Mean Objective Function

- **Riemannian metric**:

$$g_X(\xi, \eta) = \mathrm{trace}(\xi X^{-1} \eta X^{-1})$$

Condition number κ of Hessian at the minimizer μ:

- Hessian of Riemannian metric:
  - $\kappa(H^R) \leq 1 + \frac{\ln(\max \kappa_i)}{2}$, where $\kappa_i = \kappa(\mu^{-1/2} A_i \mu^{-1/2})$
  - $\kappa(H^R) \leq 20$ if $\max(\kappa_i) = 10^{16}$

Conditioning of the Karcher Mean Objective Function

- **Riemannian metric**:

$$g_X(\xi, \eta) = \mathrm{trace}(\xi X^{-1} \eta X^{-1})$$

- **Euclidean metric**:

$$g_X(\xi, \eta) = \mathrm{trace}(\xi \eta)$$

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  - $\kappa(H^R) \leq 20$ if $\max(\kappa_i) = 10^{16}$
- Hessian of Euclidean metric:
  - $\frac{\kappa^2(\mu)}{\kappa(H^{\mathrm{R}})} \leq \kappa(H^{\mathrm{E}}) \leq \kappa(H^{\mathrm{R}}) \kappa^2(\mu)$
  - $\kappa(H^E) \geq \kappa^2(\mu)/20$

BFGS Quasi-Newton Algorithm: from Euclidean to Riemannian

- Update formula:

$$x_{k+1} = x_k + \alpha_k \eta_k$$

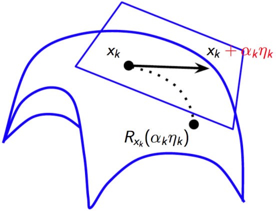
- Search direction:

$$\eta_k = -B_k^{-1} \operatorname{grad} f(x_k)$$

- B_k update:

$$B_{k+1} = B_k - \frac{B_k s_k s_k^T B_k}{s_k^T B_k s_k} + \frac{y_k y_k^T}{y_k^T s_k},$$

where $s_k = x_{k+1} - x_k$, and $y_k = \operatorname{grad} f(x_{k+1}) - \operatorname{grad} f(x_k)$



Optimization on a Manifold

replace by $R_{x_k}(\eta_k)$ Retraction

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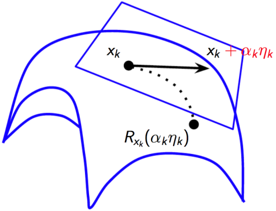

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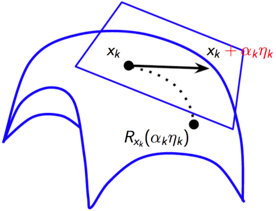

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where $s_k = x_{k+1} - x_k$, and $y_k = \operatorname{grad} f(x_{k+1}) - \operatorname{grad} f(x_k)$

replaced by $R_{x_k}^{-1}(x_{k+1})$

on different tangent spaces Vector Trans.

Riemannian BFGS (RBFGS) Algorithm

- Update formula:

$$x_{k+1} = R_{x_k}(\alpha_k \eta_k) \text{ with } \eta_k = -\mathcal{B}_k^{-1} \operatorname{grad} f(x_k)$$

- $\mathcal{B}_k$ update [HGA15]:

$$\mathcal{B}_{k+1} = \tilde{\mathcal{B}}_k - \frac{\tilde{\mathcal{B}}_k s_k (\tilde{\mathcal{B}}_k s_k)^\flat}{(\tilde{\mathcal{B}}_k s_k)^\flat s_k} + \frac{y_k y_k^\flat}{y_k^\flat s_k},$$

where $s_k = \mathcal{T}_{\alpha_k \eta_k} \alpha_k \eta_k$, $y_k = \beta_k^{-1} \operatorname{grad} f(x_{k+1}) - \mathcal{T}_{\alpha_k \eta_k} \operatorname{grad} f(x_k)$, and $\tilde{\mathcal{B}}_k = \mathcal{T}_{\alpha_k \eta_k} \circ \mathcal{B}_k \circ \mathcal{T}_{\alpha_k \eta_k}^{-1}$.

- Stores and transports $\mathcal{B}_k^{-1}$ as a dense matrix
- Requires excessive computation time and storage space for large-scale problem

Limited-memory RBFGS (LRBFGS)

Riemannian BFGS:

- Let $\mathcal{H}_{k+1} = \mathcal{B}_{k+1}^{-1}$
- $\mathcal{H}_{k+1} = (\mathrm{id} - \rho_k y_k s_k^\flat)\tilde{\mathcal{H}}_k(\mathrm{id} - \rho_k y_k s_k^\flat) + \rho_k s_k s_k^\flat$
  where $s_k = \mathcal{T}_{\alpha_k \eta_k} \alpha_k \eta_k$, $y_k = \beta_k^{-1} \operatorname{grad} f(x_{k+1}) - \mathcal{T}_{\alpha_k \eta_k} \operatorname{grad} f(x_k)$,
  $\rho_k = 1/g(y_k, s_k)$ and $\tilde{\mathcal{H}}_k = \mathcal{T}_{\alpha_k \eta_k} \circ \mathcal{H}_k \circ \mathcal{T}_{\alpha_k \eta_k}^{-1}$

Limited-memory Riemannian BFGS:

- Stores only the m most recent s_k and y_k
- Transports these vectors to the new tangent space rather than $\mathcal{H}_k$
- Computational and storage complexity depends upon m

Implementations

- Representations of tangent vectors

- Retraction

- Vector transport

Implementations

- Representations of tangent vectors: $T_X \mathcal{S}_{++}^{\mathrm{n}} = \{S \in \mathbb{R}^{n \times n} | S = S^T\}$
  - Extrinsic representation: n^2-dimensional vector
  - Intrinsic representation: d-dimensional vector where $d = n(n+1)/2$ Detail
- Retraction
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- Retraction
  - Exponential mapping: $\mathrm{Exp}_X(\xi) = X^{1/2}\exp(X^{-1/2}\xi X^{-1/2})X^{1/2}$

- Vector transport
  - Parallel translation: $\mathcal{T}_{p_\eta}(\xi) = Q\xi Q^T$, with $Q = X^{\frac{1}{2}}\exp(\frac{X^{-\frac{1}{2}}\eta X^{-\frac{1}{2}}}{2})X^{-\frac{1}{2}}$

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- Retraction
  - Exponential mapping: $\mathrm{Exp}_X(\xi) = X^{1/2} \exp(X^{-1/2} \xi X^{-1/2}) X^{1/2}$
  - Second order approximation retraction [JVV12]:
    $$R_X(\xi) = X + \xi + \frac{1}{2}\xi X^{-1}\xi$$
- Vector transport
  - Parallel translation: $\mathcal{T}_{p_\eta}(\xi) = Q \xi Q^T$, with $Q = X^{\frac{1}{2}} \exp(\frac{X^{-\frac{1}{2}} \eta X^{-\frac{1}{2}}}{2}) X^{-\frac{1}{2}}$
  - Vector transport by parallelization [HAG15]: essentially an identity
    Parallelization

Complexity Comparison for LRBFGS

Extrinsic approach:

- Function
- Riemannian gradient
- Retraction
- Riemannian metric
- $(2m)$ times of vector transport

Intrinsic approach:

- Function
- Riemannian gradient
- Retraction
- Reduces to Euclidean metric
- No explicit vector transport

Complexity comparison:

- $f + \nabla f +$
  $27n^3 + 12mn^2 +$
  $2m \times$ Vector transport cost

- $f + \nabla f +$
  $22n^3/3 + 4mn^2$

Problem Related Functions

- Cost function:

$$F(X) = \frac{1}{2K} \sum_{i=1}^{K} \mathrm{dist}^2(A_i, X) = \frac{1}{2K} \sum_{i=1}^{K} \| \log(A_i^{-1/2} X A_i^{-1/2}) \|_F^2$$

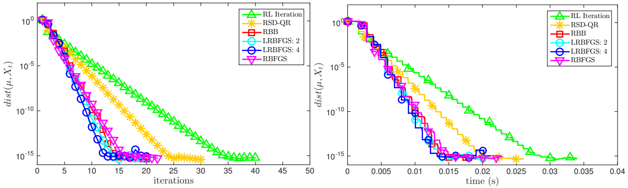
- Riemannian gradient:

$$\mathrm{grad}\, F(X) = \frac{1}{K} \sum_{i=1}^{K} A_i^{1/2} \log(A_i^{-1/2} X A_i^{-1/2}) A_i^{-1/2} X^{1/2}$$

- Riemannian Hessian action on tangent vector:

$$\begin{aligned}\mathrm{Hess}\, F(X)[\xi_X] =& \frac{1}{2K} \sum_{i=1}^{K} \xi_X \log(A_i^{-1} X) - \frac{1}{2K} \sum_{i=1}^{K} \log(X A_i^{-1}) \xi_X \\ &+ \frac{1}{K} \sum_{i=1}^{K} X \mathrm{D}(\log)(A_i^{-1} X)[A_i^{-1} \xi_X]\end{aligned}$$

- $1 \leq \kappa(A_i) \leq 200$



- $10^3 \leq \kappa(A_i) \leq 10^7$

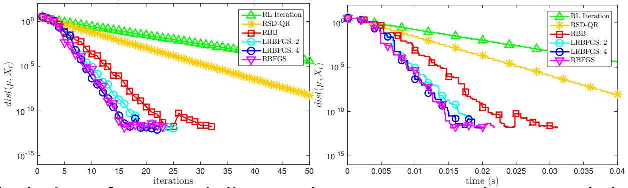
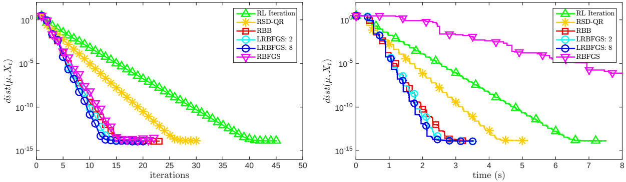


Figure: Evolution of averaged distance between current iterate and the exact Karcher mean with respect to time and iterations

Numerical Results: Comparison of Different Algorithms

$K = 30$, size $= 100 \times 100$, $d = 5050$

- $1 \leq \kappa(A_i) \leq 20$



- $10^4 \leq \kappa(A_i) \leq 10^7$

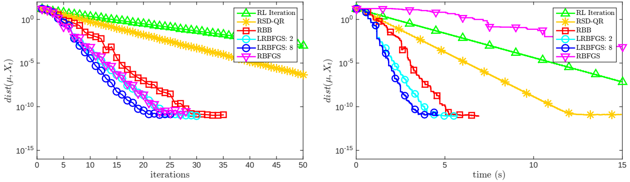
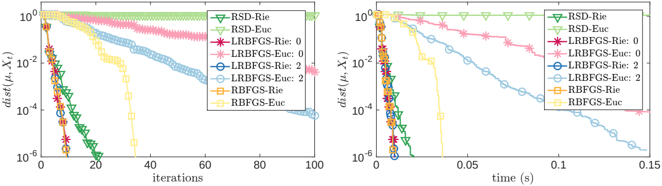
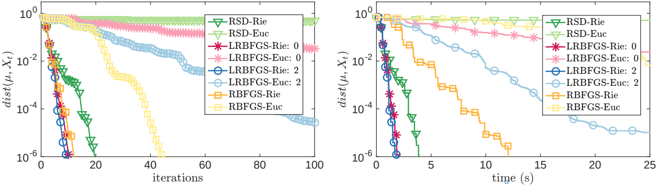


Figure: Evolution of averaged distance between current iterate and the exact Karcher mean with respect to time and iterations

- $K = 100$, $n = 3$, and $1 \leq \kappa(A_i) \leq 10^6$.



- $K = 30$, $n = 100$, and $1 \leq \kappa(A_i) \leq 10^5$.



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Motivations

- Karcher mean

$$K(A_1, \ldots, A_K) = \underset{X \in \mathcal{S}^n_{++}}{\arg\min} \frac{1}{2K} \sum_{i=1}^{K} \delta^2(X, A_i), \qquad (1)$$

  where $\delta(X, Y) = \| \log(X^{-1/2} Y X^{-1/2}) \|_F$

  - pros: holds desired properties
  - cons: high computational cost

- Use divergences as alternatives to the geodesic distance due to their computational and empirical benefits

- A divergence is like a distance except it lacks
  - triangle inequality
  - symmetry

LogDet α-divergence and Associated Mean

The LogDet α-divergence is defined as

$$G(A_1, \dots, A_k) = \underset{X \in \mathcal{S}^n_{++}}{\arg\min} \frac{1}{2K} \sum_{i=1}^{K} \delta^2_{\mathrm{LD},\alpha}(A_i, X), \qquad (2)$$

where the LogDet α-divergence on $\mathcal{S}^{\mathrm{n}}_{++}$ is given by

$$\delta^2_{\mathrm{LD},\alpha}(X, Y) = \frac{4}{1-\alpha^2} \log \frac{\det(\frac{1-\alpha}{2} X + \frac{1+\alpha}{2} Y)}{\det(X)^{\frac{1-\alpha}{2}} \det(Y)^{\frac{1+\alpha}{2}}}$$

- The LogDet α-divergence is asymetric in general, except for $\alpha = 0$
- (2) defines the right mean. The left mean can be defined in a similar way.

Karcher Mean vs. LogDet α-divergence Mean

- Complexity comparison for problem-related operations

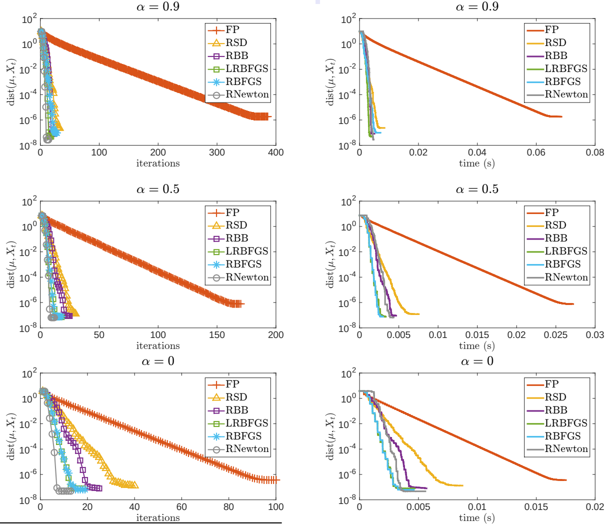
	function	gradient	total
LD α-div. mean	$\frac{2Kn^3}{3}$	$3Kn^3$	$\frac{11Kn^3}{3}$
Karcher mean	$18Kn^3$	$5Kn^3$	$23Kn^3$

- Invariance properties

	scaling invariance	rotation invariance	congruence invariance	inversion invariance
LD α-div. mean	✓	✓	✓	✗
Karcher mean	✓	✓	✓	✓

$K = 100$, $n = 3$, and $10 \leq \kappa(A_i) \leq 10^6$

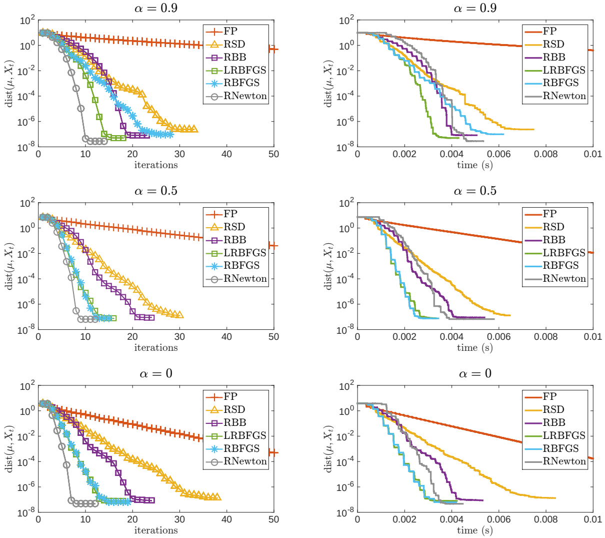
Fixed Point iteration[2]: stepsize $= \dfrac{1-\alpha}{2K}$



[2]Z. Chebbi and M. Moakher. Means of Hermitian positive-definite matrices based on the log-determinant -divergence function. Linear Algebra and its Applications, 436(7):1872C1889, 2012

Numerical Experiment: Comparions of Different Algorithms

- $K = 100$, $n = 3$, and $10 \leq \kappa(A_i) \leq 10^6$



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Motivations

- The mean is sensitive to outliers
- The median is less sensitive to outliers

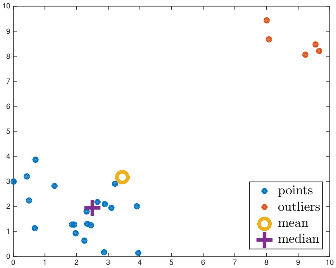

Figure: The geometric mean and median in $\mathbb{R}^2$ space.

Riemannian Median of SPD Matrices

The Riemannian median of a set of SPD matrices is defined as

$$M(A_1, \ldots, A_K) = \operatorname*{arg\,min}_{X \in \mathcal{S}^{n}_{++}} \frac{1}{2K} \sum_{i=1}^{K} \delta(A_i, X),$$

where δ is a distance or the square root of a divergence function

- The cost function is nonsmooth at $X = A_i$
- If δ is the geodesic distance, the median is unique

Algorithms

$$M(A_1, \dots, A_K) = \arg\min_{X \in \mathcal{S}^n_{++}} \frac{1}{2K} \sum_{i=1}^{K} \delta(A_i, X)$$

- Riemannian Weiszfeld's algorithm [FVJ09]
- Our approach: Riemannian quasi-Newton algorithms
  - Smooth RBFGS [HAG18]
  - Modified RBFGS [Hua12]
  - Nonsmooth RBFGS [HHY18]
  - Limited-memory versions of the above three [HAGH16]

Numerical Results for L^1 Median Computation on $\mathcal{S}^n_{++}$: Comparison of Different Algorithms

- $K = 100$, size $= 3 \times 3$
- well-conditioned A_i

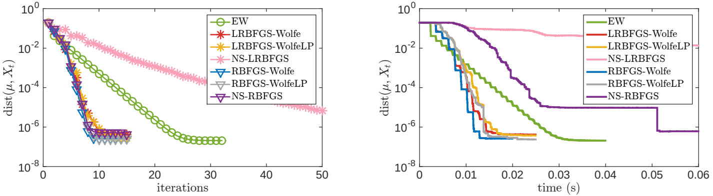

Figure: Evolution of averaged distance between current iterate and the exact Riemannian median with respect to time and iterations.

Numerical Results for L^1 Median Computation on $\mathcal{S}^n_{++}$: Comparison of Different Algorithms

- $K = 100$, size $= 3 \times 3$
- well-conditioned A_i + 5% ill-conditioned outliers

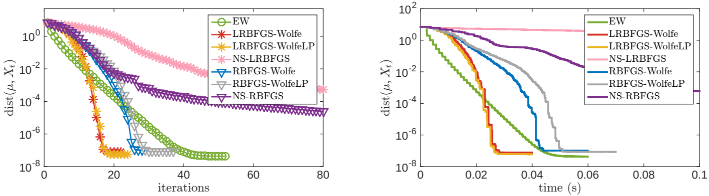

Figure: Evolution of averaged distance between current iterate and the exact Riemannian median with respect to time and iterations.

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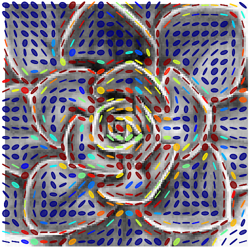
- Applications
    - Application I: Structure tensor image denoising
    - Application II: EEG classification based on the minimum distance to mean classifier
    - Application III: Image clustering
- Conclusions

Application: Structure Tensor Image Denoising

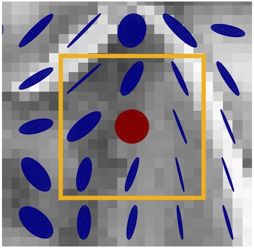
- A structure tensor image is a spatial structured matrix field

$$\mathcal{I} : \Omega \subset \mathbb{Z}^2 \rightarrow \mathcal{S}^{n}_{++}$$



- Noisy tensor images are simulated by replacing the pixel values by an outlier tensor with a given probability *Pr*

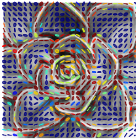
- Denoising is done by averaging matrices in the neighborhood of each pixel



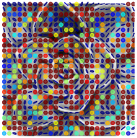
- Mean Riemannian Error:

$$MRE = \frac{1}{\#\Omega} \sum_{(i,j)\in\Omega} \delta_R(\mathcal{I}_{i,j}, \tilde{\mathcal{I}}_{i,j})$$

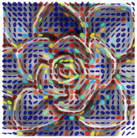
Structure Tensor Image Denoising: $Pr = 0.1$



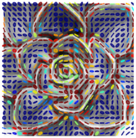
(g) Original image



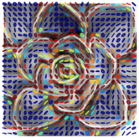
(h) A-mean



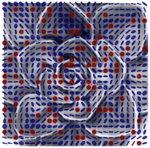
(i) K-mean



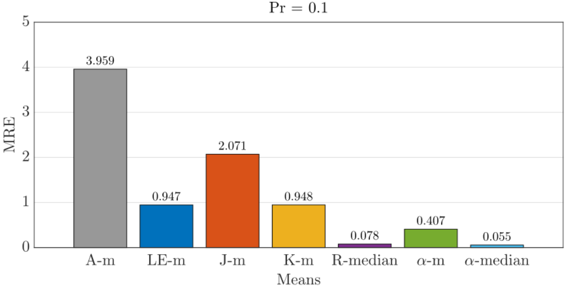
(j) R-median



(k) α-mean

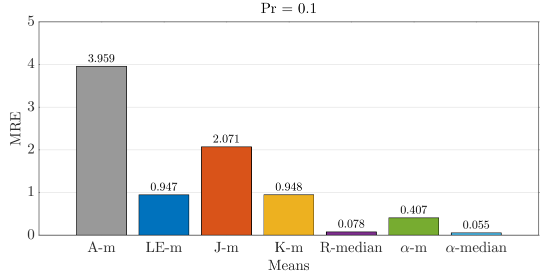


(l) Noisy image $Pr = 0.1$

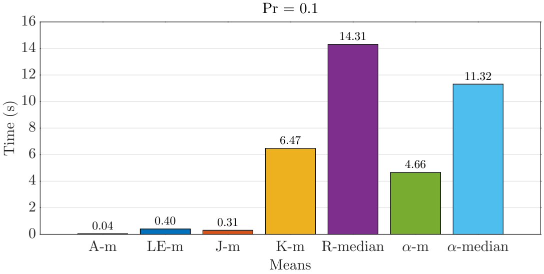


Structure Tensor Image Denoising: MRE and Time

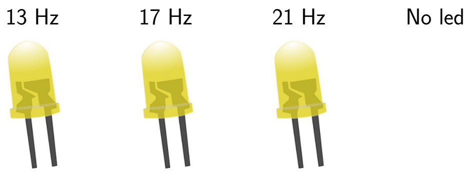
- MRE comparison



- Time comparison

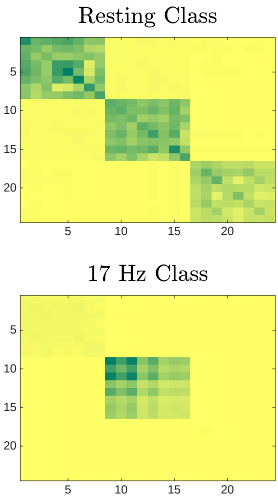


Application II: Electroencephalography (EEG) Classification

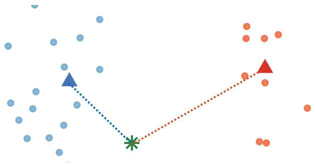


- The subject is either asked to focus on one specific blinking LED or a location without LED
- EEG system is used to record brain signals
- Covariance matrices of size 24×24 are used to represent EEG recordings [KCB$^+$15, MC17]

EEG Classification: Examples of Covariance Matrices



Goal: classify new covariance matrix using Minimum Distance to Mean Classifier



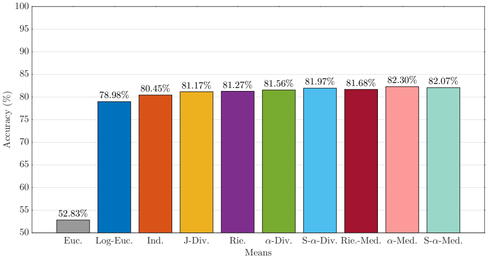
- For each class $k = 1, \dots, K$, compute the center μ_k of the covariance matrices in the training set that belong to class k

- Classify a new covariance matrix X according to

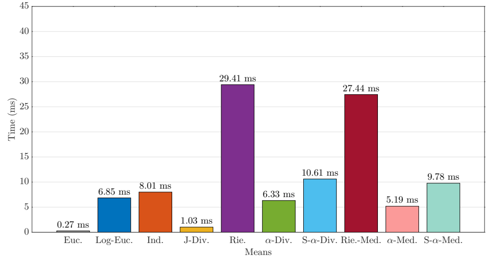
$$\hat{k} = \underset{1 \leq k \leq K}{\arg\min}\, \delta(X, \mu_k)$$

EEG Classfification: Accuracy and Computation Time

- Accuracy comparison

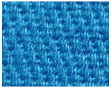
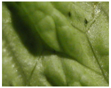


- Computation time comparison



Application III: Image Clustering Using K-means Method

- The KTH-TIPS2 dataset [MFT+06]

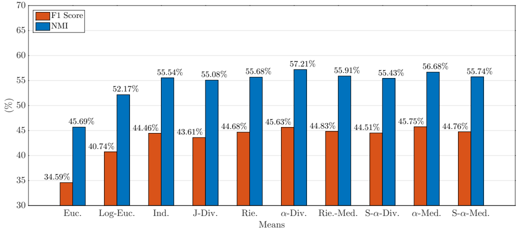
  - 4752 samples, 11 categories, 432 samples per category
  - Region Covariance Matrices: 23×23

- Performance metrics to measure the quality of K-means clustering
  - F1-Score
  - Normalized mutual information (NMI)

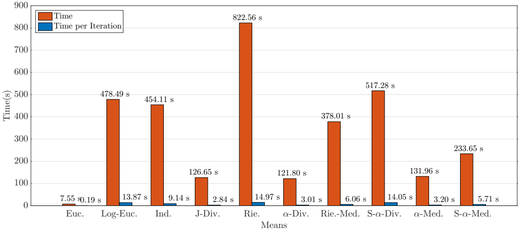
- Performance metrics to measure the timing of K-means clustering
  - Total computation time
  - Computation time per iteration

Image Clustering: Comparison of Different K-means Variants

- Quality comparison



- Timing comparison



Outline

- Karcher mean computation on $\mathcal{S}^{\mathsf{n}}_{++}$
- Divergence-based means on $\mathcal{S}^{\mathsf{n}}_{++}$
- Riemannian L^1 median computation on $\mathcal{S}^{\mathsf{n}}_{++}$
- Applications
- Conclusions

Conclusions

- Investigate different averaging techniques for SPD matrices, including the computation of means and medians centers
- Use recent developments in Riemannian optimization to develop efficient and robust algorithms on $\mathcal{S}^{n}_{++}$
- Provide empirical assessments and comparisons of the performance of considered Riemannian optimization algorithms and existing stat-of-the-art algorithms
- Contribute a C++ toolbox for various averaging techniques (based on ROPTLIB)
- Evaluate the performance of different averaging techniques in applications

Thank you!

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Intrinsic Representation of Tangent Vectors

- Tangent vector $\eta_X \in \mathrm{T}_X \mathcal{M}$ can be represented by its intrinsic representation, i.e., a d-dimensional vector of coordinates n a given basis of B_X of $\mathrm{T}_X \mathcal{M}$

- If $B_X = \{b_1, \dots b_d\}$, $\eta_X = \alpha_1 b_1 + \cdots + \alpha_d b_d$, then $\eta_X^d = B_X^\flat \eta_X$ and $\eta_X^d = (\alpha_1, \dots, \alpha_d)^T$

- Reduces storage of tangent vectors and simplifies certain Riemannian objects if B_X is orthonormal and the coefficients α_i's are easy to compute

Go Back

Vector Transport by Parallelization

- Vector transport by parallelization is defined as $\mathcal{T} = B_Y B_X^\flat$, where B_Y and B_X are bases of $\mathrm{T}_Y\,\mathcal{M}$ and $\mathrm{T}_X\,\mathcal{X}$, respectively
- If B_Y and B_X are orthonormal bases of $\mathrm{T}_Y\,\mathcal{M}$ and $\mathrm{T}_X\,\mathcal{M}$, respectively, then the vector transport by parallelization is the identity
- Parallelization is an isometric vector transport

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Jointly Geodesically Convexity

Definition

Let $(\mathcal{M}, g)$ be a Riemannian manifold. A function $f : \mathcal{M} \to \mathbb{R}$ is said to be geodesically convex if for any $x, y \in \mathcal{M}$, a geodesic γ such that $\gamma_1(0) = x_1$ and $\gamma(1) = y$, and $t \in [0,1]$, it holds that

$$f(\gamma(t)) \leq (1-t)f(x) + tf(y) \tag{3}$$

Definition

Let $(\mathcal{M}, g)$ be a Riemannian manifold. A function $f : \mathcal{M} \times \mathcal{M} \to \mathbb{R}$ is said to be jointly geodesically convex if for any $x_1, x_2, y_1, y_2 \in \mathcal{M}$, geodesics γ_x and γ_y such that $\gamma_x(0) = x_1$, $\gamma_x(1) = x_2$, $\gamma_y(0) = y_1$ and $\gamma_y(1) = y_2$, and $t \in [0,1]$, it holds that

$$f(\gamma_x(t), \gamma_y(t)) \leq (1-t)f(x_1, y_1) + tf(x_2, y_2). \tag{4}$$

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Divergence Symmetrization

A divergence is asymmetric in general. There are two common ways to symmetrize a divergence [CCA15]:

- Type 1:

$$\delta^2_{\mathrm{S}\phi}(X, Y) = \frac{1}{2}(\delta^2_\phi(X, Y) + \delta^2_\phi(Y, X)),$$

- Type 2:

$$\delta^2_{\mathrm{S}\phi}(X, Y) = \frac{1}{2}(\delta^2_\phi(X, \frac{X+Y}{2}) + \delta^2_\phi(Y, \frac{X+Y}{2})).$$

ALM List

- P1 Consistency with scalars. If $A_1, \dots, A_K$ commute then $G(A_1, \dots, A_K) = (A_1 \cdots A_K)^{1/K}$.
- P2 Joint homogeneity. $G(\alpha_1 A_1, \dots, \alpha_K A_K) = (\alpha_1 \cdots \alpha_K)^{1/K} G(A_1, \dots, A_K)$.
- P3 Permutation invariance. For any permutation $\pi(A_1, \dots, A_K)$ of $(A_1, \dots, A_K)$, $G(A_1, \dots, A_K) = G(\pi(A_1, \dots, A_K))$.
- P4 Monotonicity. If $A_i \geq B_i$ for all i, then $G(A_1, \dots, A_K) \geq G(B_1, \dots, B_K)$ in the positive semidefinite ordering.
- P5 Continuity from above. If $\{A_1^{(n)}\}, \dots, \{A_k^{(n)}\}$ are monotonic decreasing sequences (in the positive semidefinite ordering) converging to $A_1, \dots, A_K$, respectively, then $G(A_1^{(n)}, \dots, A_K^{(n)})$ converges to $G(A_1, \dots, A_K)$.
- P6 Congruence invariance. $G(S^T A_1 S, \dots, S^T A_K S) = S^T G(A_1, \dots, A_K) S$ for any invertible S.
- P7 Joint concavity. $G(\lambda A_1 + (1-\lambda) B_1, \dots, \lambda A_K + (1-\lambda) A_K) \geq \lambda G(A_1, \dots, A_K) + (1-\lambda) G(B_1, \dots, B_K)$.
- P8 Invariance under inversion. $G(A_1, \dots, A_K)^{-1} = G(A_1^{-1}, \dots, A_K^{-1})$.
- P9 Determinant identity. $\det G(A_1, \dots, A_K) = (\det A_1 \cdots \det A_K)^{1/K}$.

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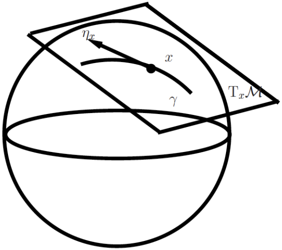
Tangent Vector

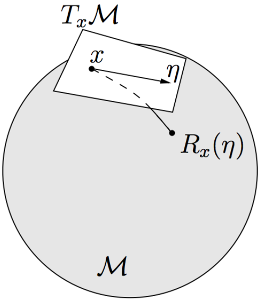
- **Definition:** The tangent space $\mathrm{T}_X\,\mathcal{M}$ is the vector space comprised of the tangent vectors at $X \in \mathcal{M}$. The Riemannian metric is an inner product on each tangent space.

- Tangent vectors can be represented by an intrinsic representation, which reduces the storage and simplifies certain Riemannian objects Intrinsic Representation



Retraction

- Maps tangent vectors back to the manifold
- **Definition:** A retraction is a mapping R from $T\mathcal{M}$ to $\mathcal{M}$ satisfying the following:
  - R is continuously differentiable
  - $R_x(0) = x$
  - $\mathrm{D}R_x(0)(\eta) = \eta$



Euclidean	Riemannian
$x_{k+1} = x_k + \alpha_k \eta_k$	$x_{k+1} = R_{x_k}(\alpha_k \eta_k)$

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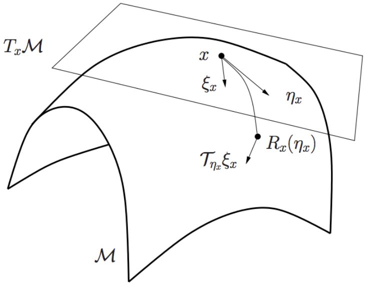
Vector Transport

- Some algorithms need to combine information on different tangent spaces to determine the next search direction
- Vector transport: transport a tangent vector from one tangent space to another
- $\mathcal{T}_{\eta_x}\xi_x$, denotes transport of ξ_x to tangent space of $R_x(\eta_x)$



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Stepsizes for RSD

- Classical stepsize strategy in [WN06, (3.44)]

$$\alpha_{k+1} = \min\{1, 1.01 \cdot \frac{2(f(x_{k+1}) - f(x_k))}{g(\mathrm{grad}\, f(x_{k+1}), -\mathrm{grad}\, f(x_k))}\}$$

- Different versions of BB stepsizes
  - $s_k = \mathcal{T}_{\alpha_k \eta_k}(\alpha_k \eta_k)$, $y_k = \mathrm{grad}\, f(x_{k+1}) - \mathcal{T}_{\alpha_k \eta_k}(\mathrm{grad}\, f(x_k))$
  - BB1: $\alpha_{k+1} = g(s_k, s_k)/g(s_k, y_k)$
  - BB2: $\alpha_{k+1} = g(s_k, y_k)/g(y_k, y_k)$
  - $\mathrm{ABB}_{\min}$:
    $$\alpha_{k+1} = \begin{cases} \min\{\alpha_j^{\mathrm{BB2}} : j = \max(1, k - m_a), \dots, k\}, & \text{if } \alpha_{k+1}^{\mathrm{BB2}}/\alpha_{k+1}^{\mathrm{BB1}} < \tau \\ \alpha_{k+1}^{\mathrm{BB1}}, & \text{otherwise} \end{cases}$$

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LogDet α-divergence Mean: CM's Fixed-point Iteration

Chebbi and Moakher's fixed-point iteration [CM12] can be rewritten as

$$Y_{k+1} = \frac{1}{K}\sum_{i=1}^{K}\left(\frac{1-\alpha}{2}A_i + \frac{1+\alpha}{2}Y_k^{-1}\right)^{-1} \tag{1}$$

$$= Y_k - \frac{1-\alpha}{2K}\ \mathrm{grad}\, f(Y_k) \tag{2}$$

where $\mathrm{grad}\, f(Y)$ denotes the Riemannian gradient of $f(Y)$ and

$$f(Y) = \frac{4}{1-\alpha^2}\sum_{i=1}^{K}\left\{\log\det\left(\frac{1-\alpha}{2}A_i + \frac{1+\alpha}{2}Y^{-1}\right) + \frac{1+\alpha}{2}\log\det Y\right\}$$

The fixed-point iteration is a Riemannian steepest descent using

- a constant stepsize $(1-\alpha)/2K$
- Euclidean retraction $R_X(\eta_X) = X + \eta_X$

Background

Update for steepest descent:

$$\eta_k = -\alpha_k \operatorname{grad} f(x_k)$$
$$x_{k+1} = R_{x_k}(\eta_k)$$

- RSD:
  - α_k is taken as the classical strategy in [WN06] Formula
  - no use of second order information
- RBB:
  - choose α_k so that $-\alpha_k \operatorname{grad} f(x_k)$ approximates $-\operatorname{Hess} f(x_k)^{-1} \operatorname{grad} f(x_k)$

    i.e., $\alpha_k I$ approximates $\operatorname{Hess} f(x_k)^{-1}$
  - make use of second order information BB Stepsize

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Goal: investigate the relationship between the BB stepsizes and the eigenvalues of the Riemannian Hessian of the objective function

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- Objective function used: $f(X) = \frac{1}{2K} \sum_{i=1}^{K} \delta^2_{\mathrm{LD},\alpha}(A_i, X)$
- $\{\lambda_1^{(k)}, \ldots, \lambda_d^{(k)}\}$ are eigenvalues of the Riemannian Hessian of f
- Compare $1/\alpha_k$ and $\{\lambda_1^{(k)}, \ldots, \lambda_d^{(k)}\}$
- RBB is used with Armijo backtracking line search
- BB1, BB2, $\mathrm{ABB}_{\mathrm{min}}$ are compared BB Stepsize

Numerical Experiment III: $\alpha = 0.5$

- $K = 200$, 6×6, $d = 21$