# Riemannian Optimization with its Application to Clustering Problems

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- Problem statement
- Motivation
- Smooth optimization framework
- Literature review
- A Riemannian optimization approach to clustering problems
- Riemannian proximal gradient methods
- Numerical experiments

**Problem:** Given  $f(x) : \mathcal{M} \to \mathbb{R}$ , solve

 $\min_{x\in\mathcal{M}}f(x)$ 

where  $\mathcal{M}$  is a Riemannian manifold.



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where  ${\cal M}$  is a Riemannian manifold.



#### Manifolds:

- Stiefel:  $St(p, n) = \{X \in \mathbb{R}^{n \times p} : X^T X = I_p\};$
- Grassmann: the set of p dimensional linear spaces in  $\mathbb{R}^n$ ;
- Fixed rank:  $\mathbb{R}_r^{m \times n} = \{X \in \mathbb{R}^{m \times n} : \operatorname{rank}(X) = r\}$  or tensor;
- Symmetric positive definite:  $S_{++}^n = \{X \in \mathbb{R}^{n \times n} : X \succ 0\};$
- And many more;

Roughly, a Riemannian manifold  $\mathcal{M}$  is a smooth set with a smoothly-varying inner product on the tangent spaces.



Riemannian manifold = Manifold + Riemannian metric (inner products)



- Classification [LKS<sup>+</sup>12, HGSA15]
- Face recognition [DBS<sup>+</sup>13]



One example

- Elastic shape analysis invariants:
  - Rescaling
  - Translation
  - Rotation
  - Reparametrization
- The shape space is a quotient space





Figure: All are the same shape.



• Optimization problem  $\min_{q_2 \in [q_2]} \operatorname{dist}(q_1, q_2)$  is defined on a Riemannian manifold

One example



- Computation of a geodesic between two shapes
- Interpolation in shape space

One example



• Computation of Karcher mean of a population of shapes

- Role model extraction
- Computations on SPD matrices
- Blind source separation
- Phase retrieval problem
- Blind deconvolution
- Synchronization of rotations
- Computations on low-rank tensor
- Low-rank approximate solution for Lyapunov equation

## **Optimization Framework**

Iterations on the Manifold

Consider the following generic update for an iterative Euclidean optimization algorithm:

 $x_{k+1} = x_k + \Delta x_k = x_k + \alpha_k \mathbf{s}_k \; .$ 

This iteration is implemented in numerous ways, e.g.:

- Steepest descent:  $x_{k+1} = x_k \alpha_k \nabla f(x_k)$
- Newton's method:  $x_{k+1} = x_k \left[\nabla^2 f(x_k)\right]^{-1} \nabla f(x_k)$
- Trust region method:  $\Delta x_k$  is set by optimizing a local model.

#### Riemannian Manifolds Provide

- Riemannian concepts describing directions and movement on the manifold
- Riemannian analogues for gradient and Hessian

 $x_k + d_k$ 

Riemannian gradient and Riemannian Hessian

#### Definition

The Riemannian gradient of f at x is the unique tangent vector in  $T_x \mathcal{M}$  satisfying  $\forall \eta \in T_x \mathcal{M}$ , the directional derivative

 $D f(x)[\eta] = \langle \operatorname{grad} f(x), \eta \rangle$ 

and  $\operatorname{grad} f(x)$  is the direction of steepest ascent.

#### Definition

The Riemannian Hessian of f at x is a symmetric linear operator from  $T_x \mathcal{M}$  to  $T_x \mathcal{M}$  defined as

Hess 
$$f(x)$$
:  $T_x \mathcal{M} \to T_x \mathcal{M} : \eta \to \nabla_\eta \operatorname{grad} f$ ,

where  $\nabla$  is the affine connection.

Euclidean	Riemannian
$x_{k+1} = x_k + \alpha_k d_k$	$x_{k+1} = R_{x_k}(\alpha_k \eta_k)$

### Definition

A retraction is a mapping R from  $T \mathcal{M}$  to  $\mathcal{M}$  satisfying the following:

- R is continuously differentiable
- $R_x(0) = x$
- D  $R_x(0)[\eta] = \eta$
- maps tangent vectors back to the manifold
- defines curves in a direction



Categories of Riemannian smooth optimization methods

#### Retraction-based: local information only

Line search-based: use local tangent vector and  $R_x(t\eta)$  to define line

- Steepest decent
- Newton

Local model-based: series of flat space problems

- Riemannian trust region Newton (RTR)
- Riemannian adaptive cubic overestimation (RACO)

Categories of Riemannian smooth optimization methods

### Retraction and transport-based: information from multiple tangent spaces

- Nonlinear conjugate gradient: multiple tangent vectors
- Quasi-Newton e.g. Riemannian BFGS: transport operators between tangent spaces

Additional element required for optimizing a cost function;

• formulas for combining information from multiple tangent spaces.

# **Optimization Framework**

Vector Transports

### Vector Transport

- Vector transport: Transport a tangent vector from one tangent space to another
- $\mathcal{T}_{\eta_x}\xi_x$ , denotes transport of  $\xi_x$  to tangent space of  $R_x(\eta_x)$ . R is a retraction associated with  $\mathcal{T}$



Figure: Vector transport.

Retraction/Transport-based Riemannian Optimization

Given a retraction and a vector transport, we can generalize many Euclidean methods to the Riemannian setting. Do the Riemannian versions of the methods work well?

Retraction/Transport-based Riemannian Optimization

Given a retraction and a vector transport, we can generalize many Euclidean methods to the Riemannian setting. Do the Riemannian versions of the methods work well?

#### No

- Lose many theoretical results and important properties;
- Impose restrictions on retraction/vector transport;

Riemannian optimization methods

Elements required for optimizing a cost function  $(\mathcal{M}, g)$ :

- an representation for points x on  $\mathcal{M}$ , for tangent spaces  $T_x \mathcal{M}$ , and for the inner products  $g_x(\cdot, \cdot)$  on  $T_x \mathcal{M}$ ;
- choice of a retraction  $R_x : T_x \mathcal{M} \to \mathcal{M};$
- formulas for f(x), grad f(x) and Hess f(x) (or its action);
- Computational and storage efficiency;

# **Optimization Framework**

#### **Riemannian Metric**



Figure: Changing metric may influence the difficulty of a problem.

### Riemannian metric influences

- Riemannian gradient
- Riemannian Hessian

Comparison with Constrained Optimization

- All iterates on the manifold
- Convergence properties of unconstrained optimization algorithms
- No need to consider Lagrange multipliers or penalty functions
- Exploit the structure of the constrained set



### A non-exhaustive review

Some History of Optimization On Manifolds

- Smooth unconstrained problems
  - Steepest descent: Smith 1994; Helmke-Moore 1994; Iannazzo-Porcelli 2019;
  - Conjugate gradient: Smith 1994; Gallivan-Absil 2010; Ring-Wirth 2012; Sato-Iwai 2015;
  - Quasi-Newton: Ring-Wirth 2012; Huang-Absil-Gallivan 2018; Huang-Gallivan 2022
  - Trust region Newton: Absil-Baker-Gallivan 2007;
- Nonsmooth unconstrained problems
  - Proximal point method: Ferreira-Oliveira 2002;
  - Optimality conditions: Yang-Zhang-Song 2014;
  - Gradient sampling: Huang 2013; Hosseini and Uschmajew 2017;
  - ε-subgradient-based methods: Grohs-Hosseini 2015;
  - Proximal gradient methods: Huang-Wei 2022;
- Constrained problems:
  - Augmented Lagrangian methods: Boumal-Liu 2019;
  - Sequential quadratic programming: Obara-Okuno-Takeda 2022;

Some History of Optimization On Manifolds

- Smooth unconstrained problems:
  - Stiefel manifold: Wen-Yin 2012; Jiang-Dai 2014; Xiao-Liu-Yuan 2020; Dai-Wang-Zhou 2020
  - Symmetric positive definite manifold: Bini-lannazzo 2013; Zhang 2017; Yuan-Huang-Absil-Gallivan 2020;
  - Fixed rank manifold: Wen-Yin-Zhang 2012; Mishra 2014; Sutti-Vandereycken 2021; Levin-Kileel-Boumal 2022
- Nonsmooth unconstrained problems:
  - Stiefel Manifold: Huang-Wei 2019; Chen-Ma-So-Zhang 2020; Xiao-Liu-Yuan 2020;
  - Fixed rank manifold: Cambier-Absil 2016;
  - Matrix manifolds: Zhou-Bao-Ding-Zhu 2022
- Constrained problems:
  - Stiefel + non-negativity: Jiang-Meng-Wen-Chen 2019;
  - Symmetric positive definite + zeros: Phan-Menickelly 2020;

### A non-exhaustive review

Some History of Optimization On Manifolds

Riemannian optimization libraries for general problems:

- Boumal, Mishra, Absil, Sepulchre(2014) Manopt (Matlab library)
- Townsend, Koep, Weichwald (2016) Pymanopt (Python version of manopt)
- Bergmann (2019) Manoptjl (Julia, nonsmooth methods)
- Huang, Absil, Gallivan, Hand (2018) ROPTLIB (C++ library, interfaces to Matlab and Julia)
- Martin, Raim, Huang, Adragni (2018) ManifoldOptim (R wrapper of ROPTLIB)
- Meghawanshi, Jawanpuria, Kunchukuttan, Kasai, Mishra (2018) McTorch (Python, GPU acceleration)

# A non-exhaustive review

- Smooth unconstrained problems
  - Broyden family including BFGS method [HGA15, HAG17, HAG18]
  - Trust-region symmetric rank-one method [HAG15]
  - Their limited-memory versions [HG22]
- Nonsmooth unconstrained problems
  - ε-subgradient with quasi-Newton method [HHY18]
  - Proximal gradient methods [HW21a]
  - Proximal Newton method [SAH<sup>+</sup>23]
- Applications:
  - Elastic shape analysis [HGSA15]
  - Blind deconvolution [HH18]
  - Phase retrieval [HGZ16]
  - Sparse principal component analysis [HW21c]
  - Gray/color image completion [CH23, PH23]
- Library: ROPTLIB [HAGH18]

### Clustering problem

- A Riemannian optimization approach to clustering problems
- Riemannian proximal gradient methods
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Collaborators:

- Meng Wei, Florida State University
- Kyle A. Gallivan, Florida State University
- Paul Van Dooren, Université catholique de Louvain

W. Huang, M. Wei, K. A. Gallivan, and P. Van Dooren, A Riemannian Optimization Approach to Clustering Problems, *arxiv:2208.03858*, 2022

### Clustering problems

The task of clustering is to group a set of objects such that the objects in the same group are more similar or closely connected under certain criterion to each other than to those in other groups.

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Clustering problems that can be formulated as

 $\min_{X\in\mathcal{A}_{n,k}}f(X),$ 

where  $\mathcal{A}_{n,k} = \{ X \in \mathbb{R}^{n \times k} : X^T X = I_k, X \ge 0, \mathbf{1}_n \in \operatorname{span}(X) \}.$ 

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- Spectral clustering
- Normalized cuts
- k-means
- Community detection
- Etc

#### A clustering problem: *k*-means



- 0 Initial estimations for the means
- $1\,$  Assign points to their closest means and creates groups
- 2 Means are updated by computing the means of the new groups

<sup>0</sup>The figure is from https://www.cnblogs.com/xiaxuexiaoab/p/10211279.html

A clustering problem: *k*-means

### 0 Initial estimations for the means

*n* points  $a_i$  in  $\mathbb{R}^d$  represented by  $A = [a_1, a_2, \dots, a_n]^T \in \mathbb{R}^{n \times d}$ , k clusters;

0 initial k means,  $M = [m_1, m_2, \dots, m_k]^T \in \mathbb{R}^{k \times d}$ ;

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- 1 Find an indicator matrix  $Y \in \mathbb{R}^{n \times k}$  such that  $Y = \operatorname{argmin}_{Y} ||A YM||_{F}^{2}$ ;

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- 1 Find an indicator matrix  $Y \in \mathbb{R}^{n \times k}$  such that  $Y = \operatorname{argmin}_{Y} ||A - YM||_{F}^{2};$
- 2 The new means:

 $M_{+} = \operatorname{argmin}_{M \in \mathbb{R}^{k \times d}} \|A - YM\|_{F}^{2} \Rightarrow M_{+} = (Y^{T}Y)^{-1}Y^{T}A$ 

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### Optimization problem [BDM09]:

$$\min_{Y} \|A - Y(Y^{T}Y)^{-1}Y^{T}A\|_{F}^{2},$$

### where Y is an indicator matrix
A clustering problem: k-means

Optimization problem:

$$\min_{\mathbf{Y}} \|A - \mathbf{Y}(\mathbf{Y}^{\mathsf{T}}\mathbf{Y})^{-1}\mathbf{Y}^{\mathsf{T}}A\|_{F}^{2} \Longleftrightarrow \min_{\mathbf{X} \in \mathcal{A}_{n,k}} \|A - \mathbf{X}\mathbf{X}^{\mathsf{T}}A\|_{F}^{2}$$

where  $\mathcal{A}_{n,k} = \{ X \in \mathbb{R}^{n \times k} : X^T X = I_k, X \ge 0, \mathbf{1}_n \in \operatorname{span}(X) \}.$ 

For  $X \in \mathcal{A}_{n,k}$ ,

- Only one entry is nonzero in each row
- All positive entries in a column have the same value
- $X_{ij} \neq 0$  implies that point *i* is in the cluster *j*

A clustering problem: k-means

Optimization problem:

$$\min_{Y} \|A - Y(Y^{T}Y)^{-1}Y^{T}A\|_{F}^{2} \Longleftrightarrow \min_{X \in \mathcal{A}_{n,k}} \|A - XX^{T}A\|_{F}^{2}$$

where  $\mathcal{A}_{n,k} = \{X \in \mathbb{R}^{n \times k} : X^T X = I_k, X \ge 0, \mathbf{1}_n \in \operatorname{span}(X)\}.$ 

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The optimization problem is in the form of

 $\min_{X\in\mathcal{A}_{n,k}}f(X),$ 

where f is smooth.

A clustering problem: community detection

• Adjacency matrix  $A \in \mathbb{R}^{n \times n}$  (Undirected)





A clustering problem: community detection



- Adjacency matrix  $A \in \mathbb{R}^{n \times n}$  (Undirected)
- Ideal adjacency matrix  $A = ZZ^T$
- $Z \in \mathbb{R}^{n \times k}$  defines the communities



A clustering problem: community detection

Existing methods:

- The GN algorithm [New04]
- The spectral modularity maximization algorithm [New06]
- The Louvain method [BGLL08]
- The infomap algorithm [RB08]
- Statistical inference [NL07]
- Deep learning [YCH<sup>+</sup>16].

A clustering problem: community detection

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Modularity optimization approaches have shown to be highly effective [For10]

Maximize modularity:

$$\tilde{f}: \tilde{\mathcal{A}}_{n,k} \to \mathbb{R}: Y \mapsto \operatorname{trace}(Y^T M Y),$$

where  $M = A - \frac{A \mathbf{1}_n \mathbf{1}_n^T A}{\mathbf{1}_n^T A \mathbf{1}_n}$  and  $\tilde{A}_{n,k}$  is the set of indicator matrices.

For ideal graph:

- $A = ZZ^T$
- The global minimizer of  $\tilde{f}$  is Z
- $Z_{ij} = 1$  implies that node *i* is in the community *j*

w

Maximize modularity with modifications [WHGVD21]:

$$\widetilde{f} : \mathcal{A}_{n,k} \to \mathbb{R} : X \mapsto \operatorname{trace}(X^T M X),$$
  
where  $\mathcal{A}_{n,k} = \{X \in \mathbb{R}^{n \times k} : X^T X = I_k, X \ge 0, \mathbf{1}_n \in \operatorname{span}(X)\}$  and  
 $M = A - \frac{A \mathbf{1}_n \mathbf{1}_n^T A}{\mathbf{1}_n^T A \mathbf{1}_n}$ 

For idea graph, i.e.,  $A = ZZ^{T}$ , it can be proven that the maximizer  $\tilde{Z}$  of f is given by normalizing the columns of Z. Therefore,  $\tilde{Z}$  defines the same communities.

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For idea graph, i.e.,  $A = ZZ^{T}$ , it can be proven that the maximizer  $\tilde{Z}$  of f is given by normalizing the columns of Z. Therefore,  $\tilde{Z}$  defines the same communities.

The optimization problem is also in the form of

$$\min_{X\in\mathcal{A}_{n,k}}f(X)=-\tilde{f}(X),$$

where f is smooth.

A clustering problem: normalized cut

Normalized cut:

$$\min_{\boldsymbol{Y}^{\mathsf{T}} D\boldsymbol{Y} = \boldsymbol{I}_{q}, \boldsymbol{Y} \geq 0, \boldsymbol{1}_{n} \in \operatorname{span}(\boldsymbol{Y})} \operatorname{trace}(\boldsymbol{Y}^{\mathsf{T}} \boldsymbol{L} \boldsymbol{Y}),$$

where  $L \in \mathbb{R}^{n \times n}$  is the Laplacian matrix of a graph and  $D \in \mathbb{R}^{n \times n}$  is the diagonal matrix of the node degrees.

Normalized cut reformulation: (Let  $D^{1/2}Y = x$ )

$$\min_{\substack{X^T X = I_q, X \ge 0, v \in \operatorname{span}(X)}} \operatorname{trace}(X^T D^{-1/2} L D^{-1/2} X),$$

where  $v = \text{diag}(D^{1/2}) > 0$ .

A clustering problem: normalized cut

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Normalized cut reformulation: (Let  $D^{1/2}Y = x$ )

$$\min_{\substack{X^T X = l_q, X \ge 0, v \in \operatorname{span}(X)}} \operatorname{trace}(X^T D^{-1/2} L D^{-1/2} X),$$

where  $v = \text{diag}(D^{1/2}) > 0$ .

Note that it is required here that  $v \in \operatorname{span}(X)$  instead of  $\mathbf{1}_n \in \operatorname{span}(X)$ . We only discuss  $\mathbf{1}_n \in \operatorname{span}(X)$  for simplicity. But the following derivations still work for  $v \in \operatorname{span}(X)$  and v > 0.

Reformulation of the optimization problem

k-means: 
$$\min_{X \in \mathcal{A}_{n,k}} ||A - XX^T A||_F^2$$
 com. det.:  $\min_{X \in \mathcal{A}_{n,k}} -\operatorname{trace}(X^T M X)$ 

Expression:

 $\min_{X\in\mathcal{A}_{n,k}}f(X),$ 

where  $\mathcal{A}_{n,k} = \{X \in \mathbb{R}^{n \times k} : X^T X = I_k, X \ge 0, \mathbf{1}_n \in \operatorname{span}(X)\}$ 

Variant:

$$\min_{X\in\mathcal{B}_{n,k}}f(X),$$

where  $\mathcal{B}_{n,k} = \{X \in \mathbb{R}^{n \times k} : X^T X = I_k, \|X\|_0 = n, \mathbf{1}_n \in \operatorname{span}(X)\}$ 

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Variant:

$$\min_{X\in\mathcal{F}_{n,k}}f(X)+\lambda\|X\|_1,$$

where  $\mathcal{F}_{n,k} = \{X \in \mathbb{R}^{n \times k} : X^T X = I_k, \mathbf{1}_n \in \operatorname{span}(X)\}$ 

Reformulation of the optimization problem

k-means: 
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# Community Detection

A representative model for community detection

$$\min_{X \in \mathcal{F}_{n,k}} f(X) + \lambda \|X\|_1,$$
  
where  $\mathcal{F}_{n,k} = \{X \in \mathbb{R}^{n \times k} : X^T X = I_k, \mathbf{1}_n \in \operatorname{span}(X)\}$ 

Riemannian proximal gradient methods consider

$$\min_{x\in\mathcal{M}}F(x)=f(x)+g(x),$$

- $\mathcal{M}$  is a Riemannian manifold;
- f is continuously differentiable and may be nonconvex; and
- g is continuous, but may be not differentiable.

# Community Detection

A representative model for community detection

$$\min_{X \in \mathcal{F}_{n,k}} f(X) + \lambda \|X\|_1,$$
  
where  $\mathcal{F}_{n,k} = \{X \in \mathbb{R}^{n \times k} : X^T X = I_k, \mathbf{1}_n \in \operatorname{span}(X)\}$ 

Riemannian proximal gradient methods consider

$$\min_{x\in\mathcal{M}}F(x)=f(x)+g(x),$$

- Prove that  $\mathcal{F}_{n,k}$  is a manifold
- Use a Riemannian proximal gradient method

#### Theorem

The set  $\mathcal{F}_{n,q}$  is an embedded submanifold of  $\operatorname{St}(q, n)$  with dimension  $\operatorname{dim}(\operatorname{St}(q, n)) - (n - q) = nq - q(q + 1)/2 - n + q$ . Furthermore,  $\mathcal{F}_{n,q}$  is also an embedded submanifold of  $\mathbb{R}^{n \times q}$  with the same dimension and  $\mathcal{F}_{n,q}$  is compact.

Verify [Bou20, Definition 8.70]

• Any  $X \in \mathcal{F}_{n,q}$ , find a function  $h: \mathcal{U} \subseteq \operatorname{St}(q,n) \to \mathbb{R}^{n-q}$  such that

• 
$$h^{-1}(0) = \mathcal{F}_{n,q} \cap \mathcal{U}$$

- rank D h(X) = n q
- *h* is constructed from the exponential mapping on St(q, n)

### Riemannian Manifold Structure of $\mathcal{F}_{n,q}$

- Riemannian metric:  $\langle U, V \rangle = \operatorname{trace}(U^T V), \quad \forall U, V \in \mathbb{R}^{n \times q}$
- Tangent space:

$$\mathbf{T}_{X} \mathcal{F}_{n,q} = \{ X\Omega + X_{\perp} \mathcal{K} : \Omega^{T} = -\Omega, \mathcal{K} \in \mathbb{R}^{(n-q) \times q}, \mathcal{K} X^{T} \mathbf{1}_{n} = 0 \}$$

and orthogonal projection is

$$P_{\mathrm{T}_{X}}(Z) = X \frac{X^{T}Z - Z^{T}X}{2} + (I - XX^{T})Z(I - \hat{\alpha}\hat{\alpha}^{T})$$

where  $\hat{\alpha} = X^T \mathbf{1}_1 / \| X^T \mathbf{1}_n \|$ 

Retractions on  $\mathcal{F}_{n,q}$  are given by

$$R_X(\eta_x) = \mathbf{1}_n q_*^T / \sqrt{n} + R_X^{\mathrm{St}}(\eta_x) (I - q_* q_*^T)$$

where  $q_* = R_X^{\text{St}}(\eta_x)^T \mathbf{1}_n / ||R_X^{\text{St}}(\eta_x)^T \mathbf{1}_n||$  and  $R_X^{\text{St}}$  is a retraction on the Stiefel manifold St(q, n).

• For any 
$$X \in \operatorname{St}(q, n)$$
 with  $X^T \mathbf{1}_n \neq 0$ :  
$$\mathbf{1}_n q_*^T / \sqrt{n} + X(I - q_* q_*^T) = \operatorname*{argmin}_{Y \in \mathcal{F}} \|X - Y\|^2$$

- Combine a retraction on St(q, n) with the orthogonal projection (1)
- If  $X \notin \text{St}(q, n)$ , the closed form solution of (1) is unknown

(1)

Euclidean setting

### **Optimization with Structure:** $\mathcal{M} = \mathbb{R}^n$

$$\min_{x \in \mathbb{R}^n} F(x) = f(x) + g(x), \tag{2}$$

Euclidean setting

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A proximal gradient method<sup>1</sup>:

initial iterate: x<sub>0</sub>,

$$\begin{cases} d_k = \arg\min_{p \in \mathbb{R}^n} \langle \nabla f(x_k), p \rangle + \frac{L}{2} \|p\|_F^2 + g(x_k + p), & (\text{Proximal mapping}) \\ x_{k+1} = x_k + d_k. & (\text{Update iterates}) \end{cases}$$

<sup>1</sup>The update rule:  $x_{k+1} = \arg \min_x \langle \nabla f(x_k), x - x_k \rangle + \frac{L}{2} ||x - x_k||^2 + g(x)$ .

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- g = 0: reduce to steepest descent method;
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A Riemannian Proximal Gradient Method in [CMSZ20]

#### Euclidean proximal mapping

$$d_k = \arg\min_{p \in \mathbb{R}^{n \times m}} \langle \nabla f(x_k), p \rangle + \frac{L}{2} \|p\|_F^2 + g(x_k + p)$$

A Riemannian proximal mapping [CMSZ20]

• Only works for a manifold with a linear ambient space;

<sup>&</sup>lt;sup>1</sup>[CMSZ18]: S. Chen, S. Ma, M. C. So, and T. Zhang, Proximal gradient method for nonsmooth optimization over the Stiefel manifold. SIAM Journal on Optimization, 30(1):210-239, 2020

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- Only works for a manifold with a linear ambient space;
- Proximal mapping is defined in tangent space;
- Convex programming;
- Solved for the Stiefel manifold by a semismooth Newton algorithm [XLWZ18b];

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•  $x_{k+1} = R_{x_k}(\alpha_k \eta_k)$  with an appropriate step size  $\alpha_k$ ;

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A Riemannian Proximal Gradient Method in [HW21a]

### ManPG [CMSZ20]

$$\eta_k = \arg\min_{\eta \in \mathrm{T}_{x_k} \mathcal{M}} \langle \nabla f(x_k), \eta \rangle + \frac{L}{2} \|\eta\|_F^2 + g(x_k + \eta)$$

### RPG [HW21a]

• 
$$\eta_k = \arg \min_{\eta \in \mathcal{T}_{x_k} \mathcal{M}} \langle \operatorname{grad} f(x_k), \eta \rangle_{x_k} + \frac{L}{2} \|\eta\|_{x_k}^2 + g(R_{x_k}(\eta));$$
  
•  $x_{k+1} = R_{x_k}(\eta_k);$ 

A Riemannian Proximal Gradient Method in [HW21a]

### ManPG [CMSZ20]

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•  $x_{k+1} = R_{x_k}(\eta_k);$ 

• General framework for Riemannian optimization;

A Riemannian Proximal Gradient Method in [HW21a]

### ManPG [CMSZ20]

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### RPG [HW21a]

- General framework for Riemannian optimization;
- Any limit point is a critical point;
A Riemannian Proximal Gradient Method in [HW21a]

### ManPG [CMSZ20]

$$\eta_k = \arg\min_{\eta \in \mathbb{T}_{x_k} \mathcal{M}} \langle \nabla f(x_k), \eta \rangle + \frac{L}{2} \|\eta\|_F^2 + g(x_k + \eta)$$

### RPG [HW21a]

- General framework for Riemannian optimization;
- Any limit point is a critical point;
- O(1/k) sublinear convergence rate for retraction-convex f and g;

A Riemannian Proximal Gradient Method in [HW21a]

### ManPG [CMSZ20]

$$\eta_k = \arg\min_{\eta \in \mathbb{T}_{x_k} \mathcal{M}} \langle \nabla f(x_k), \eta \rangle + \frac{L}{2} \|\eta\|_F^2 + g(x_k + \eta)$$

### RPG [HW21a]

- General framework for Riemannian optimization;
- Any limit point is a critical point;
- O(1/k) sublinear convergence rate for retraction-convex f and g;
- Local convergence rate by Riemannian KL property;

A Riemannian Proximal Gradient Method in [HW21a]

### ManPG [CMSZ20]

$$\eta_k = \arg\min_{\eta \in \mathrm{T}_{x_k} \mathcal{M}} \langle \nabla f(x_k), \eta \rangle + \frac{L}{2} \|\eta\|_F^2 + g(x_k + \eta)$$

### RPG [HW21a]

- General framework for Riemannian optimization;
- Any limit point is a critical point;
- O(1/k) sublinear convergence rate for retraction-convex f and g;
- Local convergence rate by Riemannian KL property;
- Solving the proximal mapping by exploring the manifold structure or using the semismooth Newton iteratively;

A Riemannian Proximal Gradient Method without solving the subproblem exactly

# Both ManPG and RPG require the Riemannian proximal mapping to be solved exactly

- Theoretically, but not practical numerically
- Can we relax this requirement and still preserve desired convergence properties?
- ManPG (yes)
- RPG [HW21b]

A Riemannian Proximal Gradient Method without solving the subproblem exactly

# Both ManPG and RPG require the Riemannian proximal mapping to be solved exactly

- Theoretically, but not practical numerically
- Can we relax this requirement and still preserve desired convergence properties?
- ManPG (yes)
- RPG [HW21b]

Semismooth Newton method in ManPG

The Riemannian proximal mapping in [CMSZ20] can be rewritten as

$$rg\min_{B_{x}^{ au}\eta=0}ig\langle\xi_{x},\eta
angle+rac{1}{2\mu}\|\eta\|_{F}^{2}+g(x+\eta)$$

where  $B_x^T \eta = (\langle b_1, \eta \rangle, \langle b_2, \eta \rangle, \dots, \langle b_m, \eta \rangle)^T$ , and  $\{b_1, \dots, b_m\}$  forms an orthonormal basis of  $N_x \mathcal{M}$ .

The Lagrangian function:

$$\mathcal{L}(\eta, \Lambda) = \langle \xi_x, \eta \rangle + \frac{1}{2\mu} \langle \eta, \eta \rangle + g(X + \eta) - \langle \Lambda, B_x^T \eta \rangle.$$

Therefore

$$\mathsf{KKT:} \left\{ \begin{array}{l} \partial_{\eta} \mathcal{L}(\eta, \Lambda) = 0 \\ B_{x}^{\mathsf{T}} \eta = 0 \end{array} \right. \Longrightarrow \left\{ \begin{array}{l} \eta = \operatorname{Prox}_{\mu g} \left( x - \mu(\xi_{x} - B_{x} \Lambda) \right) - x \\ B_{x}^{\mathsf{T}} \eta = 0 \end{array} \right.$$

where  $\operatorname{Prox}_{\mu g}(z) = \operatorname{argmin}_{v \in \mathbb{R}^{n \times p}} \frac{1}{2} \|v - z\|_F^2 + \mu g(v).$ 

Semismooth Newton method in ManPG

Semismooth Newton method finds the  $\Lambda$  such that

$$\Psi(\Lambda) := B_x^T (\operatorname{Prox}_{\mu g} (x - \mu(\xi_x - B_x \Lambda)) - x) = 0$$
  
$$\eta_* = \operatorname{Prox}_{\mu g} (x - \mu(\xi_x - B_x \Lambda)) - x$$

- $\Psi$  is not differentiable everywhere but semismooth;
- Semismooth Newton:

J<sub>Ψ</sub>(Λ<sub>k</sub>)[d] = -Ψ(Λ<sub>k</sub>), where J<sub>Ψ</sub> is the generalized Jacobian of Ψ;
 Λ<sub>k+1</sub> = Λ<sub>k</sub> + d<sub>k</sub>

• Regularized semismooth Newton [XLWZ18a]

Semismooth Newton method in ManPG

Semismooth Newton method finds the  $\Lambda$  such that

$$\Psi(\Lambda) := B_x^T(\operatorname{Prox}_{\mu g} (x - \mu(\xi_x - B_x \Lambda)) - x) \approx 0$$

- $\Psi$  is not differentiable everywhere but semismooth;
- Semismooth Newton:
  - J<sub>Ψ</sub>(Λ<sub>k</sub>)[d] = -Ψ(Λ<sub>k</sub>), where J<sub>Ψ</sub> is the generalized Jacobian of Ψ;
     Λ<sub>k+1</sub> = Λ<sub>k</sub> + d<sub>k</sub>
- Regularized semismooth Newton [XLWZ18a]
- Solving the equation inexactly

Semismooth Newton method in ManPG

Solving the equation inexactly implies:

$$\Psi(\Lambda) = \epsilon \neq 0.$$

If  $\Psi(\Lambda) = \epsilon$ ,

- $\eta_* = \operatorname{Prox}_{\mu g} (x \mu(\xi_x B_x \Lambda)) x$  is not even in the tangent space  $T_x \mathcal{M}$  in this case
- Use  $\hat{v}(\Lambda) = P_{T_x \mathcal{M}}(\operatorname{Prox}_{\mu g}(x \mu(\xi_x B_x \Lambda)) x)$  instead
- How small does  $\epsilon$  need to be?

Semismooth Newton method in ManPG

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- Use  $\hat{v}(\Lambda) = P_{T_x \mathcal{M}}(\operatorname{Prox}_{\mu g}(x \mu(\xi_x B_x \Lambda)) x)$  instead
- How small does  $\epsilon$  need to be?

$$\|\epsilon\|_F \leq \sqrt{4\mu^2 L_g^2 + \|\hat{\mathbf{v}}(\Lambda)\|_F^2/2 - 2\mu L_g},$$

ManPG without solving the subproblem exactly

Algorithm 1 ManPG without solving the subproblem exactly

- 1: Given  $x_0$ ,  $\nu \in (0, 1)$ ,  $\sigma \in (0, 1/(8\mu))$ ,  $\mu > 0$ ;
- 2: for k = 0, 1, ... do
- 3: Approximately solve

$$\min_{\eta \in \mathrm{T}_{x_k} \mathcal{M}} \langle \operatorname{grad} f(x_k), \eta \rangle + \frac{1}{2\mu} \|\eta\|_F^2 + g(x_k + \eta)$$

such that  $\|\Psi_k(\Lambda)\|_F \leq \sqrt{4\mu^2 L_g^2 + \|\hat{v}_k(\Lambda)\|_F^2/2 - 2\mu L_g};$ 

4: Set 
$$\eta_k = \hat{v}_k(\Lambda)$$
 and set  $\alpha = 1$ 

5: while  $F(R_{x_k}(\alpha \eta_{x_k})) > F(x_k) - \sigma \alpha \|\eta_{x_k}\|_F^2$  do

6: 
$$\alpha = \nu \alpha;$$

7: end while

8: 
$$x_{k+1} = R_{x_k}(\alpha \eta_{x_k});$$

9: end for

ManPG without solving the subproblem exactly

### Assumption

The function f is Lipschitz continuously differentiable on  $\mathcal{M}$  and g is Lipschitz continuous on  $\mathcal{M}$ .

### Theorem

Suppose the assumption holds. Then for any  $\mu > 0$ , there exists a constant  $\bar{\alpha} \in (0,1]$  such that for any  $0 < \alpha < \bar{\alpha}$ , the sequence  $\{x_k\}$  generated by Algorithm 1 satisfies

$$F(R_{x_k}(\alpha\eta_{x_k})) - F(x_k) \leq -\frac{\alpha}{8\mu} \|\eta_{x_k}\|_F^2.$$

Moreover, the step size  $\alpha > \rho \bar{\alpha}$  for all k.

ManPG without solving the subproblem exactly

### Theorem

Suppose the assumption holds. Then any accumulation point of the sequence  $\{x_k\}$  generated by Algorithm 1 is a stationary point, i.e., if  $x_*$  is an accumulation point of the above sequence, then  $0 \in P_{T_{x_*}} \mathcal{M} \partial F(x_*)$ .

ManPG without solving the subproblem exactly

### Theorem

Suppose the assumption holds. Then any accumulation point of the sequence  $\{x_k\}$  generated by Algorithm 1 is a stationary point, i.e., if  $x_*$  is an accumulation point of the above sequence, then  $0 \in P_{T_{x_*}} \mathcal{M} \partial F(x_*)$ .

Ideas in the proofs (Suppose  $\Psi(\Lambda) = \epsilon \neq 0$ )

• Consider the nearby optimization problem:

$$\arg\min_{B_x^ op\eta=\epsilon}ig\langle\xi_x,\eta
ight
angle+rac{1}{2\mu}\|\eta\|_F^2+g(x+\eta)$$

- Its minimizer is given by  $v(\Lambda) = \operatorname{Prox}_{\mu g} (x \mu(\xi_x B_x \Lambda)) x$
- Show that 
   *ν*(Λ) = P<sub>T<sub>x</sub> M</sub> ν(Λ) satisfies the same properties as η<sub>\*</sub>
- The vein of the remaining proofs follows [CMSZ20, HW21c]

Community detection

$$\begin{split} \min_{X \in \mathcal{F}_{n,k}} -\mathrm{trace}(X^T M X) + \lambda \|X\|_1, \\ \text{where } \mathcal{F}_{n,k} = \{X \in \mathbb{R}^{n \times k} : X^T X = I_k, \mathbf{1}_n \in \mathrm{span}(X)\}. \end{split}$$

### Community detection

-		$\mu_{ m LFR}$								
		0	0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8
Lou.(k)	NMI	1.000	1.000	1.000	1.000	1.000	0.998	0.980	0.298	0.084
	AMI	1.000	1.000	1.000	1.000	1.000	0.997	0.965	0.238	0.039
	Mod.	0.949	0.849	0.750	0.650	0.549	0.449	0.347	0.209	0.196
	time	0.544	0.747	1.033	1.204	1.700	2.076	2.767	5.452	5.506
	k	20	20	20	20	20	20	19	12	12
New.(k)	NMI	0.998	0.683	0.678	0.667	0.549	0.391	0.280	0.134	0.049
	AMI	0.998	0.599	0.599	0.602	0.470	0.307	0.209	0.090	0.023
	Mod.	0.948	0.474	0.446	0.400	0.305	0.237	0.191	0.157	0.146
	time	0.645	0.466	0.437	0.452	0.423	0.341	0.365	0.321	0.311
	k	20	18	17	18	15	9	7	6	6
I-A.	NMI	1.000	1.000	1.000	1.000	1.000	0.999	0.960	0.451	0.129
	AMI	1.000	1.000	1.000	1.000	1.000	0.999	0.953	0.403	0.056
	Mod.	0.949	0.849	0.750	0.650	0.549	0.449	0.341	0.173	0.111
	time	0.635	0.469	0.587	0.949	0.674	0.472	1.033	1.630	1.675
	k	20	20	20	20	20	20	20	20	20

### Comparing models and effectiveness

- Louvain method [BGLL08]
- Newman algorithm [New06]
- I-AManPG (With acceleration)

### Community detection

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	k	20	18	17	18	15	9	7	6	6
I-A.	NMI	1.000	1.000	1.000	1.000	1.000	0.999	0.960	0.451	0.129
	AMI	1.000	1.000	1.000	1.000	1.000	0.999	0.953	0.403	0.056
	Mod.	0.949	0.849	0.750	0.650	0.549	0.449	0.341	0.173	0.111
	time	0.635	0.469	0.587	0.949	0.674	0.472	1.033	1.630	1.675
	k	20	20	20	20	20	20	20	20	20

### Comparing models and effectiveness

- The generalized LFR benchmark graphs [LF09]
- $\bullet\,$  The larger  $\mu$  is, the more difficult the community detection is
- An average of 10 random runs
- NMI: normalized mutual information [DDGDA05], AMI: adjusted mutual information [VEB10]

# Comparing efficiency of ManPG with/without solving the subproblem exactly

К.	q = 2		q = 3		q = 4		q = 5	
Measurements	Exactly	Approx	Exactly	Approx	Exactly	Approx	Exactly	Approx
NMI	1	1	0.811	0.811	0.687	0.687	0.542	0.542
AMI	1	1	0.672	0.672	0.505	0.505	0.364	0.364
Mod.	0.372	0.372	0.373	0.373	0.420	0.420	0.382	0.382
time(s)	6.568	6.170	6.278	3.675	3.520	2.735	5.394	2.137

Less computational time, same effectiveness

Normalized cut for image segmentation

$$\min_{X\in\mathcal{F}_{n,k}} -\operatorname{trace}(X^{\mathsf{T}}D^{-1/2}WD^{-1/2}X) + \lambda \|X\|_{1},$$

where W is the weight/affinity matrix,  $\mathcal{F}_{n,k} = \{ X \in \mathbb{R}^{n \times k} : X^T X = I_k, v \in \text{span}(X) \}.$ 

### Normalized cut for image segmentation



gantrycrane

cameraman



liftingbody

coins





onion









pears



Figure: The tested images

Normalized cut for image segmentation



Compare four methods and their combination with kernel *k*-means:

- Bach and Jordan [BJ03] (BJ), Shi and Malik [SM00] (SM), Karypis and Kumar [KK98] (ME), our method (AM)
- Their combination with kernel *k*-means, denoted by BJ-k, SM-k, ME-k, and AM-k respectively

Normalized cut for image segmentation



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### Normalized cut for image segmentation





AM-k



3 clusters







3 clusters





SM-k





The segmentations by the Riemannian approach look more intuitive, especially for 7 clusters.







- Riemannian optimization problem statement
- Motivation
- Smooth optimization framework
- Literature review
- Clustering Problem

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Thank you!